# **Problem Set 4 Exercise #11: Minimum Perimeter After Folding**

Reference: Lecture 11 notes
Learning objective: Structures

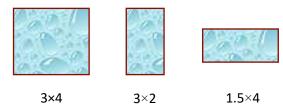
Estimated completion time: 15 minutes

## **Problem statement:**

Write a program **perimeter.c** to:

- Define a structure type **rectangle\_t** that contains 2 **double** members, *side1* and *side2*, which are the lengths of 2 sides of a rectangle.
- Declare a variable of rectangle t type and read values into its members.
- Compute the minimum perimeter if we fold this rectangle into halves once, either along the x-axis or the y-axis and display it in 1 decimal place.

Below is an illustration of Sample run #1:



#### Note:

This question can be done without creating a structure. However, let's take it as a chance to practice the use of structures.

### Sample run #1:

```
Enter lengths of two sides: 3 4
Min perimeter after fold = 10.0
```

# Sample run #2:

```
Enter lengths of two sides: 3.2 4.5
Min perimeter after fold = 10.9
```