

## Aspects and correlations of (embedded) software architecture in a mind map

Dirk Engel, info@engel-internet.de - first version 2019/01/26, last update 2021/06/29

Bibliography - General

O. Vogel, I. Arnold, A. Chughtai, E. Ihler, U. Mehlig, Th. Neumann, M. Völter, U. Zdun, "Software-Architektur /

Grundlagen – Konzepte – Praxis", Spektrum Akademischer Verlag, 2005, ISBN 3-8274-1534-9

Mahbouba Gharbi, Arne Koschel, Andreas Rausch, Gernot Starke, "Basiswissen für Softwarearchitekten",

dpunkt. Verlag GmbH, 2018, ISBN 978-3-86490-499-8

Bibliography – Mind Map Links

4+1 <a href="https://www.cs.ubc.ca/~gregor/teaching/papers/4+1view-architecture.pdf">https://www.cs.ubc.ca/~gregor/teaching/papers/4+1view-architecture.pdf</a> (2019/01/14)

agile vs. traditional <a href="https://agilemanifesto.org/">https://agilemanifesto.org/</a> (2019/01/14)
aim42
<a href="https://www.aim42.org/using">https://www.aim42.org/using</a> (2019/01/26)

architectural patterns Frank Buschmann, Regine Meunier, Hans Rohnert, Peter Sommerlad, Michael Stal, "Pattern-Oriented Software

Architecture / A System of Patterns", John Wiley & Sons, Ltd, 1996, ISBN 978-0-471-95869-7

avoid complexity John Ousterhout, "A Philosophy of Software Design", Yaknyam, 2018, ISBN 978-1-7321022-0-0.

capabilities <a href="http://man7.org/linux/man-pages/man7/capabilities.7.html">http://man7.org/linux/man-pages/man7/capabilities.7.html</a> (2019/01/14)

categories Johannes Siedersleben, "Moderne Softwarearchitektur", dpunkt.verlag GmbH, 2004, ISBN 3-89864-292-5

CFI <a href="https://source.android.com/devices/tech/debug/cfi">https://source.android.com/devices/tech/debug/cfi</a> (2019/01/14)

cgroups <a href="https://en.wikipedia.org/wiki/Cgroups">https://en.wikipedia.org/wiki/Cgroups</a> (2019/01/14)

characteristics <a href="http://www.informit.com/articles/article.aspx?p=1152528&seqNum=4">http://www.informit.com/articles/article.aspx?p=1152528&seqNum=4</a> (2019/01/14)

component <a href="https://www.techopedia.com/definition/3217/component">https://www.techopedia.com/definition/3217/component</a> (2019/01/07)

concentric architectures <a href="https://blog.cleancoder.com/uncle-bob/2012/08/13/the-clean-architecture.html">https://blog.cleancoder.com/uncle-bob/2012/08/13/the-clean-architecture.html</a> (2020/12/26)

container <a href="https://jvns.ca/blog/2016/10/10/what-even-is-a-container/">https://jvns.ca/blog/2016/10/10/what-even-is-a-container/</a> (2019/01/15)

Conway's law <a href="https://en.wikipedia.org/wiki/Conway%27s\_law">https://en.wikipedia.org/wiki/Conway%27s\_law</a> (2019/01/14)

CVEs <u>https://cve.mitre.org/</u> (2019/01/04)

debugging rules David J. Agans, "Debugging", AMACOM, 2002, ISBN 0-8144-7168-4

design https://dictionary.cambridge.org/de/worterbuch/englisch/design (2019/01/07)

design patterns Erich Gamma, John Vlissides, Ralph Johnson und Richard Helm, "Design Patterns / Elements of Reusable Object-

Oriented Software", Addison-Wesley, 1994, ISBN 0-201-63361-2

environment <a href="https://www.merriam-webster.com/dictionary/environment">https://www.merriam-webster.com/dictionary/environment</a> (2019/01/07)

evolution <a href="http://nectunt.bifi.es/to-learn-more-overview/mechanisms-of-evolutionary-change/">http://nectunt.bifi.es/to-learn-more-overview/mechanisms-of-evolutionary-change/</a> (2019/01/14)

FURPS <a href="https://en.wikipedia.org/wiki/FURPS">https://en.wikipedia.org/wiki/FURPS</a> (2019/01/14)

GPL infected <a href="https://yarchive.net/comp/linux/gpl\_modules.html">https://yarchive.net/comp/linux/gpl\_modules.html</a> (2019/01/14)

human resources <a href="https://www.linkedin.com/pulse/why-fte-based-planning-useful-managing-sw-engineering-dirk-engel/">https://www.linkedin.com/pulse/why-fte-based-planning-useful-managing-sw-engineering-dirk-engel/</a>
<a href="https://www.oreilly.com/library/view/pattern-oriented-software-architecture/9781118725269/OEBPS/">https://www.oreilly.com/library/view/pattern-oriented-software-architecture/9781118725269/OEBPS/</a>

9781118725269\_c04.htm (2019/01/14)

Information Hiding <a href="https://en.wikipedia.org/wiki/Information\_hiding">https://en.wikipedia.org/wiki/Information\_hiding</a> (2019/01/14)

IODA <a href="https://leanpub.com/ioda-architektur-im-vergleich-dnp">https://leanpub.com/ioda-architektur-im-vergleich-dnp</a> (2020/12/15)

ISO-25010 <a href="https://iso25000.com/index.php/en/iso-25000-standards/iso-25010">https://iso25000.com/index.php/en/iso-25000-standards/iso-25010</a> (2019/01/14)

ISO-26262 <a href="https://www.iso.org/standard/43464.html">https://www.iso.org/standard/43464.html</a> (2019/01/14)

organization <a href="https://dictionary.cambridge.org/de/worterbuch/englisch/organization">https://dictionary.cambridge.org/de/worterbuch/englisch/organization</a> (2019/01/07)

obstructive Stefan Toth, "Wie Architektur agile Zusammenarbeit fördert oder behindert", OBJEKTspektrum 01/2018

patterns Christopher Alexander, Sara Ishikawa, Murray Silverstein, "A Pattern Language: Towns, Buildings, Construction",

Oxford University Press, 1977, ISBN 0-19-501919-9

people skills <a href="https://www.oreilly.com/ideas/4-essential-skills-software-architects-need-to-have-but-often-dont">https://www.oreilly.com/ideas/4-essential-skills-software-architects-need-to-have-but-often-dont</a> (2019/01/04)

platform Klaus Pohl et al., "Software Product Line Engineering", Springer, 2005, ISBN 978-3540243724

principle <a href="https://dictionary.cambridge.org/dictionary/english/principle">https://dictionary.cambridge.org/dictionary/english/principle</a> (2019/01/07)

process definition <a href="https://en.wikipedia.org/wiki/ISO/IEC\_15504">https://en.wikipedia.org/wiki/ISO/IEC\_15504</a> (2019/01/14)

key principles <a href="https://docs.microsoft.com/en-us/previous-versions/msp-n-p/ee658124(v=pandp.10)#KeyDesignPrinciples">https://docs.microsoft.com/en-us/previous-versions/msp-n-p/ee658124(v=pandp.10)#KeyDesignPrinciples</a>

logging vs. tracing <a href="https://en.wikipedia.org/wiki/Tracing">https://en.wikipedia.org/wiki/Tracing</a> (software)#Event logging versus tracing (2019/01/08)

namespace <a href="http://man7.org/linux/man-pages/man7/namespaces.7.html">http://man7.org/linux/man-pages/man7/namespaces.7.html</a> (2019/01/15)

microservices Mark Richards, "Software Architecture Patterns", O'Reilly Media, Inc., 2015, ISBN 9781491924242

refactoring (patterns) Martin Fowler, "Refactoring", Addison-Wesley, 1999, ISBN 0-201-48567-2

relationship <a href="https://www.collinsdictionary.com/de/worterbuch/englisch/relationship">https://www.collinsdictionary.com/de/worterbuch/englisch/relationship</a> (2019/01/07)

RFC2119 <a href="https://www.ietf.org/rfc/rfc2119.txt">https://www.ietf.org/rfc/rfc2119.txt</a> (2019/01/14)

SOLID <a href="https://en.wikipedia.org/wiki/SOLID">https://en.wikipedia.org/wiki/SOLID</a> (2019/01/14)

SW architecture <a href="http://www.iso-architecture.org/ieee-1471/defining-architecture.html">http://www.iso-architecture.org/ieee-1471/defining-architecture.html</a> (2019/01/14)

SWE.2 <a href="https://flecsim.de/images/download/AutomotiveSpice/Automotive%20Spice%203.0/SWE.2.html">https://flecsim.de/images/download/AutomotiveSpice/Automotive%20Spice%203.0/SWE.2.html</a> (2019/01/14)

SWE.5 <a href="https://flecsim.de/images/download/AutomotiveSpice/Automotive%20Spice%203.0/SWE.5.html">https://flecsim.de/images/download/AutomotiveSpice/Automotive%20Spice%203.0/SWE.5.html</a> (2019/01/14)

system <u>https://www.merriam-webster.com/dictionary/system</u> (2019/01/07)

team Thorsten Janning, "Scaling Agility: Wie führt man 100 agile Teams?" OBJEKTspektrum, Ausgabe Agility/2014

test coverage Peter Liggesmeyer, "Sofware-Qualität", Spektrum Akad. Verlag 2002, ISBN 3-8274-1118-1

tragedy of the commons <a href="https://en.wikipedia.org/wiki/Tragedy\_of\_the\_commons">https://en.wikipedia.org/wiki/Tragedy\_of\_the\_commons</a> (2020/12/26)

XP Kent Beck, "Extreme Programming Explained", Addison-Wesley, 2000, ISBN 0-201-61641-6