Test Case	Input Value(s)	Driver Functions	Expected Outcome(s)	Observed Outcome(s)
Incorrect input for player 1 & 2 character selections within the menu	Input = %, &, *, (,), #, $, 0, 5, 3, 7, k, p, Y	fantasyGameMenu(char&, char&)... User must select a valid menu option (character/letter) from the following: a, b, c, d, e, f	Notifies the user of an incorrect input and loops back to the question, prompting the user for input	Notifies the user of an incorrect input and loops back to the question, prompting the user for input
Correct input for player 1 & 2 character selections within the menu (Uppercase & Lowercase)	Input = 'A', 'a', 'B', 'b', 'C', 'c', 'D', 'd', 'E', 'e', 'F', 'f'	fantasyGameMenu(char&, char&)... User must select a valid menu option (character/letter) from the following: a, b, c, d, e, f	Accepts character selections for players 1 & 2 (all character menu choices must be acceptable if chosen) and runs the program until the game (fight with 1+ rounds) completes	Accepts character selections for players 1 & 2 (all character menu choices must be acceptable if chosen) and runs the program until the game (fight with 1+ rounds) completes
Incorrect input when prompted to play another game (Yes / No)	Input = %, &, *, (,), #, $, 0, 5, 3, 7, k, p, A, a	mainMenuReturn(char&)... User must enter a valid character for the yes or no prompt to play another game	Notifies the user of an incorrect input and loops back to the question, prompting the user for input	Notifies the user of an incorrect input and loops back to the question, prompting the user for input
Correct input when prompted to play another game (Yes / No)	Input = 'Y', 'y', 'N', 'n'	mainMenuReturn(char&)... User must enter a valid character for the yes or no prompt to play another game	Y'/'y': Return to the menu & requests the user to select two characters for combat 'N'/'n': End the program	Y'/'y': Return to the menu & requests the user to select two characters for combat 'N'/'n': End the program