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;; The first four lines of this file were added by Dracula.
;; They tell DrScheme that this is a Dracula Modular ACL2 program.
;; Leave these lines unchanged so that DrScheme can properly load this file.
#reader(planet "reader.ss" ("cce" "dracula.plt") "modular" "lang")
(require "../interfaces/Ixmlminidom.lisp")
(require "../interfaces/Irankings.lisp")
(module Mrankings
  (import Ixmlminidom)
  (include-book "io-utilities" :dir :teachpacks)
  ; Gets the matchpointtotal for a contestant as a rational
  (defun getmatchpointtotal (node)
    (str->rat (xml-gettext (xml-getnode node "MatchPointTotal"))))
  ; Insert function adapted from *site*
  (defun insert-sorted (a lst)
    (if (or (endp lst)
            (>= (getmatchpointtotal a)
                (getmatchpointtotal (car lst))))
        (cons a lst)
        (cons (car lst) (insert-sorted a (cdr lst)))))
  ; This function sorts the contestants by MatchPointTotal
  (defun sortcontestants (unsortedcontestants)
    (if (null unsortedcontestants)
        nil
        (let* ((contestant (car unsortedcontestants))
               (rest (cdr unsortedcontestants)))
          (insert-sorted contestant (sortcontestants rest)))))
  (defun sortmyranks (ranks mys)
    (if (null ranks)
        mvs
        (let ((rank (car ranks))
              (rest (cdr ranks)))
          (mv-let (a b c)
                  mvs
                  (sortmyranks
                   rest
                   (mv
                    (if (equal (xml-getattribute rank "Strat") "A")
                        (xml-gettext rank)
                        a)
                    (if (equal (xml-getattribute rank "Strat") "B")
                        (xml-gettext rank)
                    (if (equal (xml-getattribute rank "Strat") "C")
                        (xml-gettext rank)
                        c)))))))
  (defun serializedcontestants (contestants section direction)
    (if (null contestants)
        (let* ((contestant (car contestants))
               (rest (cdr contestants))
               (pairno (xml-getattribute contestant "ID"))
               (players (xml-getnodes contestant "Player"))
               (player1 (xml-gettext (xml-getnode (car players) "Name")))
               (player2 (xml-gettext (xml-getnode (cadr players) "Name")))
               (strat (xml-getattribute contestant "Strat"))
               (sectionranks (xml-getnodes contestant "SectionRank"))
               (overallranks (xml-getnodes contestant "OverallRank"))
               (matchpoint (xml-gettext
                            (xml-getnode contestant "MatchpointTotal")))
               (percentage (xml-gettext
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(xml-getnode contestant "Percentage")))
           (mpvalue (xml-gettext (xml-getnode contestant "Award")))
           (masterpoint (if (equal mpvalue "")
                           " "
                           mpvalue)))
       (concatenate 'string
                   ""
                   "<a href=\"psc.htm#" direction pairno section
                   "\">" pairno "</a>"
                   "" player1 "<br />" player2 ""
                   "" strat ""
                   (mv-let (a b c)
                          (sortmyranks sectionranks
                                      (mv " " " "
                                          " " ))
                          (concatenate 'string
                                      "" a ""
                                      "" b ""
                                      "" c ""))
                   (mv-let (a b c)
                          (sortmyranks overallranks
                                      (mv " " " " " " ))
                          (concatenate 'string
                                      "" a ""
                                      "" b ""
                                      "" c ""))
                   "" matchpoint ""
                   "" percentage ""
                   "" masterpoint ""
                   ""
                   (serializedcontestants rest section direction)))))
; XXX rankingnodes is a bad misnomer. rankingnodes should definitely
; *not* be a list of Rankings nodes. At a minimum, we need the Section
; nodes, too.
(defun serializedrankings (rankingnodes)
 (if (null rankingnodes)
     (let* ((ranking (car rankingnodes))
           (rest (cdr rankingnodes))
           (section (xml-getattribute
                    ranking
                    "SectionLabel"))
           (direction (xml-getattribute
                    ranking
                    "Direction"))
            (unsortedcontestants (xml-getnodes
                                (xml-getnode ranking "Rankings")
                                "Contestants"))
           (contestanthtml (serializedcontestants
                           (sortcontestants unsortedcontestants)
                           section direction)))
       (concatenate 'string
                   *rktablehead*
                   ""
                   "Section "
                   section
                   direction
                   ""
                   contestanthtml
                   *rktabletail*
                   (serializedrankings rest)))))
;Pulls header information from the game node
(defun serializedRankingsHeader (gamenodes)
 (let* ((Date (xml-gettext (xml-getnode gamenodes "Date")))
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(Club (xml-gettext (xml-getnode gamenodes "ClubGame")))
         (Event (xml-gettext (xml-getnode
                              (xml-getnode gamenodes "Event")
                              "EventName"))))
    (concatenate 'string
                 "<h4 align=\"CENTER\">"
                 "Rankings - "
                 Date
                 "<br />"
                 Club
                 " - "
                 Event
                 "</h4>")))
; sectionnodes should be a list of Section nodes
(defun findspecificsection (sectionnodes label dir)
  (if sectionnodes
      ; linear search!
      (let* ((current (car sectionnodes)))
        (if (and (equal (xml-getattribute current "SectionLabel")
                        label)
                 (equal (xml-getattribute current "Direction")
                        dir))
            current
            (findspecificsection (cdr sectionnodes) label dir)))
      nil))
; nodes should be a list of Contestants nodes
(defun findspecificcontestants (nodes id)
  (if nodes
      (let* ((current (car nodes)))
        (if (equal (xml-getattribute current "ID") id)
            current
            (findspecificcontestants (cdr nodes) id)))
      nil))
(defun getcontestants (sectionlabel dir id sections)
  (let* ((section (findspecificsection sections sectionlabel dir)))
    (findspecificcontestants
                       (xml-bfsfindnodes (list section) "Contestants")
                       id)))
; For the two players in a Contestants element, delivers a string in the
; form "Alice - Bob".
 Contestants is the Contestants node
(defun getcontestantsnames (contestants)
  (let* ((players (xml-getnodes contestants "Player")))
    (concatenate 'string (xml-gettext (car players))
                 (xml-gettext (cadr players)))))
(defun getranks (ranksoftype)
  (if (< 0 (len ranksoftype))
    (let* ((rank (car ranksoftype)))
      (concatenate 'string
                   (xml-gettext rank)
                   · ( "
                   (xml-getattribute rank "Strat")
                   ")"
                   (getranks (cdr ranksoftype))))
    ""))
(defun getrankstring (ranktype contestants)
  (let* ((ranks (getranks (xml-getnodes contestants
                                         (concatenate 'string
                                                      ranktype
                                                      "Rank")))))
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(if (< 0 (length ranks))
      (concatenate 'string ranktype " Rank: " ranks)
      "")))
(export Irankings))</pre>
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