Data types

Term	Examples:	
	(add additional	examples from class)
set	$7 \in \{43, 7, 9\}$	$2 \notin \{43, 7, 9\}$
unordered collection of elements		
repetition doesn't matter		
Equal sets agree on membership of all elements		
n-tuple		
ordered sequence of elements with n "slots" $(n > 0)$		
repetition matters, fixed length		
Equal n-tuples have corresponding components equal		

string

ordered finite sequence of elements each from specified set (called the alphabet over which the string is defined) repetition matters, arbitrary finite length Equal strings have same length and corresponding characters equal

Special cases:

When n = 2, the 2-tuple is called an **ordered pair**.

A string of length 0 is called the **empty string** and is denoted λ .

A set with no elements is called the **empty set** and is denoted $\{\}$ or \emptyset .

Definitions set prereqs

Term	Notation Example(s)	We say in English
all reals	\mathbb{R}	The (set of all) real numbers (numbers on the number
		line)
all integers	$\mathbb Z$	The (set of all) integers (whole numbers including neg-
		atives, zero, and positives)
all positive integers	\mathbb{Z}^+	The (set of all) strictly positive integers
all natural numbers	N	The (set of all) natural numbers. Note : we use the
		convention that 0 is a natural number.

Defining sets



To define a set using **roster method**, explicitly list its elements. That is, start with { then list elements of the set separated by commas and close with }.

To define a set using **set builder definition**, either form "The set of all x from the universe U such that x is ..." by writing

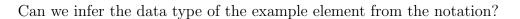
$$\{x \in U \mid ...x...\}$$

or form "the collection of all outputs of some operation when the input ranges over the universe U" by writing

$$\{...x...\mid x\in U\}$$

We use the symbol \in as "is an element of" to indicate membership in a set.

Example sets: For each of the following, identify whether it's defined using the roster method or set builder notation and give an example element.





 $\{0, 0\}$

 $\{-1,0,1\}$

$$\{(x, x, x) \mid x \in \{-1, 0, 1\}\}\$$

{}

$$\{x \in \mathbb{Z} \mid x \ge 0\}$$

$$\{x \in \mathbb{Z} \mid x > 0\}$$

$$\{\smile, \heartsuit\}$$

$$\{\mathtt{A},\mathtt{C},\mathtt{U},\mathtt{G}\}$$

Set operations

To define a set we can use the roster method, set builder notation, a recursive definition, and also we can apply a set operation to other sets.

New! Cartesian product of sets and set-wise concatenation of sets of strings

Definition: Let X and Y be sets. The **Cartesian product** of X and Y, denoted $X \times Y$, is the set of all ordered pairs (x, y) where $x \in X$ and $y \in Y$

$$X \times Y = \{(x, y) \mid x \in X \text{ and } y \in Y\}$$

Conventions: (1) Cartesian products can be chained together to result in sets of n-tuples and (2) When we form the Cartesian product of a set with itself $X \times X$ we can denote that set as X^2 , or X^n for the Cartesian product of a set with itself n times for a positive integer n.

Definition: Let X and Y be sets of strings over the same alphabet. The **set-wise concatenation** of X and Y, denoted $X \circ Y$, is the set of all results of string concatenation xy where $x \in X$ and $y \in Y$

$$X \circ Y = \{xy \mid x \in X \text{ and } y \in Y\}$$

Pro-tip: the meaning of writing one element next to another like xy depends on the data-types of x and y. When x and y are strings, the convention is that xy is the result of string concatenation. When x and y are numbers, the convention is that xy is the result of multiplication. This is (one of the many reasons) why is it very important to declare the data-type of variables before we use them.

Fill in the missing entries in the table:

Set	Example elements in this set and their data type:
B	A C G U
	(A,C) (U,U)
$B \times \{-1, 0, 1\}$	
$\{-1,0,1\} \times B$	
	(0, 0, 0)
$\{\mathtt{A},\mathtt{C},\mathtt{G},\mathtt{U}\}\circ\{\mathtt{A},\mathtt{C},\mathtt{G},\mathtt{U}\}$	
	GGGG

Definitions functions prereqs

Term	Notation Example(s)	We say in English
sequence	x_1, \ldots, x_n	A sequence x_1 to x_n
summation	x_1, \dots, x_n $\sum_{i=1}^n x_i \text{ or } \sum_{i=1}^n x_i$	The sum of the terms of the sequence x_1 to x_n
piecewise rule definition	$f(x) = \begin{cases} \text{rule 1 for } x & \text{when COND 1} \\ \text{rule 2 for } x & \text{when COND 2} \end{cases}$	Define f of x to be the result of applying rule 1 to x when condition COND 1 is true and the result of applying rule 2 to x when condition COND 2 is true. This can be generalized to having more than two conditions (or cases).
function applica-	f(7)	f of 7 or f applied to 7 or the image of 7 under f
01011	f(z)	f of z or f applied to z or the image of z under f
	f(g(z))	f of g of z or f applied to the result of g applied to z
absolute value	-3	The absolute value of -3
square root	$\sqrt{9}$	The non-negative square root of 9

Pro-tip: the meaning of two vertical lines | | depends on the data-types of what's between the lines. For example, when placed around a number, the two vertical lines represent absolute value. We've seen a single vertial line | used as part of set builder definitions to represent "such that". Again, this is (one of the many reasons) why is it very important to declare the data-type of variables before we use them.