



Santiago Contreras

Systems Engineering Student

Last update: March 28, 2023

Up-to-date version of CV is available at
<https://disaa0.github.io/cv>

Residence	 Hermosillo
GitHub	 disaa0
LinkedIn	 sancdev
Email	 disaan@protonmail.com

Education


Aug 2020 - ongoing


University of Sonora

Information and Communication Systems Engineering

Key projects:

- Notarius: I'm currently working as QA and Deployment developer of Notarius, a Notary management software.

Python Qt Spiral
- UniSon Online: I worked on the deployment and implementation of an hypothetical University of Sonora private social network platform. 

PHP JavaScript CSS MySQL
- PetCenter: I lead the development of PetCenter, a website that manages all of the functions of a veterinary. 

Python Flask Bootstrap5

Skills

- Strong problem-solving skills and ability to work in a team environment.
- Experience with agile software development methodologies.
- Familiarity with containerization technologies such as Docker.
- Experience with version control tools and platforms.
- Deep knowledge of Linux operating systems.
- Familiarity with relational Database Management Systems such as MySQL, PostgreSQL and SQL Server.
- Ability to write clean, maintainable, and efficient code.

Technical Skills

Bash	<div><div></div><div></div><div></div><div></div><div></div></div>	Python	<div><div></div><div></div><div></div><div></div><div></div></div>	JavaScript	<div><div></div><div></div><div></div><div></div><div></div></div>	MySQL	<div><div></div><div></div><div></div><div></div><div></div></div>	Java	<div><div></div><div></div><div></div><div></div><div></div></div>	C++	<div><div></div><div></div><div></div><div></div><div></div></div>
HTML	<div><div></div><div></div><div></div><div></div><div></div></div>	CSS	<div><div></div><div></div><div></div><div></div><div></div></div>	PHP	<div><div></div><div></div><div></div><div></div><div></div></div>						

Languages

Spanish
Native

English
Fluent