

Approval and participation index for a voting process

Renato Fabbri *

*IFSC/USP, Participa.br, labMacambira.sf.net

Draft

In finding the adequate way to prioritize proposals, the Brazilian participation community agreed about a approval index and a participation index. Both practice and literature is constantly handled by the experts involved, and the formalization of such model and indexes seem novel. Beyond innovation, the relevance of this report relies in the nearby use of these indexes to raise and prioritize proposals about public health care in open processes and assist public managers.

social participation | recommendation systems | online voting | statistics

Abbreviations: PyPI, python package index

Online decision making is a kind of recommendation system with special appeal for online participation and electronic governments. This poses challenges on the design of such processes regarding validity, security and the adequate indicators. Indeed, the processes themselves vary, and the fact that the ranking indexes presented here seems not to be formalized and published is an evidence that such online decision is very recent phenomena.

The main contribution of this report is the indexes for an online voting process [?, ?, ?] with the following characteristics:

- proposals might be inserted by voters after the voting phase started.
- A proposal is presented to a voter one by one as random outcomes of all proposals.
- Each vote might be of one and only type among: “approve”, “disapprove” and “indifferent”.
- Voters vote without authentication.

This setting requires care about security and validity. Some of which are:

- adequate estimates of threshold for statistical validity of ranking.
- Keeping the IP of voters to ease detection of automated and other fraudulent efforts.
- The use of the outcomes from the voting process. This requires probing the survey being conducted and its purposes. Current indexes are being used to deliver indicatives for the Brazilian federal government of most important proposals about health care. As these are not authenticated voting, they might be regarded as a reference document if data is minimally shared and checked for inadequate data entry (such as voting by automated scripts or one persistent participant).

Approval and participation indexes. The approval index α_i and the participation index γ_i of the proposal i was defined as:

$$\begin{aligned}\alpha_i &= \frac{v_i^+ - v_i^-}{\eta_i} \\ \gamma_i &= \frac{v_i^+ + v_i^-}{\eta_i}\end{aligned}\quad [1]$$

where v_i^+ , v_i^- and η_i are approval count, disapproval count and exhibition count, respectively. Note that $\eta_i = v_i^+ - v_i^-$ is the count the “indifferent” manifestations received by proposal i . Also, note that accepted sampling estimates error, η_i is expected to be constant above a minimum threshold.

Selected decision framework examples. Many of the online decision processes conceived and practiced resemble our model and have similar measurements to the α_i and γ_i indexes. This section presents a collection of models more familiar to the Brazilian participatory community, with focus on the mechanisms not on historical notes.

Pairwise is part of the tackled paradigm: the raking procedure accepts new proposals while the voting occurs [?]. Even so, pairwise voting is comparative, voter chooses between two proposals at each vote, and this does not fit proposed procedure.

Appgree software ranks voting by sampling voters in cycles each with fewer proposals [?]. This is adequate for decision making and showcases statistical estimates utility. The system has a separate proposition phase, and relies on an organized group engagement and identities, which also does not fit current needs.

Liquid Feedback is a very renowned and bleeding edge solution for collective decision making [?]. It relies on delegating your voting count on specific subjects to other people you know or trust. Therefore, it does not fit current needs. This framework have precious considerations for our case, such as about raking and presenting proposals to voters in the most useful ways.

A Brazilian solution, used in diverse software and specially important as the output of a nation-wide decision making need, is the Agora Algorithm [?]. It presents a decision procedure based on agenda with steps (proposition, argumentation, voting) and posting types (comment, proposal, resolu-

tion). Although coherent, this framework requires authentication and might need experimentation and tuning so to achieve desired use to more than dozens or hundreds of participants.

There is a number of other solutions for online collaborative prioritization, such as IdeaScale, Kidling, or any flavor of an Analytic Hierarchy Process (AHP). Authors hope to better formalize possible solutions (and found implementations), maybe through recommendation systems theory [?].

Discussion

These are the best estimates the researchers designed, suitable for current needs and not found (yet) in literature. The following questions should be answered in near future:

- Are there more adequate measures for ranking proposals in the given setting?

1. Fabbri, Renato. "Versinus: a visualization method for graphs in evolution." arXiv preprint arXiv:1412.7311 (2014).

- What are strong and weak aspects of the approach for collective recommendation?
- Are there really no previous formalized solution to this problem in the exact setting? If there is, what comparisons can we make on design and outcomes?
- To which extent will participation community and public managers legitimize this approach?

Most importantly, this report is being delivered to the civil society and scientific community for consideration. Given the large number of possibilities for the collective ranking procedure, and the proliferation of solutions, research efforts might aim the classification of such procedures.

ACKNOWLEDGMENTS. Author is grateful to CNPq (process 140860/2013-4, project 870336/1997-5), UNDP (contract 2013/00056, project BRA/12/018), SNAS/SGPR, and the Postgraduate Committee of the IFSC/USP.

2. Fabbri, Renato, et al. "Psychophysics of musical elements in the discrete-time representation of sound." arXiv preprint arXiv:1412.6853 (2014).