



Attack: Will be used to attack another lifeform in a line, will have to be able to select target.

Drop: Will be used to drop current weapon.

Acquire: Will be used to pick up a weapon from current cell.

Reload: Will be used to reload the ammo of the current weapon being held.

Turns: The four direction buttons will turn the lifeform in that direction.

Move: Will be used to move lifeform at its max speed in direction it is facing.