Name: UX or UI challenges

<Files\\EU-2> - § 2 references coded [3.10% Coverage]

Reference 1 - 0.90% Coverage

¶69: Both Runtastic and Google fit apps have their user interface as quite easy. I will not say the interface is clumsy, and people will not understand.

Reference 2 - 2.20% Coverage

¶84: Then, my wife who is a medical doctor, actually talks about the app called health engine that actually is, at the time is actually used for booking the GP and all that. She actually talks that the interface is not quite user friendly, sometimes, it actually gets very difficult to choose the date and time. So mostly, she was not quite happy with the interface.

<Files\\EU-4> - § 3 references coded [13.43% Coverage]

Reference 1 - 3.35% Coverage

¶61: I found the user interface in health app is way below the expected level compare to recent interface of some social media app, or even some email or gaming app. I know health app is much less frequently used compare to the other apps I pointed, but yes, there is few more work to be done here

Reference 2 - 4.67% Coverage

¶68: I find that the fonts are a bit smaller, the place where it shows the button or text body or the place where it shows the list of message/notification is less user friendly. Then, I found that text field place is a bit of small which I found on fine on other apps. It actually puts a bit of pressure on eye, obviously my ironing my brain. I know they thave pretty different use and comparison is not suitable

Reference 3 - 5.41% Coverage

¶75: first of the health app need to provide such mechanism so that user can make it like more customizable. Like the places where it shows the list of the notification and places where they show the body of the text/recommendation, maybe they can make it more customizable to the customer that we can easily drag the body portion and the least portion here in there. So that it gets more visible to me which one I want to see more. But that option is not there I would say.
¶76:

<Files\\EU-5> - § 1 reference coded [1.16% Coverage]

Reference 1 - 1.16% Coverage

¶72: They're still there room for improvement with respect to the user friendliness.

<Files\\EU-6> - § 2 references coded [5.22% Coverage]

¶49: You need all the features to be more accessible, then some of the color is not suitable and too flushy, font size is not appropriate for the text segment, and contain many unnecessary information which are not required for the app usages

¶60: Mostly, the UI is good, but yes, working process need a bit more intelligence.
¶61:
<Files\\EU-7> - § 1 reference coded [0.90% Coverage]

¶62: The UI look okay for the adult patient, but I found these app lack in basic theory.

<Files\\EU-8> - § 1 reference coded [2.52% Coverage]

¶59: In my experience, the main challenge was how to present something to the user so that it remains information but don't frustrate them. So in my point of view, the this how you designed the interface is the main point.

<Files\\EU-9> - § 3 references coded [9.70% Coverage]

¶50: Okay, I can share one more experiences related to usability. I use a smart watch to monitor my sleep, step and calorie etc. The problem is with the light of wrist band, especially during night time. For example, I found the color of light is very much disturbing

¶55: The two app I used, I found color contrast ratio is not suitable. For example, Samsung app have a problem in color, especially during night time.

¶62: First the UI, it is way too complex even for me. Now you can imagine how it will look for a user with less knowledge in mobile app usage. I would say the UI need to be more user friendly, actually a simple interface is needed.
¶63:
<Files\\EU-9(12)> - § 1 reference coded [2.24% Coverage]

¶64: I think we have to think more about the reality of using some specific UI design approach. Otherwise as I said early, too many variation will create confusion among different user groups.

<Files\\EU-9(13)> - § 1 reference coded [1.28% Coverage]

Reference 1 - 1.28% Coverage

¶67: You say in UI and in working procedures. The interface need to be more simpler