

**AVISI**

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# Avisi?



# Business Logic in Code.

Pitfalls, Principles and Practices

# Architecture.

# Architecture.

Often used:  
The n-tier architecture

Presentation

Business logic

Data

# Architecture / data

`@Entity`

```
data class TodoList(  
    @Id val id: UUID,  
    var name: String  
) {  
  
    @OneToMany(mappedBy = "todoList", cascade = [CascadeType.ALL])  
    val items: MutableList<TodoItem> = mutableListOf()  
  
}
```

`@Repository`

```
interface TodoListRepository : CrudRepository<TodoList, UUID>
```

# Architecture / data

`@Entity`

```
data class TodoItem(  
    @Id val id: UUID,  
    @ManyToOne  
    @JoinColumn(name = "todolist_id", nullable = false)  
    val todoList: TodoList,  
    var title: String,  
    var dueDate: LocalDateTime? = null,  
    var done: Boolean = false,  
)
```

`@Repository`

```
interface TodoItemRepository : CrudRepository<TodoItem, UUID> {  
    fun findByTodoListId(id: UUID): List<TodoItem>  
}
```



# Architecture / business logic

```
class TodoListService(val repository: TodoListRepository) {  
  
    fun createTodoList(name: String): TodoList {  
        require(name.isNotBlank()) { "Name cannot be blank" }  
  
        val todoList = TodoList(UUID.randomUUID(), name)  
        repository.save(todoList)  
        return todoList  
    }  
  
}
```

# Architecture / business logic

```
class TodoListService(val repository: TodoListRepository) {  
  
    fun removeTodoList(todoListToRemove: TodoList) {  
        if (todoListToRemove.items.any { !it.done }) {  
            throw TodoListNotRemovableException()  
        }  
        repository.delete(todoListToRemove)  
    }  
  
}
```

# Architecture / business logic

```
class TodoItemService(/*...*/) {  
  
    fun create(id: UUID, description: String, dueDate: LocalDateTime?): TodoItem {  
        if (dueDate != null && dueDate.isBefore(LocalDateTime.now())) {  
            throw InvalidDueDateException()  
        }  
  
        val todoList = todoListRepository.findById(id).orElseThrow { TodoListNotFoundException() }  
        val todoItem = TodoItem(id, todoList, description, dueDate)  
  
        todoList.items.add(todoItem)  
        todoListRepository.save(todoList)  
  
        return todoItem  
    }  
  
}
```

# Architecture / business logic

```
class TodoItemService(/*...*/) {  
  
    fun updateDescription(id: UUID, description: String) {  
        val todoItem = todoItemRepository.findById(id).orElseThrow { TodoItemNotFoundException() }  
  
        if (todoItem.done) throw IllegalStateException("Cannot update description if todo item is done")  
        todoItem.description = description  
        todoItemRepository.save(todoItem)  
    }  
  
}
```

# Architecture / presentation

```
@RestController
@RequestMapping("/api/v1/todo/list")
class TodoListResource(private val todoListService: TodoListService) {

    @PostMapping
    fun create(@RequestParam name: String): ResponseEntity<TodoListRestModel> {
        val todoList = todoListService.createTodoList(name)
        return ResponseEntity.status(HttpStatus.CREATED)
            .body(TodoListRestModel.from(todoList))
    }
}
```

# Code review.

# Code review / duplication

```
class TodoListService(val repository: TodoListRepository) {  
  
    fun createTodoList(name: String): TodoList {  
        require(name.isNotBlank()) { "Name cannot be blank" }  
        // ...  
    }  
  
    fun renameTodoList(id: UUID, name: String): TodoList {  
        require(name.isNotBlank()) { "Name cannot be blank" }  
        // ...  
    }  
  
}
```

# Code review / public mutable state

```
@Entity
data class TodoItem(
    @Id val id: UUID,
    @ManyToOne
    @JoinColumn(name = "todolist_id", nullable = false)
    val todoList: TodoList,
    var title: String,           // !!!
    var dueDate: LocalDateTime? = null, // !!!
    var done: Boolean = false,   // !!!
)
```



# Code review / bug

```
class TodoItemService(/*...*/) {

    fun create(id: UUID, description: String, dueDate: LocalDateTime?): TodoItem {
        if (dueDate != null && dueDate.isBefore(LocalDateTime.now()))
            throw InvalidDueDateException()

        val todoList = todoListService.findById(id)
            .orElseThrow { TodoListNotFoundException() }
        val todoItem = TodoItem(id, todoList, description, dueDate)

        todoList.items.add(todoItem)
        todoListRepository.save(todoList)

        return todoItem
    }
}
```

```
@Entity
data class TodoItem(
    @Id val id: UUID,
    @ManyToOne
    @JoinColumn(name = "todolist_id", nullable = false)
    val todoList: TodoList,
    var title: String,
    var dueDate: LocalDateTime? = null,
    var done: Boolean = false,
)
```

# Code review / bug

```
class TodoItemService(/*...*/) {  
  
    fun create(id: UUID, description: String, dueDate: LocalDateTime?): TodoItem {  
        // ...  
        // This is the ID of a todo list, but should be a new ID for the todo item  
        val todoItem = TodoItem(id, todoList, description, dueDate)  
  
        todoList.items.add(todoItem)  
        todoListRepository.save(todoList)  
  
        return todoItem  
    }  
}
```

```
@Entity  
data class TodoItem(  
    @Id val id: UUID,  
    @ManyToOne  
    @JoinColumn(name = "todolist_id", nullable = false)  
    val todoList: TodoList,  
    var title: String,  
    var dueDate: LocalDateTime? = null,  
    var done: Boolean = false,  
)
```

**Smells.**

# Smells.

Primitive obsession

## Definition

Using primitives instead of small objects for simple tasks

## Consequences

- Defensive programming:  
Many validations in many places
- Duplication
- Bugs

# Smells.

Object orgy /  
Inappropriate intimacy

## Definition

Classes expose their “private parts” without constraints

## Consequences

- Maintaining invariants is scattered across the code base
- Defensive programming: Inputs cannot be trusted
- Bugs

# Smells.

Low cohesion / high coupling

## Definition

Related code is scattered across the code base. Changes are scattered, not isolated.

## Consequences

- Code is hard to understand
- [Shotgun surgery](#)

# Principles and practices.

# Principle.

*“Make illegal states  
unrepresentable”*

[Yaron Minsky](#) / [Scott Wlaschin](#)

Design types that make it **impossible** to write **compiling** code that introduces an illegal state.

Or: Prefer compile-time validation over runtime validation.



# Principle.

Use encapsulation

Make classes **exclusively** responsible for maintaining **their own** invariants.

Don't create public methods that enable collaborators to violate those invariants.

# Practice / value object

```
data class Name(private val value: String) {  
    init {  
        require(value.isNotBlank()) { "Name cannot be blank" }  
        require(value.lines().size == 1) { "Name must have exactly one line" }  
    }  
}
```

```
data class Description(private val value: String) {  
    init {  
        require(value.isNotBlank()) { "Description cannot be blank" }  
    }  
}
```

# Practice / value object

```
class TodoList(val id: TodoListID, name: Name) {  
    fun rename(newName: Name) {  
        name = newName  
    }  
}
```

```
val list = TodoList(TodoListID.create(), Name("My todo list"))
```

```
list.rename(Description("Description\nwith multiple lines")) // Does not compile
```

# Practice / encapsulation

```
class TodoList(val id: TodoListID, name: Name) {  
    private val items = mutableListOf<TodoItem>()  
    var name = name  
    private set  
  
    val todoItems get() = items.toList()  
  
    fun rename(newName: Name) { name = newName }  
  
    fun addItem(title: Description): TodoItem {  
        val item = TodoItem.create(id, title)  
        items.add(item)  
        return item  
    }  
  
    fun canBeDeleted() = items.all { it.state is TodoItem.Done }  
}
```

# Practice / encapsulation using sum types

```
class TodoItem(val id: TodoItemID, val todoListID: TodoListID, description: Description) {  
    var description: Description = description  
        private set  
    var state: State = Todo()  
        private set  
  
    sealed interface State  
  
    inner class Todo : State {  
        fun updateDescription(newDescription: Description) { description = newDescription }  
        fun markAsDone() { state = Done }  
    }  
    data object Done : State  
}
```

# Practice / encapsulation using sum types

```
@PostMapping("/{todoListID}/items/{todoItemID}/update-description")
fun updateItemDescription(
    @PathVariable todoListID: String, @PathVariable todoItemID: String, @RequestParam title: String
): ResponseEntity<Void> {
    val item = findItem(todoListID, todoItemID) ?: return notFound().build()

    // Pattern matching
    return when (val state = item.state) {
        TodoItem.Done -> badRequest().build()
        is TodoItem.TODO -> {
            state.updateDescription(Description(title))
            todoListRepository.updateItem(item)
            noContent().build()
        }
    }
}
```

# Practice / encapsulation using sum types

```
return when (val state = item.state) {  
    is TodoItem.TODO -> badRequest().build()  
    TodoItem.Done -> {  
        state.updateDescription(Description(title)) // Does not compile  
        todoListRepository.updateItem(item)  
        noContent().build()  
    }  
}
```

# Conclusion.



# N-tier architecture?

## Presentation



## Business logic

This is the domain model. Don't just use services. Also use domain objects.

## Data

Data structures in this layer **do not** represent the domain model, but the **data model**! Use this layer only for persistence.

# Impact.

## Smells

- Not very harmful at first sight
- Big negative impact on maintainability, especially when complexity grows

## Principles and best practices

- Easy to apply
- Big positive impact on maintainability, especially when complexity grows

## Further reading.

Blog: [Designing with types: Making illegal states unrepresentable](#) – Scott Wlaschin

Book: [Domain Modeling Made Functional](#) – Scott Wlaschin

Blog: [Types + Properties = Software: designing with types](#) – Mark Seemann