

CHAOS INCURSION FLEET LIST

"Put a quote here."

idk. Abaddon?

Forces

The Chaos Incursion Fleet List uses the datasheets from the Chaos Incursion Fleet Forces section.

Using The Fleet List

The fleet list includes the following information:

Class: The type of the ship.

Notes: Notes on usage or optional upgrades.

Cost: The points value of the formation.

Special Rules

Chaos Incursion Fleets uses the *Chaos Commanders* and *Chaos Boarding Actions* special rules. Chaos Incursion fleets may incorporate renegade Imperial Navy vessels according to the *Renegade Imperial Vessels* rules.

SPECIAL RULE Chaos Commanders

A Chaos Warmaster (as opposed to a Lord) must always be used as a fleet commander in any Chaos fleet list that requires the use of a fleet commander. Under no circumstance can a Chaos Lord be placed on the same ship as a Warmaster.

SPECIAL RULE Renegade Imperial Vessels

For every 1,500 points in a Chaos fleet, one cruiser from any Imperial Navy fleet list up to 185 points and/or up to six Imperial Navy escorts may be taken. Special weapon rules, Nova Cannon, Chaos Lords, Chaos Space Marines, Chaos ordnance or Daemonship upgrades may not be taken for Imperial Navy vessels used in this manner, and cruisers suffer -1Ld for going renegade. Imperial Navy escorts need not be in a single squadron and may be interspersed within other Chaos escort squadrons if desired. These vessels do not count as reserves; they count as Chaos vessels in all respects.

CHAOS INCURSION FLEET LIST

The Chaos Incursion Fleet has an attack rating of?.

	FLEE	T COMMANDER					
You must include 1 Chaos Warn	naster in your fleet, w	who must be assigned to the most expensive ship in the fleet.					
Туре	Cost	Notes					
Chaos Warmaster (Ld 8)	50	May take 1-4 Marks of Chaos, as below.					
Chaos Warmaster (Ld 9)	100	May take 1-4 Marks of Chaos, as below.					
You may include up to three Ch	aos Lords in your flee	et. Each Chaos Lord must be assigned a ship and improves its					
Leadership rating to the value s							
0-3 Chaos Lords (Ld 8)	50	May take 1 Mark of Chaos, as below.					
		up to four Marks of Chaos as shown below (no Mark may be					
taken more than once). Chaos I							
Type	Cost	Notes					
Mark of Slaanesh	25	Enemy ships within 15cm suffer -2 to their Ld.					
Mark of Khorne	20	The ship doubles its value in boarding actions and adds +1 to any rolls for inflicting critical damage in a					
		boarding action.					
Mark of Tzeentch	30	Gain an extra re-roll.					
Mark of Nurgle	35	The ship gains 1 damage point and may not be boarded.					
	CA	PITAL SHIPS					
You may include up to one battl		r every three cruisers or heavy cruisers.					
Type	Cost	Options					
Chaos battle barge	410 pts	May exchange weapon batteries for 45cm FP8 or 30cm FP10 batteries at no cost.					
		May exchange prow lance for S8 prow torpedoes for +10 pts.					
		May exchange dorsal lance for 45cm S4 variant for +10 pts.					
Despoiler-class battleship	400 pts	May replace prow lance battery with S8 torpedoes for					
•	•	+10 pts.					
Desolator-class battleship	300 pts						
You may include up to one gran	d cruiser in your flee	t for every three cruisers or heavy cruisers.					
Туре	Cost	Options					
Repulsive-class grand cruiser	230 pts	May increase dorsal lance range to 45cm for +10pts.					
		May add a third shield for +15pts when modelled on a large (60 mm) base.					
You may include up to one heav	y cruiser in your flee	t for every two cruisers.					
Туре	Cost	Options					
Styx-class heavy cruiser	260 pts						
Hades-class heavy cruiser	200 pts						
Acheron-class heavy cruiser	190 pts						
Hecate-class heavy cruiser	230 pts						
You may include 0-12 cruisers i	•						
Туре	Cost	Options					
Devastation-class cruiser	190 pts						
Murder-class cruiser	170 pts	May replace FP10 weapon batteries with FP4 batteries and S2 lance batteries at no cost (no more than two per 750 pts).					
Carnage-class cruiser	180 pts	· · · · · · · · · · · · · · · · · · ·					
Slaughter-class cruiser	165 pts						
Inferno-class cruiser	180 pts						
		ESCORTS					
You may include any number of		LOCORIO					
Class		otions					
Idolator-class raider Infidel-class raider	45 pts 40 pts						

ORDNANCE

Ships with launch bays can have a mixture of Swiftdeath fighters, Doomfire bombers or Dreadclaw assault craft. Ships with torpedo tubes are armed with normal and boarding torpedoes.

CHAOS INCURSION FLEET FORCES								
NAME	TYPE					TURRETS WEAPONS RANGE FP/STR ARC NOTES		
Iconoclast	•	30cm	90°	1	4+	1 Weapons battery 45cm 3 L/F/R		
Infidel Es	cort/1 3	0cm	90°	1 5	+ 1	Prow wpns battery 30cm 2 L/F/R Prow torpedoes (30cm) 2 Front		
Idolator E	Scort/1	30cm	90°	1	5+ 2	Prow wpns battery 45cm 2 L/F/R <i>Does not suffer a column shift for firing over 30cm.</i> Prow lance battery 30cm 1 Front		
Slaughter	Cruiser/8	30cm	45°	2	5+	Port lance battery 30cm 2 Left Moves 5D6cm on All Ahead Full special orders. Stbd lance battery 30cm 2 Right Port wpns battery 30cm 8 Left Stbd wpns battery 30cm 8 Right Prow wpns battery 30cm 6 L/F/R		
Carnage (25cm	45°	2	5+	2 Port wpns battery 45cm 6 Left Stbd wpns battery 45cm 6 Right Port wpns battery 60cm 4 Left Stbd wpns battery 60cm 4 Right Prow wpns battery 60cm 6 L/F/R		
Murder C		25cm	45°	2		Port wpns battery 45cm 10 Left Stbd wpns battery 45cm 10 Right Prow lance battery 60cm 2 Front ace batteries at no cost (no more than two per 750 pts).		
Devastation	n Cruiser,	/8 25cn	n 45°	2	5+	3 Port launch bays Swiftdeaths 2 (30cm) or Doomfires (20cm) or Dreadclaws (30cm) Stbd launch bays Swiftdeaths 2 (30cm) or Doomfires (20cm) or Dreadclaws (30cm) Port lance battery Stbd lance battery Stbd lance battery Prow wpns battery 30cm 6 L/F/R		
Acheron (Cruiser/8	25cm	45°	2	5+	3 Port lance battery 60cm 2 Left Stbd lance battery 60cm 2 Right Dorsal lance battery 45cm 2 L/F/R Prow wpns battery 45cm 6 L/F/R		

Hades Cruiser/8 25cm 45° 2 5+ 2 Port wpns battery 45cm 10 Left
Stbd wpns battery 45cm 10 Right
Dorsal lance battery 60cm 2 L/F/R
Prow lance battery 60cm 2 Front
Styx Cruiser/8 25cm 45° 2 5+ 3 Port launch bays Swiftdeaths 3
(30cm)
or Doomfires
(20cm)
or Dreadclaws
(30cm)
Stbd launch bays Swiftdeaths 3
(30cm)
or Doomfires
(20cm) or Dreadclaws
(30cm)
Dorsal lance battery 60cm 2 L/F/R
Prow wpns battery 60cm 6 L/F/R
Repulsive Cruiser/ 20cm 45° 2 5+ 3 Port wpns battery 45cm 14 Left
10 Stbd wpns battery 45cm 14 Right
Dorsal lance battery 30cm 3 L/F/R
Prow torpedoes (30cm) 6 Front
May increase dorsal lance range to 45cm for +10pts. May add a third shield for +15pts when modelled on a large (60 mm) base.
Despoiler Battleship/ 25cm 45° 4 5+ 4 Port launch bays Swiftdeaths 4
12 (30cm)
or Doomfires
(20cm)
or Dreadclaws
(30cm)
Stbd launch bays Swiftdeaths 4
(30cm)
or Doomfires
(20cm)
or Dreadclaws
(30cm)
Port wpns battery 60cm 6 Left Stbd wpns battery 60cm 6 Right
Stbd wpns battery 60cm 6 Right Dorsal lance battery 60cm 3 L/F/R
Prow lance battery 30cm 4 Front
May not Come To New Heading. May replace prow lance battery with S8 torpedoes for +10 pts.
may not come to from frontaing. May replace providence with outerpeaces for 110 pts.

Desolator Battleship/	25cm	45°	4	5+	4	Port lance Stbd lance Dorsal wpr Prow torpe	e battery ns battery	60cm 60cm 60cm (30cm)	6	Left Right L/F/R Front	May	not Come To New Heading.
Chaos Battle Barge Ba	attleship/ 12	20cm	45°	4	5+	4 F S I F F	Port wpns ba Stbd wpns ba Dorsal lance Prow lance b Port launch b Stbd launch	ttery attery battery attery attery bays or	Sw Dr Dr (60cm 60cm 60cm 30cm iftdeath (30cm) comfires (20cm) eadclaw (30cm) iftdeath (30cm)	6 3 4 s 3 s s	Left Right L/F/R Front
							Prow launch	bays or or	Do Dre Sw (Do Dre	comfires (20cm) eadclaw (30cm) riftdeath (30cm) comfires (20cm) eadclaw (30cm)	s s 3	ovelongs for CO many tormed and for 110 mts. May

May not Come To New Heading. May exchange weapon batteries for 45cm FP8 or 30cm FP10 at no cost. May exchange prow lance for 88 prow torpedoes for 88 prow torpedoes

SPECIAL RULE Chaos Boarding Actions

Chaos ships have a +1 boarding modifier. A ship with Chaos Space Marine crew has a +2 boarding modifier (before all other modifiers are applied normally).