

Identify succinct primitives which are essential for pipelining algorithms

Prove that execution before and after each primitive is same using a mechanical theorem prover

Identify loop dependencies, data hazards(RAW/WAR) and cond/uncond branches statically

Create the loop pipelining algorithm using primitives. Maintain data and control dependencies.

Test the robustness and scalability of algorithm using industrial designs

Prove algorithm end-to-end using our invariant, certified primitives and other components

Prove an invariant that links the backedge in sequential structure with backedge in pipelined loop

Certify that well-formed conditions are maintained for each application of primitive

