

Identify succinct primitives which are essential for pipelining algorithms



Prove that execution before and after each primitive is same using a mechanical theorem prover



Identify loop dependencies, data hazards(RAW/WAR) and cond/uncond branches statically



Create the loop pipelining algorithm using primitives. Maintain data and control dependencies.



Certify that well-formed conditions are maintained for each application of primitive



Prove an invariant that links the backedge in sequential structure with backedge in pipelined loop



Prove algorithm end-to-end using our invariant, certified primitives and other components



Test the robustness and scalability of algorithm using industrial designs

Loop pipelining algorithm