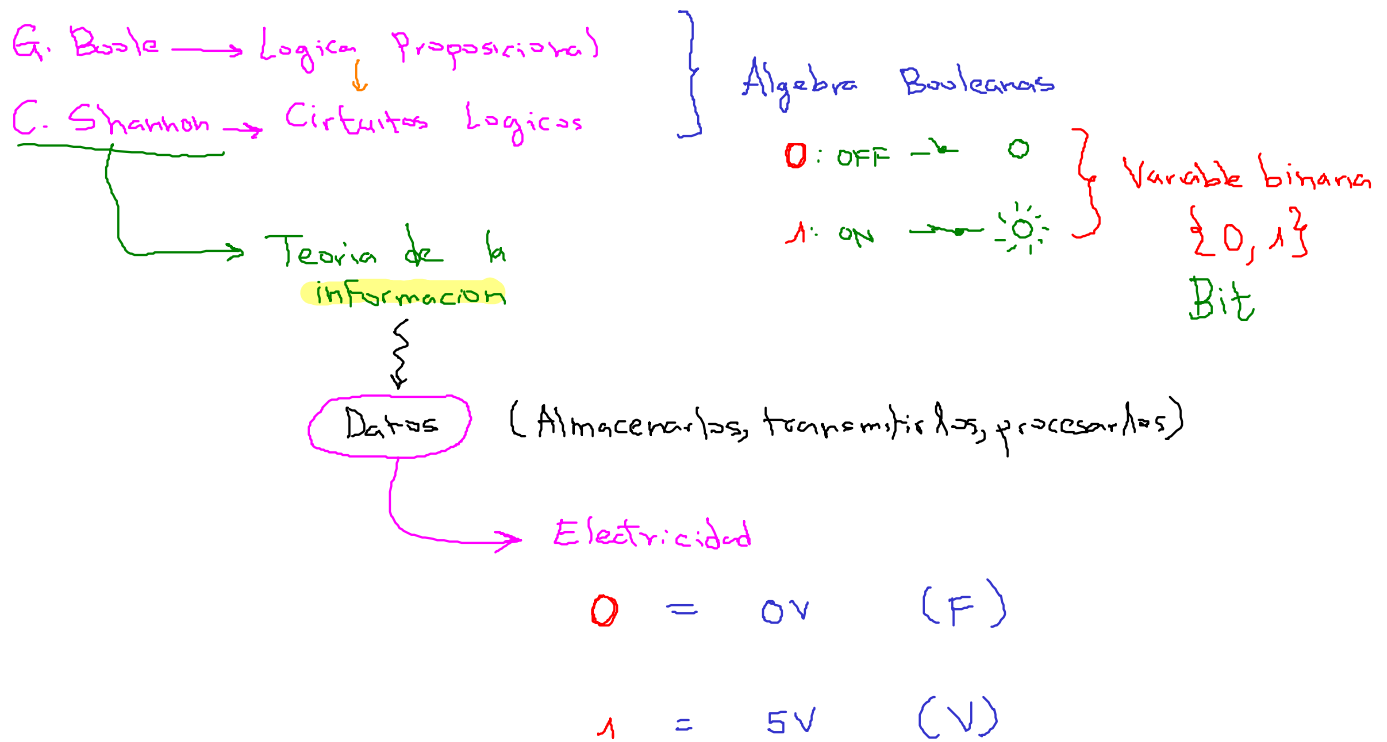
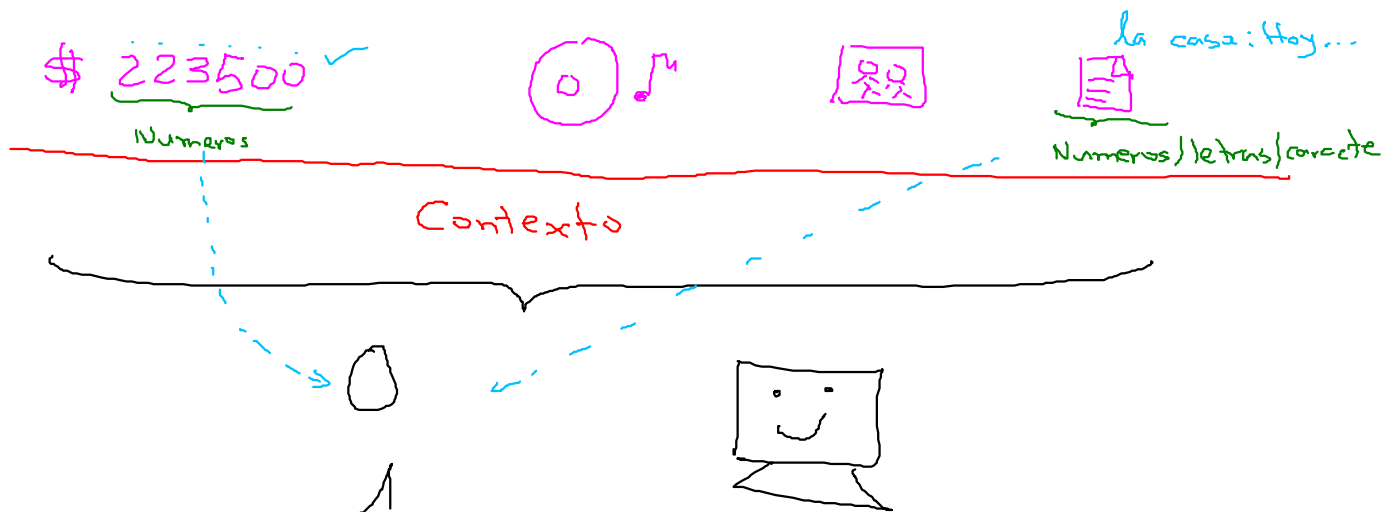


1. Sistemas numéricos



¿Cómo represento la información?



- Código ascii (Datos tipo carácter)

@ = 64

'0' = 48

...

gato = $\frac{103}{g} \frac{97}{a} \frac{116}{t} \frac{111}{o}$

Caracteres ASCII de control			Caracteres ASCII imprimibles			ASCII extendido (Página de código 437)		
00	NULL	(carácter nulo)	32	espacio	64	@	96	`
01	SOH	(inicio encabezado)	33	!	65	A	97	a
02	STX	(inicio texto)	34	"	66	B	98	b
03	ETX	(fin de texto)	35	#	67	C	99	c
04	EOT	(fin transmisión)	36	\$	68	D	100	d
05	ENQ	(consulta)	37	%	69	E	101	e
06	ACK	(reconocimiento)	38	&	70	F	102	f
07	BEL	(timbre)	39	'	71	G	103	g
08	BS	(retroceso)	40	(72	H	104	h
09	HT	(tab horizontal)	41)	73	I	105	i
10	LF	(nueva línea)	42	*	74	J	106	j
11	VT	(tab vertical)	43	+	75	K	107	k
12	FF	(nueva página)	44	,	76	L	108	l
13	CR	(retorno de carro)	45	-	77	M	109	m
14	SO	(desplaza afuera)	46	.	78	N	110	n
15	SI	(desplaza adentro)	47	/	79	O	111	o
16	DLE	(esc.vínculo datos)	48	0	80	P	112	p
17	DC1	(control disp. 1)	49	1	81	Q	113	q
18	DC2	(control disp. 2)	50	2	82	R	114	r
19	DC3	(control disp. 3)	51	3	83	S	115	s
20	DC4	(control disp. 4)	52	4	84	T	116	t
21	NAK	(conf. negativa)	53	5	85	U	117	u
22	SYN	(inactividad sinc)	54	6	86	V	118	v
23	ETB	(fin bloque trans)	55	7	87	W	119	w
24	CAN	(cancelar)	56	8	88	X	120	x
25	EM	(fin del medio)	57	9	89	Y	121	y
26	SUB	(sustitución)	58	:	90	Z	122	z
27	ESC	(escape)	59	;	91	[123	{
28	FS	(sep. archivos)	60	<	92	\	124	
29	GS	(sep. grupos)	61	=	93]	125	}
30	RS	(sep. registros)	62	>	94	^	126	~
31	US	(sep. unidades)	63	?	95	_		
127	DEL	(suprimir)						
128	Ç		160	á			192	Ł
129	ü		161	í			193	ł
130	é		162	ó			194	Ł
131	â		163	ú			195	ł
132	ä		164	ñ			196	—
133	à		165	ñ			197	†
134	â		166	°			198	‡
135	ç		167	°			199	Ä
136	ê		168	¿			200	Ł
137	ë		169	©			201	ł
138	è		170	¬			202	Ł
139	ï		171	½			203	ł
140	í		172	¼			204	Ł
141	ì		173	ı			205	—
142	Ā		174	«			206	‡
143	Ā		175	»			207	đ
144	Ē		176	»			208	đ
145	æ		177	»			209	Đ
146	Æ		178	»			210	Ē
147	ô		179	ı			211	Ē
148	ö		180	ı			212	Ē
149	õ		181	Ā			213	ı
150	û		182	Ā			214	ı
151	ü		183	Ā			215	ı
152	ÿ		184	©			216	ı
153	Ō		185	ı			217	ı
154	Ū		186	ı			218	ı
155	ø		187	ı			219	ı
156	£		188	ı			220	ı
157	Ø		189	¢			221	ı
158	x		190	¥			222	ı
159	f		191	ı			223	ı
							224	Ō
							225	Ō
							226	Ō
							227	Ō
							228	Ō
							229	Ō
							230	μ
							231	þ
							232	þ
							233	Ū
							234	Ū
							235	Ū
							236	ý
							237	Ÿ
							238	—
							239	—
							240	≡
							241	±
							242	—
							243	¼
							244	½
							245	¾
							246	÷
							247	°
							248	°
							249	°
							250	°
							251	°
							252	°
							253	°
							254	°
							255	nbsp

Sistemas numéricos

123 → Representación decimal (10)
 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
 C D U
 Cero Diez Unidades
 Notación Posicional

$$N_b = \sum_{i=-m}^n d_i \times b^i$$

b: Base
 d: Dígito
 i: posición
 N: Número

$$N_b = d_n \dots d_2 d_1 d_0 \cdot d_{-1} d_{-2} \dots d_{-m}$$

d₁ d₀ d₋₁

$$25.4 = 25.4_{10} = 2(10^1) + 5(10^0) + 4(10^{-1})$$

$$b=10 = 2(10) + 5(1) + 4(0.1)$$

$$= 20 + 5 + 0.4$$

$$= 25.4$$

$$10^{-1} = \frac{1}{10} = 0.1$$

$$\begin{aligned}
 \overset{2}{1}\overset{1}{2}\overset{0}{3}_{10} &= 123_{10} = 1(\underbrace{10^2}) + 2(\underbrace{10^1}) + 3(\underbrace{10^0}) \\
 &= 1(\underbrace{100}) + 2(\underbrace{10}) + 3(\underbrace{1}) \\
 &= 100 + 20 + 3 \\
 &= 123
 \end{aligned}$$

$$\begin{aligned}
 \overset{2}{2}\overset{1}{4}\overset{0}{1}_5 &= 2(\underbrace{5^2}) + 4(\underbrace{5^1}) + 1(\underbrace{5^0}) = 2(\underbrace{25}) + 4(\underbrace{5}) + 1(\underbrace{1}) \\
 b=5 &= 50 + 20 + 1 \\
 &= 71_{10}
 \end{aligned}$$

2. Sistemas Numéricos posicionales

a. Decimal: - Base = 10
- Dígitos: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

$$253 = 253_{10}$$

b. Binario: - Base = 2
- Dígitos: 0, 1

$$\begin{aligned}
 &10_2 \\
 &1010001_2 \qquad \qquad \qquad 01\cancel{01}2
 \end{aligned}$$

c. Octal - Base = 8
- Dígitos: 0, 1, 2, 3, 4, 5, 6, 7

$$\begin{aligned}
 &73_8 \\
 &\cancel{18}_8
 \end{aligned}$$

e. Hexadecimal - Base = 16
- Dígitos: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F
(10) (11) (12) (13) (14) (15)

$$\begin{aligned}
 &123_{16} \\
 &\cancel{A58}_{16}
 \end{aligned}$$

Notación posicional:

$$\begin{aligned} b=10: 123_{10} &= 1(10^2) + 2(10^1) + 3(10^0) = \\ &= 1(100) + 2(10) + 3(1) \\ &= 100 + 20 + 3 \\ &= 123_{10} \end{aligned}$$

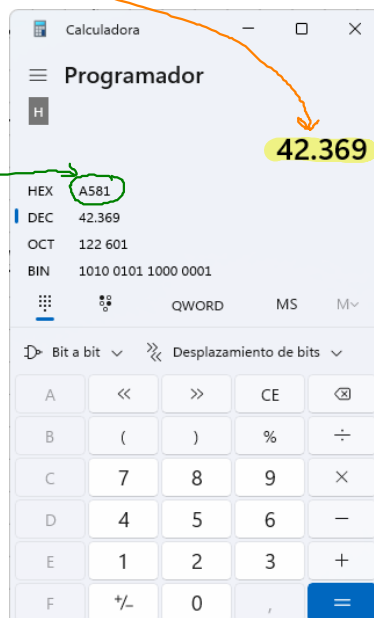
~~123₂~~

$$\begin{aligned} b=8: 123_8 &= 1(8^2) + 2(8^1) + 3(8^0) = \\ &= 1(64) + 2(8) + 3(1) \\ &= 64 + 16 + 3 \\ &= 83_{10} \end{aligned}$$

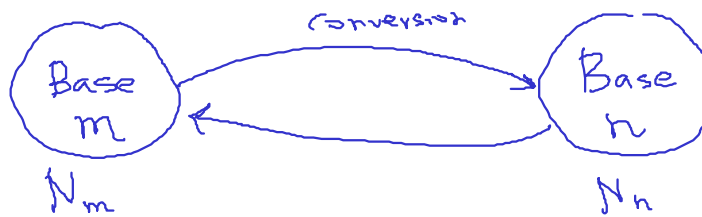
$$\begin{aligned} b=16: 123_{16} &= 1(16^2) + 2(16^1) + 3(16^0) = \\ &= 1(256) + 2(16) + 3(1) \\ &= 256 + 32 + 3 \\ &= 291_{10} \end{aligned}$$

Como quedaría en notación posicional el $A581_{16}$

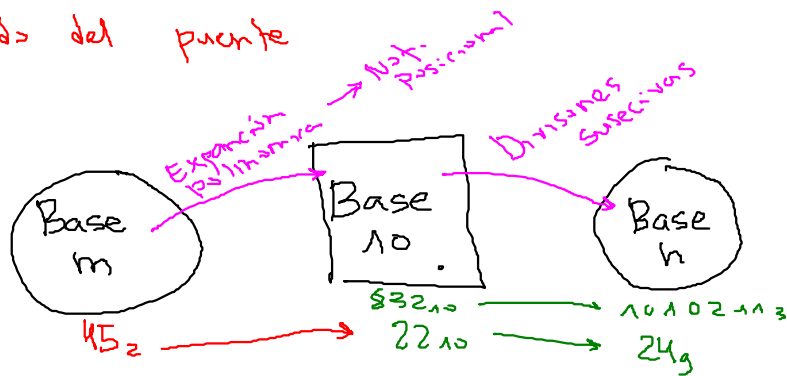
$$\begin{aligned} A581_{16} &= A(16^3) + 5(16^2) + 8(16^1) + 1(16^0) \\ &= 10(16^3) + 5(16^2) + 8(16^1) + 1(16^0) \\ &= 10(4096) + 5(256) + 8(16) + 1(1) \\ &= 42369_{10} \end{aligned}$$



2. Conversion entre sistemas numericos

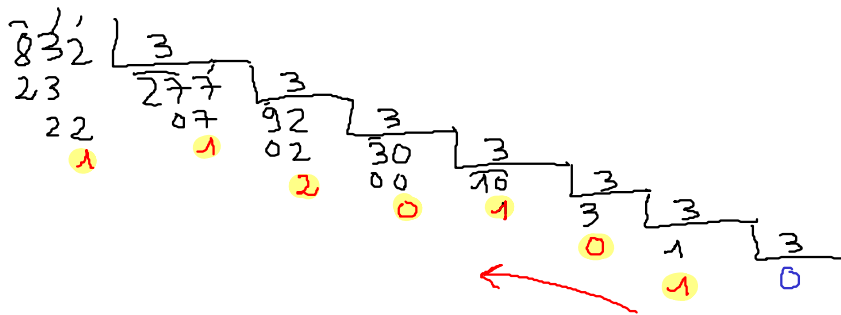


1. Metodo del puente



Convertir:

1. $832_{10} = N_3 = 1010211_3$



2. $1010211_3 = \text{Harex}$

3. $42_5 = X_9$

- P1: $42_5 = 4(5^1) + 2(5^0) = 4(5) + 2(1) = 20 + 2 = 22_{10}$

- P2: $22_{10} = 2(9^1) + 4(9^0) = 2(9) + 4(1) = 18 + 4 = 22_{10}$

Handwritten division ladder for converting 22 to base 9: 22 divided by 9 gives quotient 2 and remainder 4. 2 divided by 9 gives quotient 0 and remainder 2. A red arrow points to the final remainder 2. The remainders from bottom to top are: 0, 2, 4.

$42_5 = 22_{10} = 24_9$

3. Converter 832_{10} a base 2, 8, 16

$$832_{10} \rightarrow N_{16}$$

$$832_{10} = 340_{16}$$

$$832_{10} \rightarrow N_8$$

$$832 \text{ no} \rightarrow N_2$$

2. Metodo directo: $2, 8^{=2^3}, 16^{=2^4}$

Octal	Binario
0	000 ✓
1	001 ✓
2	010
3	011
4	100
5	101 ✓
6	110
7	111

Hexadecimal	Binario
0	<u>0000</u> ✓
1	0001
2	0010
3	<u>0011</u> ✓
4	<u>0100</u> ✓
5	0101
6	0110
7	0111
8	1000
9	1001
A	1010
B	1011
C	1100
D	1101
E	1110
F	1111

Convertir 832_{10} a base 2, 8, 16

a. $832_{10} = 340_{16}$ $\rightarrow 16$ (groups of 4)

b. $832_{10} = X_2$

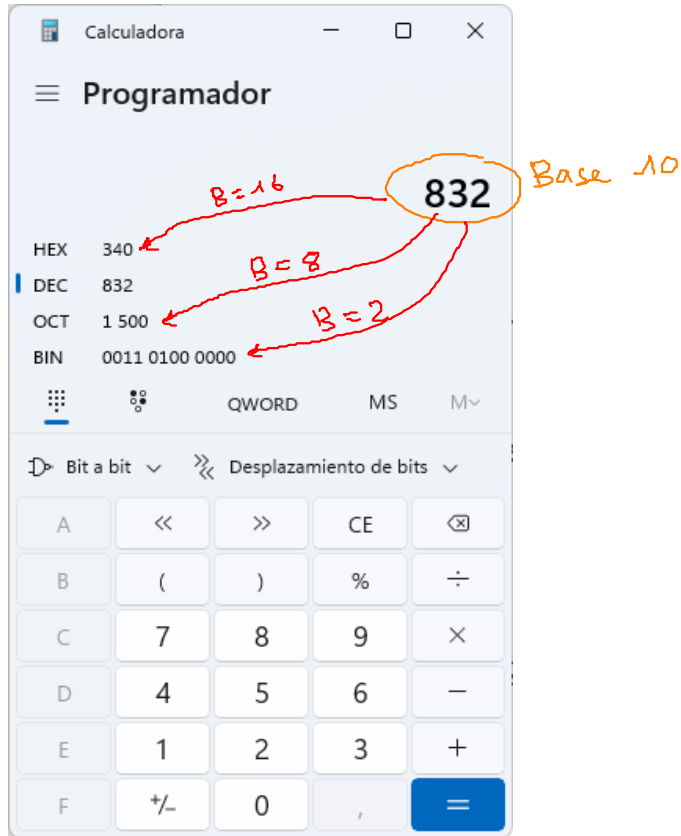
$$340_{10} = \underbrace{3}_{0011} \underbrace{4}_{0100} \underbrace{0}_{0000} = 0011 \underbrace{0100}_3 \underbrace{0000}_4 \underbrace{0000}_0$$

c. $832_{10} = X_8$

grupos de 3 (Base)

$$X_2 = 1001101000000 = 1500_8$$

1 5 0 0



2. Sumador

Suma decimal

$$\begin{array}{r} 9 \\ + 7 \\ \hline 16 \end{array}$$

acarreo

$9 + 7 = 16$

$$\begin{array}{r} 23 \\ + 78 \\ \hline 101 \end{array}$$

$$3 + 8 = 11$$

$$2 + 7 + 1 = 10$$

Suma Binaria

$$1001_2 + 111_2$$

$$\begin{array}{r} 1001 \\ + 111 \\ \hline 10000 \end{array}$$

Base 10

$$1_2 + 1_2 = 10_2 \iff 1 + 1 = 2$$

$$0_2 + 1_2 = 01_2 \implies 0 + 1 = 1$$

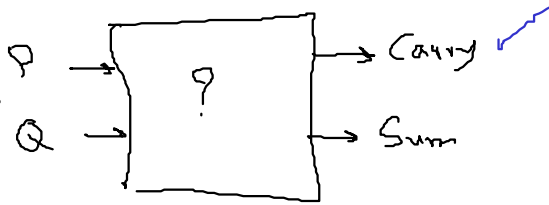
$$\begin{array}{r}
 1 \quad 1 \quad 0 \quad 1 \\
 + \quad 1 \quad 1 \quad 1 \\
 \hline
 1 \quad 0 \quad 1 \quad 0
 \end{array}$$

← carry row

$1_2 + 1_2 = 10_2$
 $3_{10} = 1_{10} + 2_{10}$
 $\quad = 1_2 + 10_2$
 $1_2 = 1_2 + 1_2 + 1_2$

Hacer un Sumador

Semisumador



$$\begin{array}{r}
 P \\
 Q \\
 \hline
 \text{Carry} \quad \text{Sum}
 \end{array}$$

$n=2$
↓

Filas: $f = 2^2 = 4$

Entradas		Salidas	
P	Q	Carry	Sum
✓ 0	0	0	0
✓ 0	1	0	1
✓ 1	0	0	1
✓ 1	1	1	0

$$\begin{array}{r}
 1 \\
 1 \\
 \hline
 10
 \end{array}$$

$$\begin{array}{r}
 P \\
 Q \\
 \hline
 \text{Carry} \quad \text{Sum}
 \end{array}$$

Sum = $P'Q + PQ'$

Carry = PQ

Semisumador

