Strong induction making change proof idea

Suppose we had postage stamps worth 5 cents and 3 cents. Which number of cents can we form using these stamps? In other words, which postage can we pay?

11?

15?

4?

$$CanPay(0) \land \neg CanPay(1) \land \neg CanPay(2) \land$$

 $CanPay(3) \land \neg CanPay(4) \land CanPay(5) \land CanPay(6)$
 $\neg CanPay(7) \land \forall n \in \mathbb{Z}^{\geq 8} CanPay(n)$

where the predicate CanPay with domain \mathbb{N} is

$$CanPay(n) = \exists x \in \mathbb{N} \exists y \in \mathbb{N} (5x + 3y = n)$$

Proof (idea): First, explicitly give witnesses or general arguments for postages between 0 and 7. To prove the universal claim, we can use mathematical induction or strong induction.

Approach 1, mathematical induction: if we have stamps that add up to n cents, need to use them (and others) to give n + 1 cents. How do we get 1 cent with just 3-cent and 5-cent stamps?

Either take away a 5-cent stamps and add two 3-cent stamps,

or take away three 3-cent stamps and add two 5-cent stamps.

The details of this proof by mathematical induction are making sure we have enough stamps to use one of these approaches.

Approach 2, strong induction: assuming we know how to make postage for all smaller values (greater than or equal to 8), when we need to make n+1 cents, add one 3 cent stamp to however we make (n+1)-3 cents. The details of this proof by strong induction are making sure we stay in the domain of the universal when applying the induction hypothesis.

Strong induction nim

Cons	ider t	he followi	ng gar	ne: two	players	start	with	two	(equal)	pile	es of j	jellybe	eans	in	front	of th	iem.	The	э у
take	turns	removing	any p	ositive	integer	numb	er of	jelly	beans a	at a	${\rm time}$	${\rm from}$	one	of	two j	piles	in fi	ont	of
them	in tu	rns.																	

The player who removes the last jellybean wins the game.

Which player (if any) has a strategy to guarantee to win the game?

Try out some games, starting with 1 jellybean in each pile, then 2 jellybeans in each pile, then 3 jellybeans in each pile. Who wins in each game?

Notice that reasoning about the strategy for the 1 jellybean game is easier than about the strategy for the 2 jellybean game.

Formulate a winning strategy by working to transform the game to a simpler one we know we can win.

Player 2's Strategy: Take the same number of jellybeans that Player 1 did, but from the opposite pile.

Why is this a good idea: If Player 2 plays this strategy, at the next turn Player 1 faces a game with the same setup as the original, just with fewer jellybeans in the two piles. Then Player 2 can keep playing this strategy to win.

Claim: Player 2's strategy guarantees they will win the game.

Proof: By strong induction, we will prove that for all positive integers n, Player 2's strategy guarantees a win in the game that starts with n jellybeans in each pile.

Basis step: WTS Player 2's strategy guarantees a win when each pile starts with 1 jellybean.

In this case, Player 1 has to take the jellybean from one of the piles (because they can't take from both piles at once). Following the strategy, Player 2 takes the jellybean from the other pile, and wins because this is the last jellybean.

Recursive step: Let n be a positive integer. As the strong induction hypothesis, assume that Player 2's strategy guarantees a win in the games where there are 1, 2, ..., n many jellybeans in each pile at the start of the game.

WTS that Player 2's strategy guarantees a win in the game where there are n + 1 in the jellybeans in each pile at the start of the game.

In this game, the first move has Player 1 take some number, call it c (where $1 \le c \le n+1$), of jellybeans from one of the piles. Playing according to their strategy, Player 2 then takes the same number of jellybeans from the other pile.

Notice that $(c = n + 1) \lor (c \le n)$.

Case 1: Assume c = n + 1, then in their first move, Player 2 wins because they take all of the second pile, which includes the last jellybean.

Case 2: Assume $c \leq n$. Then after Player 2's first move, the two piles have an equal number of jellybeans. The number of jellybeans in each pile is

$$(n+1) - c$$

and, since $1 \le c \le n$, this number is between 1 and n. Thus, at this stage of the game, the game appears identical to a new game where the two piles have an equal number of jellybeans between 1 and n. Thus, the strong induction hypothesis applies, and Player 2's strategy guarantees they win.