# Brett Huggins

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## Experience

**Lead Animator / LMS Administrator at Ignitor Labs**
June 2013 - June 2015

*Lead Animator Responsibilities:*
- Managed project timelines and assigned tasks to improve my team's efficiency
- Reviewed and assigned revisions to maintain design quality and standards
- Worked with clients for final reviews and revisions in preparation for product launch
- Designed workflow structures for new projects and to take advantage of new tools available
- Researched best tools and workflows to use when converting from Flash animation to HTML5
- Communicated with Instructional Design, 3D, and Programming teams to ensure optimum integration
  between departments
- Designed assets and created animations for current and upcoming projects
- Edited video trailers to be uploaded and streamed on course description pages

*LMS Administrator Responsibilities:*
- Packaged completed courses into SCORM packages and uploaded to the Ignitor Labs LMS
- Created course description pages and attached SCORM content
- Updated and maintained course catalogs
- Managed user groups and permissions
- Assisted users in accessing and using the learning platform

*Other Duties Performed:*
- Updated brand assets and standards when TrainingU24/7 converted to the Ignitor Labs brand
- Communicated with LMS provider to convert domains to match the new brand identity
- Contacted and assisted any clients with remote connections to update
- Attended new product development meetings
- Designed banners and print materials to be used at expos and conventions

**Flash Designer at Ignitor Labs** (Previously TrainingU24/7)
November 2011 - June 2013

*Animator Responsibilities:*
- Interpreted storyboards and scripts to design assets and animations for instructional training courses

*Other Duties Performed:*
- Designed banners and print materials to be used at expos and conventions

**Impress Associate at OfficeMax**
May 2010 - March 2012
- Designed and cleaned up customer designs for off site vinyl printing, and other products
- Produced customer orders involving various sized prints, folding, and finishing in house
- Reworked filing system for customer orders to improve in store efficiency

# Representative Projects

### Turbochef: Encore Rapid Cook Ovens
**Team Composition - 4 Animators, 2 Programmers, 1 3D Designer**

Online interactive training course created for Subway covering maintenance and repair of the Turbochef Encore line of Rapid Cook Ovens. I managed the production schedule and assigned production tasks, as well as creating assets for both the course and reference material, and I created animations for some of the lessons in the course.

Course is made up of an HTML5 based interactive module, mobile ready interactive reference material, and a 3D unit viewer. Course was created using Adobe Edge Animate, the reference material was created in Adobe Muse, and the 3D viewer was created using Blend4Web.

### TurboChef: Technologies Foundations
**Team Composition - 4 Animators, 2 Programmers, 1 3D Designer**

Online interactive training course covering the technologies used in Turbochef's Rapid Cook Oven lines. I managed the production schedule and assigned production tasks, as well as creating assets, animations for some of the lessons, and packaged and uploaded course to LMS.

Course is broken into four lessons covering the history and science behind microwaves for cooking, impingement and infrared cooking, the Turbochef controller user interface, and general maintenance. Total run-time aprox. 5.5 hours, created in Flash using assets created in Photoshop, Illustrator, and 3DS Max.

### AiCC: Corrugated Basics
**Team Composition - 2 Animators, 2 Programmers, 1 3D Designer**

Online interactive training course covering the history of corrugation, it's uses, and the manufacturing process. I managed the production schedule and assigned production tasks, as well as creating assets, animations for some of the lessons, and packaged and uploaded course to LMS.

Course is broken into three sections with a total run-time of aprox. 3 hours, created in Flash using assets created in Photoshop, Illustrator, and 3DS Max.

### CFESA: Hot Side Interactive Training Course
**Team Composition - 6 Animators, 1 Programmers, 1 3D Designer**

Interactive online training course that teaches technicians the fundamental theories and principles of electricity, gas, and steam, primarily as they relate to commercial food equipment. I created assets and animated content for several of the lessons.

Total run-time of aprox. 10 hours, created in Flash using assets created in Photoshop, Illustrator, and 3DS Max.

### Red Robin: Tablet Based Employee Training
**Team Composition - 5 Animators, 1 Programmers, 1 3D Designer**

New employee training created to be used as an iOS tablet app. Teaches new employees how to read order tickets, mix beverages, build sandwiches and appetizers, and interact with guests. I worked on image editing, background creation, and character animation.

Created in Flash, using assets created in Photoshop, Illustrator, and 3DS Max.

# Skills

Photoshop
●●●●●●●●●●

Illustrator
●●●●●●●●●○

Flash
●●●●●●●●●

Edge Animate
●●●●●●○○○○

Edge Reflow
●●●●○○○○○○

Muse
●●●●●●○○○

Premier
●●●●●●○○○○

After Effects
●●●●●○○○○○

Captivate
●●●●●●○○○○

MS Word
●●●●●●●●○○

MS Excel
●●●●●●○○○

Google Drive
●●●●●●●●○○

Google Docs
●●●●●●●●●○

Google Sheets
●●●●●●●●●○

HTML5
●●●●●●○○○

CSS3
●●●●●●○○○