

1)

```
#define MAX 100  
char stack[MAX]  
int top = -1;  
void push(char ch)
```

```
{  
    if (top == MAX-1)  
        printf("Stack is full\n");  
    else  
    {  
        top++;  
        stack[top] = ch;  
    }  
}
```

```
char pop()
```

```
{  
    char item;  
    if (top == -1)  
        printf("\nStack is empty!");  
    else  
    {  
        item = stack[top];  
        top--;  
        return item;  
    }  
}
```

```
int stackempty()
```

```
{  
    if (top == -1) return return 1;  
    else  
        return 0;  
}
```



```
char stacktop()
```

```
{  
    if (top == -1)  
        printf("\n stack is empty!");  
    else  
        return stack[top];  
}
```

```
int priority(char ch)
```

```
{  
    switch (ch)  
    {  
        case '+':  
        case '-': return (1);  
        case '*':  
        case '/': return (2);  
        case '^': return (3);  
        default: return (0);  
    }  
}
```

```
int main(int argc, char **argv)
```

```
{  
    char infix[100];  
    int i, item;  
    printf("Enter the infix expression:");  
    scanf("%s", infix);  
    printf("Expression : %s", infix);  
    printf("\n Postfix:");  
    i = 0;  
    while (infix[i] != '\0')  
    {  
        switch (infix[i])  
        {  
            @.
```

Dis


```
case '(': push(infix[i]);
```

```
break;
```

```
case ')': while((item = pop()) != '(')
```

```
printf("%c", item);
```

```
break;
```

```
case '+':
```

```
case '-':
```

```
case '*':
```

```
case '/':
```

```
case '^':
```

```
while (!stackempty() && priority(infix[i])  
        <= priority(stacktop()))
```

```
{
```

```
item = pop();
```

```
printf("%c", item);
```

```
}
```

```
push(infix[i]);
```

```
break;
```

```
default: printf("%c", infix[i]);
```

```
break;
```

```
}
```

```
i++;
```

```
}
```

```
while (stackempty())
```

```
{
```

```
char item;
```

```
item = pop();
```

```
printf("%c", item);
```

```
}
```

```
printf("\n");
```

```
return 0;
```

③

Ques:-