Test Case	Input Value(s)	Driver Functions
Incorrect menu selection (special chars)	Input = %, &, *, (,), #, $	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Incorrect menu selection (positive integers)	Input >= 0	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Incorrect menu selection (negative integers)	Input < 0	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Incorrect menu selection (wrong letter)	Input = (letters != 'A', 'B', 'a', or 'b')	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Correct menu selection to begin program (uppercase char)	Input = 'A'	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Correct menu selection to quit program (uppercase char)	Input = 'B'	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Correct menu selection to begin program (lowercase char)	Input = 'a'	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Correct menu selection to quit program (lowercase char)	Input = 'b'	menu() if(tolower(input) == 'a') else if(tolower(input) == 'b')
Wrong input (special char) for choosing initial starting animals	Input = #, $, %, ^, &, *	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Wrong input (positive integer) for choosing initial starting animals	Input >= 0	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')

Wrong input (positive integer) for choosing initial starting animals	Input = 'z'	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (yes, uppercase) input for choosing initial starting animals	Input = A	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (yes, lowercase) input for choosing initial starting animals	Input = a	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (yes, uppercase) input for choosing initial starting animals	Input = B	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (yes, lowercase) input for choosing initial starting animals	Input = b	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (yes, uppercase) input for choosing initial starting animals	Input = C	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (yes, lowercase) input for choosing initial starting animals	Input = c	Zoo() if(tolower(input) == 'a') else if(tolower(input) == 'b') else if(tolower(input) == 'c')
Correct (uppercase) input for verification of animal type selection	Input = N	Zoo() if(tolower(value) == 'n') else if(tolower(value) == 'y')

Correct (uppercase) input for verification of animal type selection	Input = n	Zoo() if(tolower(value) == 'n') else if(tolower(value) == 'y')
Correct (uppercase) input for verification of animal type selection	Input = Y	Zoo() if(tolower(value) == 'n') else if(tolower(value) == 'y')
Correct (uppercase) input for verification of animal type selection	Input = y	Zoo() if(tolower(value) == 'n') else if(tolower(value) == 'y')
Incorrect input for the type of animal food	Input = 7, f, %	while(input != 1 && input != 2 && input != 3)
Correct input for the type of animal food	Input = 1, 2, 3	while(input != 1 && input != 2 && input != 3)
Incorrect for buying an adult animal prompt	Input = 7, f, %	while(tolower(input) != 'a' && tolower(input) != 'b')
Correct for buying an adult animal prompt	Input = a, b, A, B	while(tolower(input) != 'a' && tolower(input) != 'b')
Incorrect for selecting an animal type when buying an adult animal	Input = 7, f, %	while(tolower(animal) != 'a' && tolower(animal) != 'b' && tolower(animal) != 'c')
Correct for selecting an animal type when buying an adult animal	Input = a, A, b, B, c, C	while(tolower(animal) != 'a' && tolower(animal) != 'b' && tolower(animal) != 'c')

Expected Outcome(s)	Observed Outcome(s)
Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)
Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)
Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)
Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)
Starts the program	Starts the program
Quits the program	Quits the program
Starts the program	Starts the program
Quits the program	Quits the program
Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)
Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)

Loops back to the question, prompting the user for input (once)	Loops back to the question, prompting the user for input (once)
Print a confirmation of the chosen animal; prompts for the user to confirm	Print a confirmation of the chosen animal; prompts for the user to confirm
Print a confirmation of the chosen animal; prompts for the user to confirm	Print a confirmation of the chosen animal; prompts for the user to confirm
Print a confirmation of the chosen animal; prompts for the user to confirm	Print a confirmation of the chosen animal; prompts for the user to confirm
Print a confirmation of the chosen animal; prompts for the user to confirm	Print a confirmation of the chosen animal; prompts for the user to confirm
Print a confirmation of the chosen animal; prompts for the user to confirm	Print a confirmation of the chosen animal; prompts for the user to confirm
Print a confirmation of the chosen animal; prompts for the user to confirm	Print a confirmation of the chosen animal; prompts for the user to confirm
Asks the user to enter another character to select an animal type	Asks the user to enter another character to select an animal type

Asks the user to enter another character to select an animal type	Asks the user to enter another character to select an animal type
Acknowledges the successful adoption of an animal	Acknowledges the successful adoption of an animal
Acknowledges the successful adoption of an animal	Acknowledges the successful adoption of an animal
Asks the user to enter an int (if an int wasn't entered) or asks the user to enter a valid choice	Asks the user to enter an int (if an int wasn't entered) or asks the user to enter a valid choice
Accepts the input and proceeds to the next prompt	Accepts the input and proceeds to the next prompt
Asks the user to enter a correct option	Asks the user to enter a correct option
Accepts the input and proceeds to the next prompt	Accepts the input and proceeds to the next prompt
Asks the user to enter a correct option	Asks the user to enter a correct option
Accepts the input and proceeds to the next prompt	Accepts the input and proceeds to the next prompt