

# **GOTHIC SECTOR FLEET LIST**

"A fleet of Imperial ships at war are the best negotiators"

idk, Ravensburg?

## **Forces**

The Gothic Sector Fleet List uses the datasheets from the Gothic Sector Forces section.

## **Using The Fleet List**

The fleet list includes the following information:

**Class:** The type of the ship.

**Notes:** Notes on usage or optional upgrades.

**Cost:** The points value of the formation.

# **GOTHIC SECTOR FLEET LIST**

The Imperial Navy have an attack rating of 2.

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	FLEET CO	DMMANDER	
You may include 0-1 Admiral i	n your fleet, who must be	assigned to a ship and in	nproves its Leadership to the
value shown. If the fleet is wor	th over 750 points an Adn	niral must be included to	lead it.
Туре	Cost	Notes	
Fleet-Admiral (Ld 8)	50		
Admiral (Ld 9)	100		
Solar Admiral (Ld 10)	150		
Admirals get one Fleet Comma	nder re-roll included in tl	neir points cost. If you wa	ant more you'll have to pay for
them.			
Туре	Cost	Notes	
One extra reroll	25		
Two extra rerolls	75		
Three extra rerolls	150		

Tillee extra rerolls	130	
	CAPITA	AL SHIPS
You may include up to one battles	hip in your fleet for eve	ery three cruisers or battlecruisers.
Туре	Cost	Options
Emperor-class battleship	365 pts	May carry Shark assault boats for +5 pts
Retribution-class battleship	345 pts	May add a Power Ram for +5 pts
You may include up to one battlec	ruiser in your fleet for	every two cruisers.
Туре	Cost	Options
Mars-class battlecruiser	270 pts	May upgrade to 3 turrets for +10 pts
		May gain a permanent right-column gunnery shift for +15 pts
Overlord-class battlecruiser	220 pts	May upgrade to 3 turrets for +10 pts
		May gain a permanent right-column gunnery shift for +15 pts
		May add a Power Ram for +5 pts
You may include 0-12 cruisers in y	your fleet.	
Туре	Cost	Options
Dictator-class cruiser	220 pts	May add a Power Ram for +5 pts
Dominator-class cruiser	190 pts	May replace batteries with 45cm FP6 for -5 pts
Tyrant-class cruiser	185 pts	May replace 30cm batteries with 45cm batteries for +10 pts
		May replace prow torpedoes with a Nova Cannon for +20 pts
		OR may add a Power Ram for +5 pts
Lunar-class cruiser	180 pts	May replace prow torpedoes with a Nova Cannon for +20 pts
		OR may add a Power Ram for +5 pts
Gothic-class cruiser	180 pts	May add a Power Ram for +5 pts
Dauntless-class light cruiser	110 pts	May replace prow lances with S6 prow torpedoes at no cost

ESCORTS									
You may include any number of escorts in your fleet.									
Class	Cost	Options							
Firestorm-class frigate	40 pts								
Sword-class frigate	35 pts								
Cobra-class destroyer	30 pts	May exchange weapon battery for +2 Enemy Contacts bonus when							
		taking orders.							

## **ORDNANCE**

Any ship with launch bays may choose to have them launch any mix of Fury interceptors and Starhawk bombers. An Emperor class battleship may carry Shark assault boats at an additional cost of +5 points. Ships with torpedo tubes are armed with ordinary torpedoes.

						GO	THIC SECT	OR FO	RCE	ES		
NAME	TYPE	SPEED	TURNS	SHIELDS	ARMOUR	TURRET	S WEAPONS	RAN	GE F	P/STR	ARC	
Cobra	Escort/1	30cm	90°	1	4+	1	Prow torpedoes				Front	
NOTES							Prow wpns bat	tery 30c	m 1	<u>-</u>	L/F/R	
	hange wea	non hatte	ry for +2	Fnemy Cor	ntacts bonus	whon takin	a orders					
-	n Escort/	_	-	1	5+	wnen takin 2	Prow lance batter	v 30cm	1 F	ront		
111000011	200010			-	0.	_	Prow wpns battery		2 F			
Sword	Escort/1	25cm	90°	1	5+	2 Pro	w wpns battery					
Dauntles	s Cruisei	c/6 25cı	m 90°	° 1	5+	1	Port wpns battery	y 30cm	4	Left		
							Stbd wpns batter	-		Right		
					_		Prow lance batter	•		Front		
							w lance battery for					•
Dictator	Cruiser/8	3 20cm	45°	2	F6+/5+		Port wpns battery	30cm			мау аас	a power rai
							Stbd wpns battery Port launch bays	30cm Furies	2	Right		
							ort fautien bays	(30cm)	۷			
							or	Starhawk	s			
								(20cm)				
							Stbd launch bays	Furies	2			
								(30cm)				
							or	Starhawk	S			
								(20cm)		<b>.</b> .		
Dominat	or Cruise	r/8 20c	m 45	5° 2	F6+/5+		Prow torpedoes Port wpns batter	(30cm) cy 30cm		Front 12 Lei	ft	
Dominat	oi Ciuise	1/0 200	,111 4.	)	1.0+/2+	4	Stbd wpns batte	-		l2 Rig		
							Prow nova canno	•		_		
May rep	lace 30cm	batteries	with 45cr	n FP6 batte	eries for -5 pt	s.						
Gothic	Cruiser/8	20cm	45°	2	F6+/5+	2 Po	ort lance battery	30cm 4			y add a p	ower ram for +5 pt
							bd lance battery		Rigł			
							row torpedoes	(30cm) 6				
Lunar (	Cruiser/8	20cm	45°	2	F6+/5+		rt lance battery	30cm 2				
							od lance battery	30cm 2	5			
							rt wpns battery od wpns battery	30cm 6 30cm 6	Left Righ			
									Fron			
May rep	lace prow	torpedoes	s with a no	ova cannon	for +20 pts (		d a power ram for -		011	-		
	Cruiser/8		45°	2	F6+/5+		ort wpns battery	_	Lef	t		
							bd wpns battery	45cm 4	Righ	ht		
							ort wpns battery		Lef			
							bd wpns battery		Righ			
							_	(30cm) 6				
May upg	rade 30cn	n batteries	s to 45cm	batteries fo	or +10 pts. M	lay replace	prow torpedoes w	ith a nova d	annor	n for +2	20 pts OR	may add a power

Mars Cr	uiser/8	20cm	45°	2	F6+/5+	2	Port launch bays	Furi	es 2		
								(30cr	n)		
								or Starha	wks		
								(20ci	n)		
							Stbd launch bay	s Furie	es 2		
							•	(30cı	n)		
								or Starha	wks		
								(20cm	n)		
							Port wpns batter	v 45cı	n 6	Left	ft
							Stbd wpns batte	-	n 6	Righ	ht
							Dorsal lance bat	-		L/F/F	
							Prow nova canno	-	cm 1		
May upar	rade from	2 to 3 tu	rrets for +	-10 pts. N	Mav gain a ne	rmanent	right-column gun				
Overlord				_			Port wpns ba		cm 8		eft.
					, ,		Stbd wpns b	-		Rigl	
							Dorsal lance	-		L/F/	
							Prow torped	•	cm) 6		
May add	a power r	ram for +	5 pts. May	z uparade	e from 2 to 3	turrets fo	_				lumn gunnery shift for +15 pts.
Emperor	_				4 5+		5 Port wpns h	_	60cm		Left
•	12	1					Stbd wpns		60cm		Right
							Port launch	-	Furies	4	
								-	(30cm)		
									arhawk	S	
									(20cm)		
									Sharks		
									30cm))		
							Stbd launch		Furies	4	
								-	(30cm)		
								or S	arhawk	S	
									(20cm)		
									Sharks		
									30cm))		
							Dorsal wpn		60cm	5	L/F/R
							Prow wpns	-	60cm		L/F/R
May not (	Come To 1	New Head	ding. Bonı	ıs +1 to ı	rolled leaders	hip. Mav	carry Shark assa	-			
Retributio			20cm	45°		+/5+	4 Port wpn		60cm	12	2 Left
	1	_						ns battery	60cm		2 Right
							_	nce battery	60cm		
							Prow tor		(30cm)		
May not (	Come To 1	New Head	ding. May	add a po	wer ram for -	+5 pts.					
-				_		_					