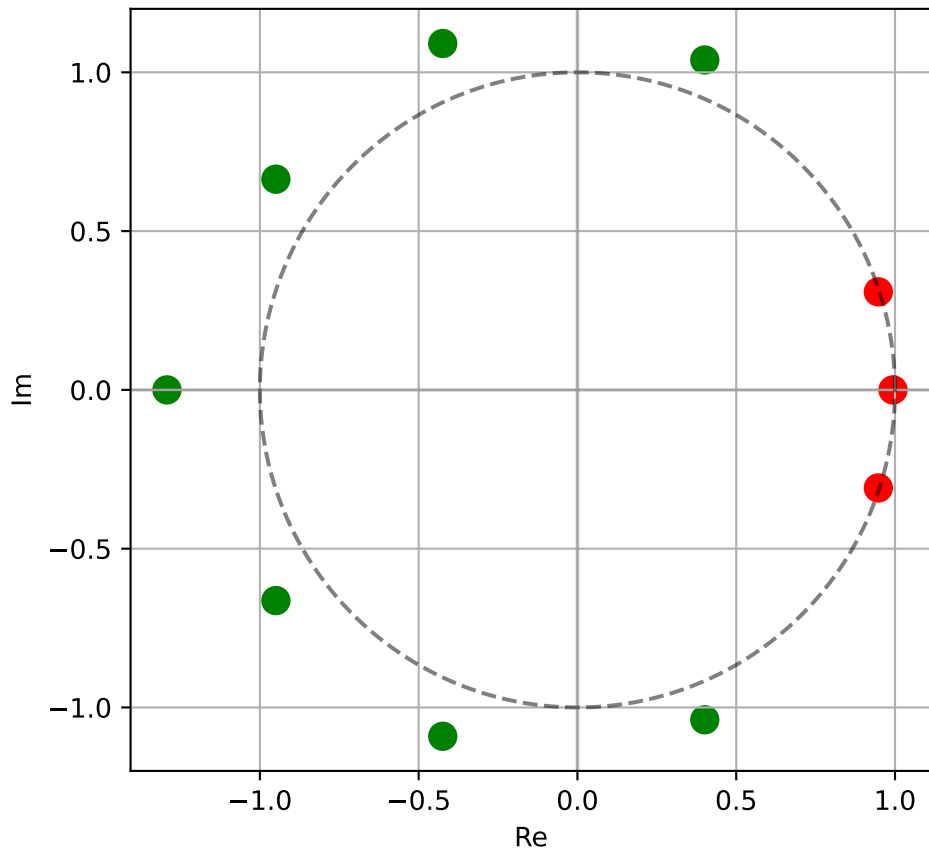
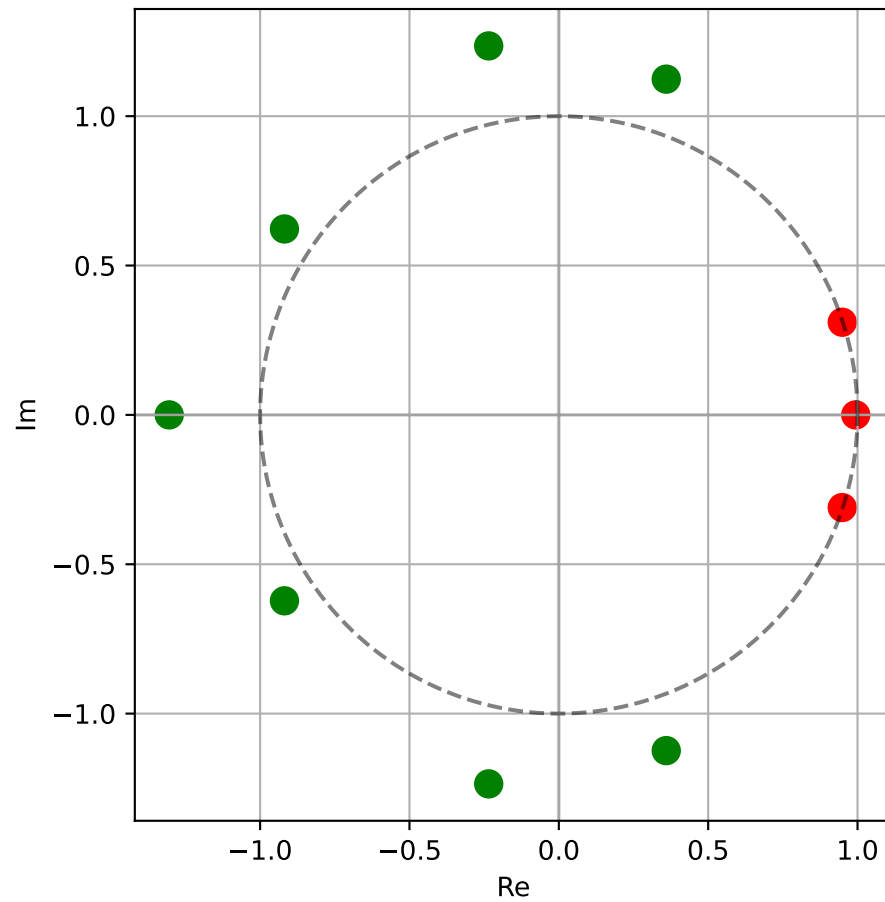


AR(10): Non-stationar



Greedy: Non-stationar



L1: Non-stationar

