JavaScript developers

We're looking for talented software developers to help us improve field-based public health campaigns.

We're creating a *progressive web application* with a *reactive, data-driven interface*, using *test-driven development*, building with *webpack*, deploying with *CI/CD*. We work with *geospatial data* and *GIS*, *data science*, *machine learning*, and *remote sensing* (which creates some big data!). Some of these pieces will change, but not our desire to use the best approach to solve problems in a simple, reliable and extendable way.

You can find out more at disarm.io, or take a look at some code http://go.ppls.io/d-app-code

We're open to applications from mid-level and entry-level developers. For an exceptional candidate who doesn't yet have the right skills, we will offer an internship and on-the-job training to get you going as a JavaScript developer. These are full-time, temporary positions, initially for 3 months, and will be extended based on performance and project funding.

If you're interested, we have a 6 question application form here: http://go.ppls.io/ds-dev-2017. Whether you're an experienced developer or think you'd be great for an internship, we like to see something you've built yourself. Also, have a think about why `10 + 10 == 4` could make sense.

We're based in Mbabane, and we'd like you to be too (or close by).

The deadline for applications is 15 October 2017.