

[VRD-5038] Improvements to the counting rules setup

Created: 16/Apr/24 Updated: 17/Jun/24

Status:	DONE		
Project:	Verdict		
Fix versions:	None		
Type:	Story	Priority:	Lowest
Reporter:	dennis.vannooij (Inactive)	Assignee:	Dirk-Jan Hoek
Resolution:	Unresolved	Votes:	0
Labels:	Design		

Description

Current challenges
<ul style="list-style-type: none">• Some rules can never win currently. Customer returns with one category will never beat other rule• There are too many rules. It's hard to keep the overview• EANs need to be entered manually. Recently we had to add 140 of them which is a lot of work• It would be nice to get help / suggestions on which rules can be combined or which rules are duplicates• It's not visible if a rule is used or not• Changing rules is tricky, operators have doubts if setup was done correctly• A preview of the counting rules output would help here. Would like to check what the counting results of a delivery or ASN would be• Supplier is not used at the moment• Would be nice to see a changelog. Changes can have a big impact. Would be nice to see when a rule changed• Logic<ul style="list-style-type: none">◦ Key elements are<ul style="list-style-type: none">▪ Rules for Connie. Based on category (rule 1) and EAN (rul 2) products are sent to a specific grading department▪ Price rules. Below a certain price products should be sent to Boxer◦ Next to that there are rules for partners, something for pilots even. Sales driven logic to force certain products to Boxer◦ Maybe let owner be the first decider on the logic?

Comments

Comment by Dirk-Jan Hoek [13/May/24]
Additional challenges: <ul style="list-style-type: none">• OPS would like to evaluate the change of a rule(s) on an upcoming delivery for a new partner• When you change a rule it would be nice to get a warning is it is very impactful, i.e. you might be harming other owners and announcements then you think
Comment by Dirk-Jan Hoek [17/Jun/24]
Tickets: https://buy-bay.atlassian.net/browse/VRD-5165