

Project Timeline

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AMOS A04

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Project Goal

To deliver useful software at the end of the project that can be developed further

Scrum in Student Projects

Challenges

- Widely differing abilities and experiences
- Not 100% on project, but in multiple courses
- Transient rather than persistent teams
- Not available at same place, not at same time
- Sometimes extrinsically motivated (grades)

Solution

- Context-aware instantiation of framework
- Supporting teach team, coaching

Additional Roles

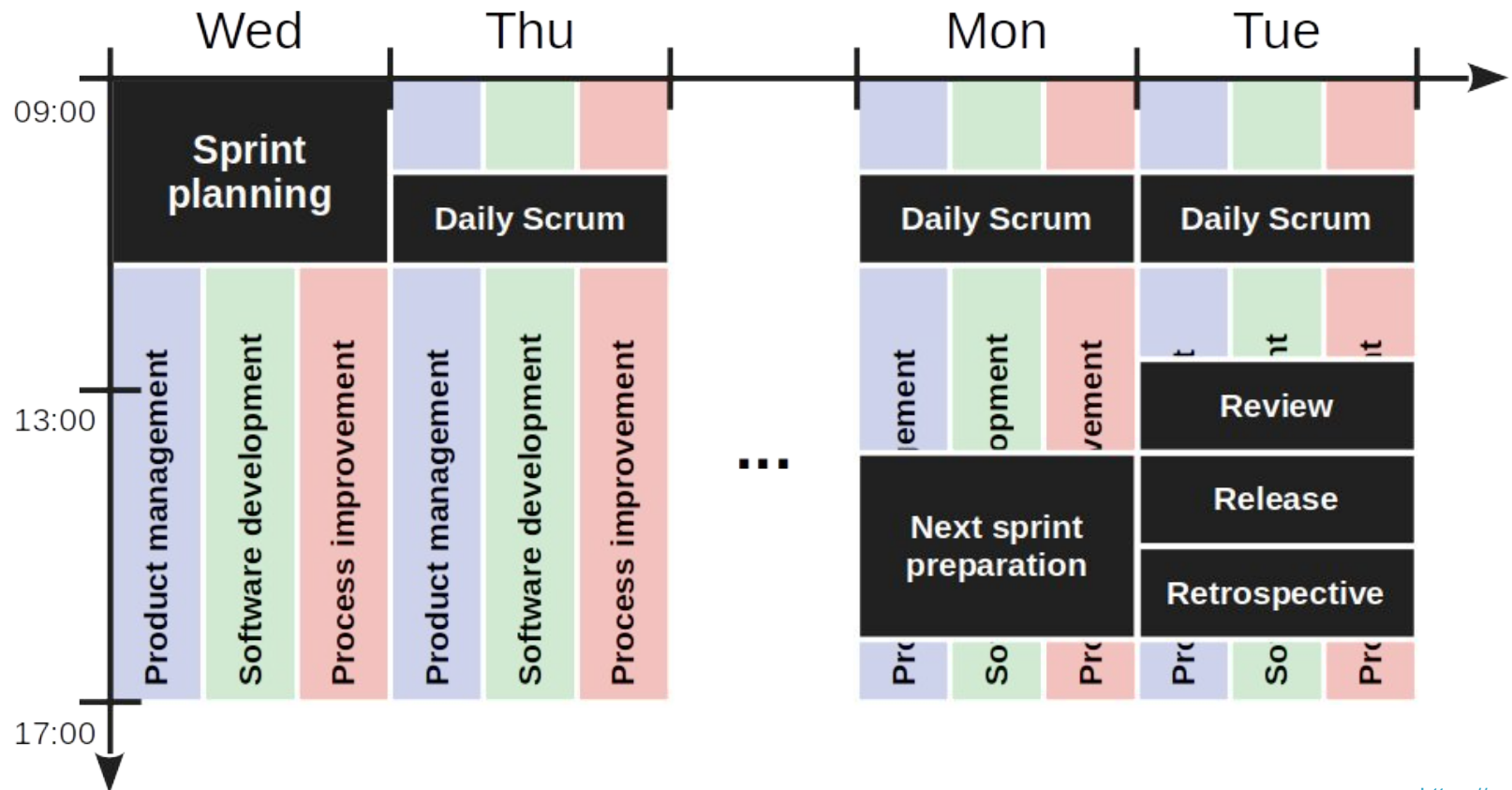
Release manager

- Holds overall responsibility for reviewable and releasable product
- Prepares the product for review in sprint review
- Releases the product after agreement

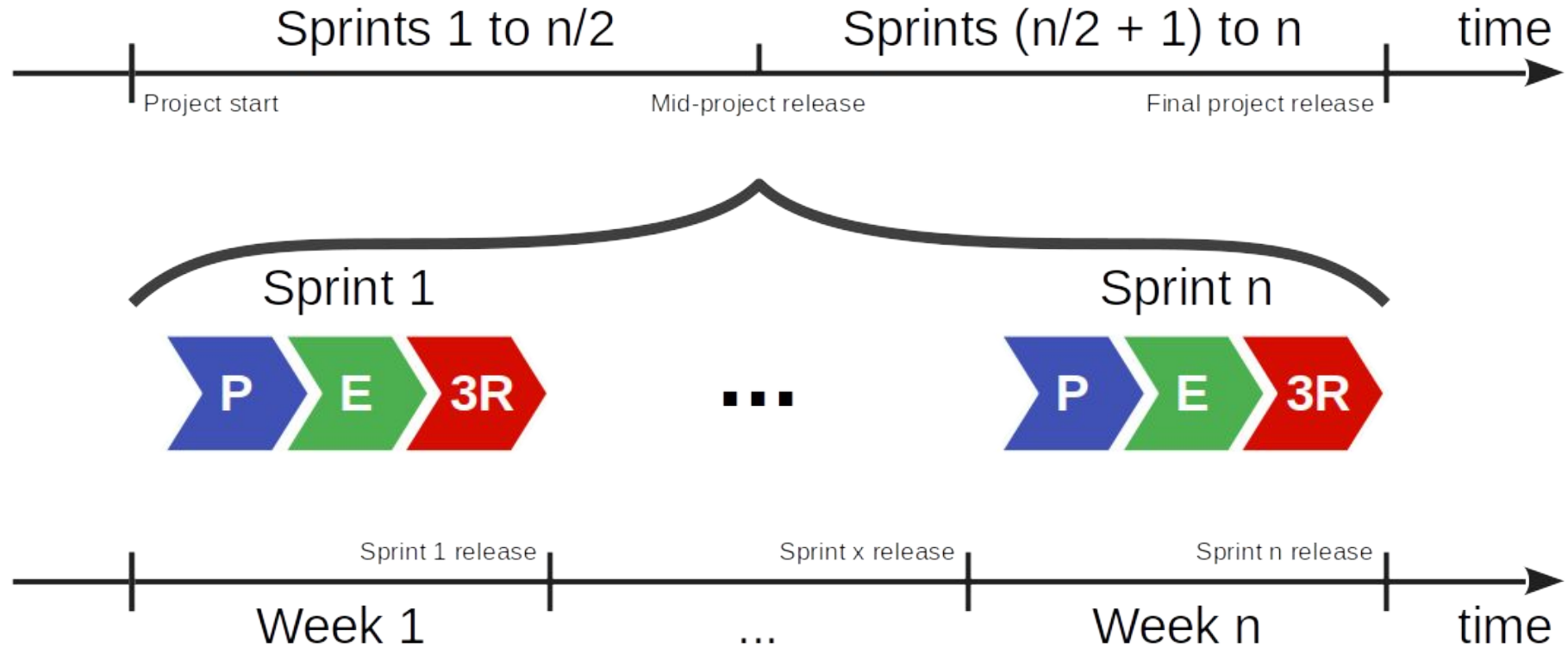
Industry partner

- Provides high-level requirements
- Provides feedback in defined intervals
- See industry guidance at <http://bit.ly/2lhUFRn>

The Sprint Timebox



Overall Project Timeline



Time-boxed Sequence of Releases

A **release** is

- A named identifiable, consistent, and useful snapshot of the product

A **sprint release** is

- A release used to gather feedback from the industry partner to steer the project

A **project release** is

- A release that is deployed to production where it is supposed to perform its job

In the AMOS Project there are two releases (mid-project and final release)

Project Schedule

Please see the **Schedule** tab of the **Course Organization** doc

Thank you! Any questions?

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