

EXPLODER

REALTIME MESH EXPLOSION SYSTEM

by Reindeer Games



*Thank you for purchasing **Exploder!***

Documentation

You can find complete documentation online on this address:

https://docs.google.com/document/d/1o5w4JIS7ckUXHb_dU2_xZreak3FhKOqa9ZJvjwtl7bU/pub?embedded=true

Contact

If you have any questions or need a help with setting up the Exploder game object you can write to unity forum:

<http://forum.unity3d.com/threads/190198-Exploder-RELEASED>

Or you can write me an e-mail to:

gamesreindeer@gmail.com