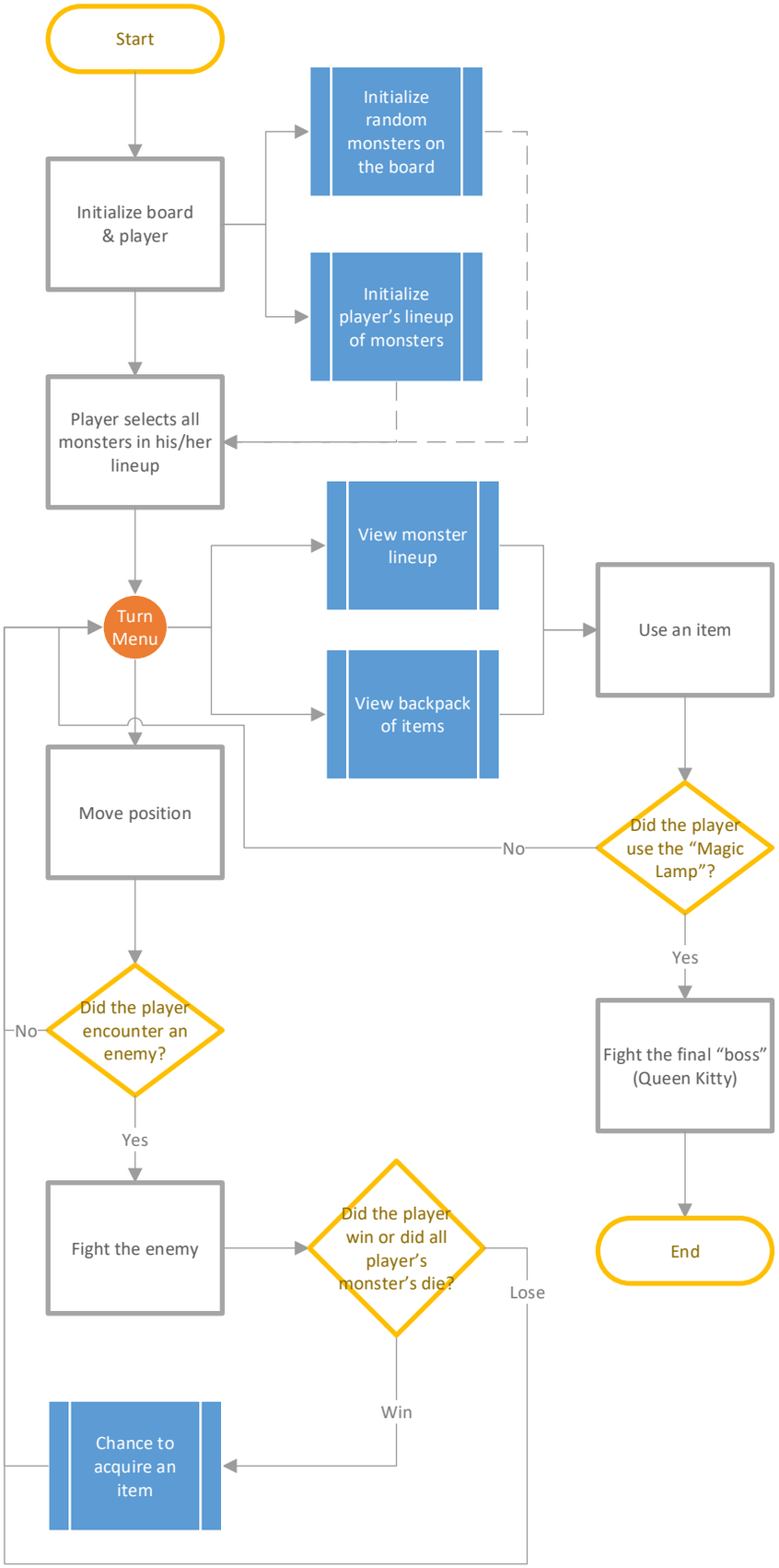
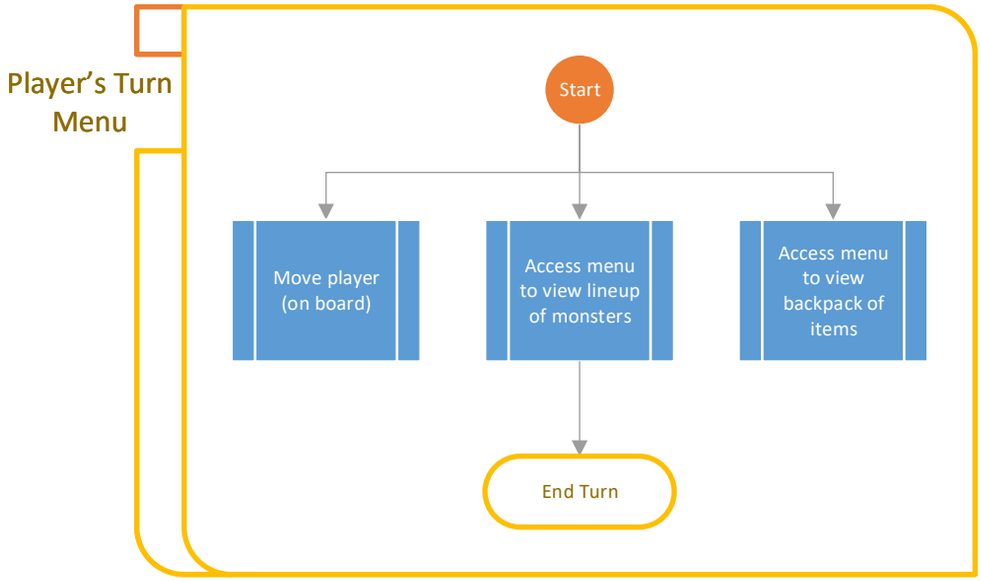
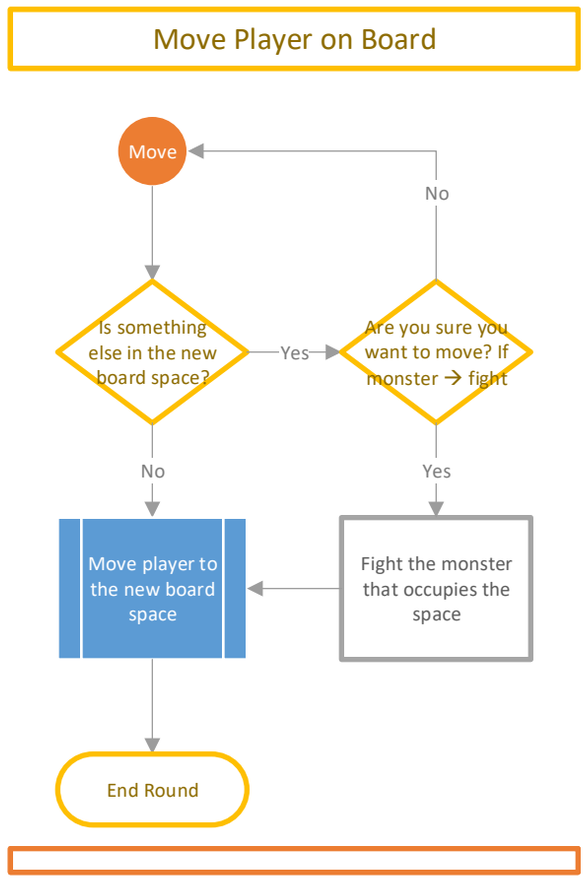

Start
Initialize board & player
Initialize random monsters on the board
Initialize player's lineup of monsters
Player selects all monsters in his/her lineup
Turn Menu
View monster lineup
View backpack of items
Use an item
Move position
Did the player use the "Magic Lamp"?
No
Yes
Did the player encounter an enemy?
No
Yes
Fight the final "boss" (Queen Kitty)
Fight the enemy
Did the player win or did all player's monster's die?
Lose
Win
End
Chance to acquire an item


Player's Turn Menu
Start
Move player (on board)
Access menu to view lineup of monsters
Access menu to view backpack of items
End Turn


Move Player on Board
Move
No
Is something else in the new board space?
Yes
Are you sure you want to move? If monster → fight
No
Yes
Move player to the new board space
Fight the monster that occupies the space
End Round