# CS2040C Semester 1 2018/2019 Data Structures and Algorithms

## Tutorial 08 - Binary Search Trees, AVL Trees

For Week 10 (Week Starting 22 October 2018)

Document was last modified on: October 18, 2018

#### 1 Introduction and Objective

This tutorial marks the end of the discussion on data structures in CS2040C. We will reinforce the concepts of Binary Search Tree (BST) and the importance of having a balanced BST. Adelson-Velskii Landis (AVL) Tree is only one of the many possible ways to balance a BST.

### 2 Tutorial 08 Questions

- Q1). Revise AVL Tree on VisuAlgo https://visualgo.net/en/bst and think about the following questions listed in the 'e-Lecture Mode'. Tutor will go through the solutions to these questions in class.
  - 1. When removing a vertex **B** which has 2 children, why is it that replacing **B** with its successor **C** is always a valid strategy? https://visualgo.net/en/bst?slide=10-4 (With reference to the lecture notes, the successor in this case will always be the minimum item of the right subtree.)
  - 2. Can we replace **B** with its predecessor **A** instead? Why or why not? https://visualgo.net/en/bst?slide=10-4 (With reference to the lecture notes, the predecessor in this case will always be the maximum element of the left subtree.)
  - 3. Is there only 1 tree rotation case for any Insert(v) operation on an AVL tree? https://visualgo.net/en/bst?slide=14-11
- Q2). Draw a valid AVL Tree and nominate a vertex to be deleted such that if that vertex is deleted:
- a). No rotation happens
- b). Exactly one of the four rotation cases happens

c). Exactly two of the four rotation cases happens (you can**not** use the sample given in VisuAlgo which is https://visualgo.net/en/bst?mode=AVL&create=8,6,16,3,7,13,19,2,11,15,18,10, delete vertex 7; think of your own test case)

#### Extra BST Operations

- Q3). There are two important BST operations: Rank and Select that are not included in VisuAlgo yet but useful for PS4. Please discuss on how to implement these two operations efficiently.
  - 1. Rank(v): Given a key v, determine what is its rank (1-based index) in the sorted order of the BST elements. That is, Rank(FindMin()) = 1 and Rank(FindMax()) = N. If v does not exist, we can report -1.
  - 2. Select(k): Given a rank k,  $1 \le k \le N$ , determine the key v that has that rank k in the BST. Or in another word, find the k-th smallest element in the BST. That is, Select(1) = FindMin() and Select(N) = FindMax().