Entry

```
i = 0
b = i + 3
i' = i + 1
if [not (i < 3)] GoTo Exit
b' = b
```

```
        r = 0
        c = b' + r
```

```
i = i'
b = i + 3
i' = i + 1
b'' = b
```

```
r' = b' + c
if [not (i < 3)] GoTo Exit
```

```
        r = r'
        c = b'' + r
```

```
i = i'
b = i + 3
i' = i + 1
b''' = b
```

```
r' = b'' + c
if [not (i < 3)] GoTo Exit
```

```
        r = r'
        c = b''' + r
```

```
        r' = b''' + c
        GoTo X
```