### The Business Model Canvas

#### Prof. Dr. Dirk Riehle

Friedrich-Alexander University Erlangen-Nürnberg

COSS A03

Licensed under CC BY 4.0 International

#### **Business Model [1]**

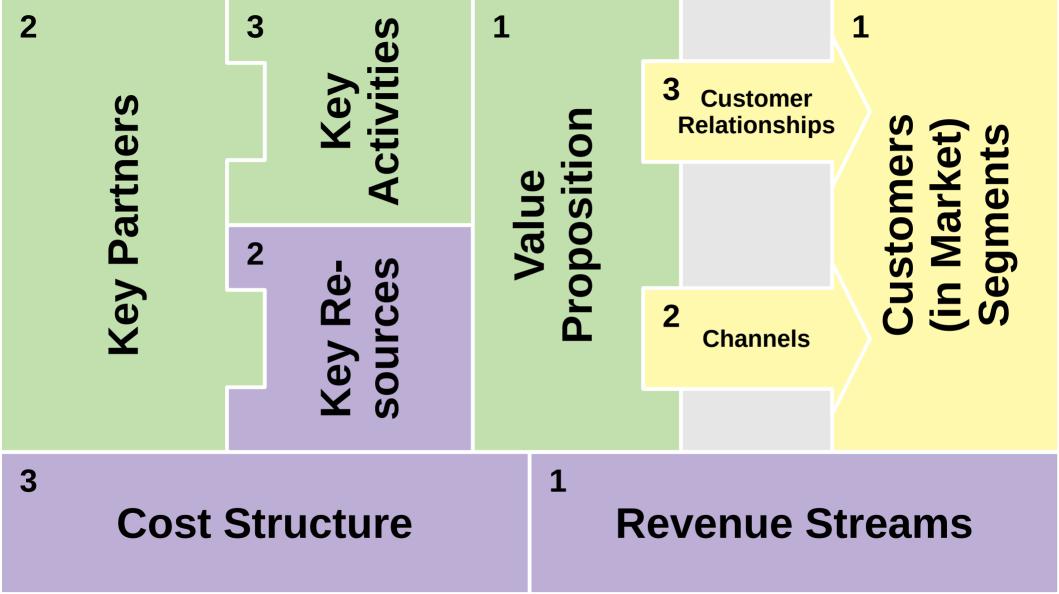
- A business model is
  - A model (description) of how an organization creates, delivers, and captures value

#### The Business Model Canvas (BMC)

# Value creation

## Channels **Cost Structure Revenue Streams**

# Value capture



#### **Components of the Business Model Canvas**

#### 1.a Customers (in market) segments

Those the organization serves by solving their problems and fulfilling their needs and wants

#### 1.b Value proposition (to customers)

The problems solved and the wants and needs satisfied

#### 1.c Revenue streams (from value proposition to customers)

• The income generated by successfully delivering the value propositions to customers

#### **Components of the Business Model Canvas**

#### 2.a Channels

How the value proposition is delivered to its customers

#### 2.b Key partners

• The providers of key resources and key activities not owned or performed by the organization itself

#### 2.c Key resources

The means (resources) necessary to instantiate and run the business model

#### **Components of the Business Model Canvas**

#### 3.a Customer relationships

The relationship to establish and maintain with customers in market segments

#### 3.b Key activities

• The activities (processes and practices) necessary to operate the business model

#### 3.c Cost structure

• The costs and their relationships resulting from the operation of the business model

### Thank you! Questions?

dirk.riehle@fau.de - https://oss.cs.fau.de

dirk@riehle.org – https://dirkriehle.com – @dirkriehle

#### **Legal Notices**

- License
  - Licensed under the CC BY 4.0 International license
- Copyright
  - © 2020-2021 Dirk Riehle, some rights reserved