Name: app

¶78: **DEV-13:**

¶79: At the beginning of app development, we don't face any kind of issue, especially with ours ideas, and we generate app on development platform coding.

¶109: For example, a highly popular app in our country known as Bkash is already degrading, although it is very good and very simple, because the high rate of charges.

¶109: For example, , if you go to a remote place in our country, where people even don't know how to use a smart phone, they can use the bKash app or even the be cash is also also available in non-smartphone based mobile devices.

¶109: Even you cannot move out customer from existing app to a new platforms easily, now others grabbed this high rate charges.

¶120: So basically, the first we need to think about launching any app Android app, we have to make it as development case for business perspective.

¶51: The app I'm taking was about health tracking app.

Reference 7 - 0.87% Coverage

¶57: For example, there is no support for blind people in this type of mobile app, they cannot see anything.

Reference 8 - 0.16% Coverage

Reference 9 - 1.41% Coverage

¶78: Till now, we didn't get any users feedback on these issues, so almost all of them were identified during either requirement analysis or coding for that particular app.

Reference 10 - 1.00% Coverage

<Files\\DEV-1> - § 12 references coded [9.00% Coverage]

Reference 1 - 0.31% Coverage

Reference 7 - 0.27% Coverage

¶65: **Dev-2**
¶66: We developed an app for the personal assistant.

Reference 8 - 1.46% Coverage

¶66: The app helps the end user to determine what is her/his current physical condition, take notes of his medicine, set a reminder in upcoming days to memorizing the health related IT support etc. In addition, the app also able to provide mental support for the users, since this is a personal assistant app.

Reference 9 - 1.03% Coverage

¶73: It is basically a standalone project to fill the user assistance needs, it means users can stay his home or office or any other place; and if user give command to this app, for example let say our app name is ABC.

Reference 10 - 0.68% Coverage

 Reference 11 - 0.57% Coverage

¶153: Our apps is a location centric app, user must enable her/his location all the time to perform any operation in the app.

Reference 12 - 0.38% Coverage

¶184: We also have a field development team who were very helpful during app testing.

<Files\\DEV-10> - § 14 references coded [11.79% Coverage]

Reference 5 - 0.42% Coverage

¶52: Currently, we are doing a music streaming service app development.

Reference 6 - 0.44% Coverage

¶62: Basically, before this company, I was developing property renting app.

Reference 7 - 1.37% Coverage

¶77: **DEV-12:**
¶78: One is UI for different target users considering their age, background call, and legal issues that involved with copying existing app look.

Reference 8 - 0.77% Coverage

¶94: And during coding an app interface design, if we find anything that doesn't align with the design, we try to re-examine it.

Reference 9 - 0.54% Coverage

¶94: Basically, we follow the app designs using a guideline, right material design process.

Reference 10 - 1.16% Coverage

¶113: Then, our second app track mobile driver, was mainly for the drivers and most of the drivers didn't know how to read instructions and use the app properly due to their small education.

Reference 11 - 0.93% Coverage

¶146: **DEV-12:**
¶147: Let consider and insurance app, I was to click insurance that is currently targeting me, I'm targeting to the users who are needy or poor.

References 12-13 - 1.11% Coverage

Reference 14 - 1.22% Coverage

¶171: **DEV-12:**
¶172: I suggest more easier inputs and outputs need more works in app development industry, for example person who cannot see a screen properly, how to make it possible is quite challenging.

<Files\\DEV-2> - § 7 references coded [10.98% Coverage]

Reference 7 - 1.62% Coverage

<Files\\DEV-3> - § 8 references coded [8.26% Coverage]

Reference 5 - 1.13% Coverage

Reference 6 - 1.94% Coverage

¶55: **DEV-3**

¶56: In respect to low socio-economic standard people like in Bangladesh, I think eHealth apps should also be very affordable for the poor ones are living situations should be considered in this case, it largely depends on the country they live, the place they live in, and the culture as well.

Reference 7 - 0.83% Coverage

¶80: I think the assurance of the security or privacy when designing a health app very crucial, you must need to ensure the privacy.

Reference 8 - 0.78% Coverage

<Files\\DEV-4> - § 16 references coded [7.50% Coverage]

Reference 1 - 0.19% Coverage

Reference 3 - 0.20% Coverage

Reference 7 - 0.27% Coverage

¶52: **DEV-5**
¶53: I'm currently working on health app related to COVID-19 situation.

Reference 8 - 0.07% Coverage

References 9-10 - 0.58% Coverage

¶82: For example, we initially designed the app interface based on the very common global approach, what are the most latest nice looking app are going on in market.

Reference 11 - 0.52% Coverage

¶82: But after a while, we feel the Japanese people using many local app like online newspaper and e commerce site rather the globally renowned one.

Reference 12 - 0.43% Coverage

¶94: He report an issue mentioning that when he enter health data, on app screen or the user dashboard, not remembering it.

References 13-14 - 1.06% Coverage

¶153: For example, whenever a developer just installed and start a new app, a very fresh app environment on his workstation and stuff, and if s/he get notified similar to that this could be a feature, new feature that could be added can make our app better, may increase usages of app effectiveness.

Reference 15 - 0.63% Coverage

Reference 16 - 1.27% Coverage

¶192: Whenever it comes to health and related to health thing, we need further clarifications and actions from organization like university, health organization, local hospital, health communities etc. Even the government can form a association, depending on the country and the area, culture and stuff to add the human centric issues in mobile health app.

<Files\\DEV-5> - § 10 references coded [7.92% Coverage]

Reference 4 - 1.23% Coverage

¶39: There, they blocked a smart help, which was inbuilt Android app for Samsung device is just

¶49: The user can be from any age, so a old person, can't use the mobile app in a way or the teenager can and vice versa.

¶53: Thusm it's a quite big thinking that work should be the better in terms of more UI friendly with more app features, but user need to find require feature easily.

¶75: Then, all thing actually gathered and we develop a decision and based on the decision the new application or new system or new design come and we'll develop that in developer team.

¶49: **Dev-8**
¶50: I have worked on Telehealth app some years ago, but I forgot the name.

¶50: This app work to book Dr. appointment and view Dr. information.

¶54: Generally, the app language was English, but not especially in our culture in our country, some user have difficulties to use that app as they don't understand English.

¶72: Calling for our Bongo or Bioscope app (another streaming app), it's not too hard to provide such support as most of user are familiar with it now a days, same facebook.

¶89: Although, developer doesn't have much concern about these issues in app coding, because they got a requirement from the team and they developed it as bookish, sometimes they throw some reviews, but it's not their responsibility in general, hence we don't find much during design.

Reference 13 - 1.04% Coverage

¶100: In that app design we didn't consider about Portion, there is some textboxes simple posts like it was about artist profile.

Reference 14 - 1.01% Coverage

<Files\\DEV-7> - § 8 references coded [8.93% Coverage]

Reference 6 - 1.52% Coverage

Reference 7 - 1.43% Coverage

¶52: Then, for the children, it was quite difficult to explain this app working process through trivial design and only app dashboard, as they were not much interested.

Reference 8 - 1.04% Coverage

<Files\\DEV-8> - § 6 references coded [6.94% Coverage]

Reference 1 - 0.42% Coverage

Reference 2 - 0.43% Coverage

Reference 3 - 1.32% Coverage

¶38: Mental health, especially known as bipolar disorder tracker

Reference 5 - 0.59% Coverage

¶52: We took two approaches in app modeling, one is by cracking user voice call.

Reference 6 - 1.61% Coverage

¶92: Then we got some high-level feedback from the faculty that bipolar disorder tracking app has a promising future but gathering more information and getting more accurate data to integrate is bit challenging.

<Files\\DEV-9> - § 10 references coded [4.32% Coverage]

Reference 6 - 0.17% Coverage

¶55: The ride hailing app was a consumer based app.

Reference 7 - 0.31% Coverage

¶87: Our investigations suggest that there was no space left and hence the app crashes.

Reference 8 - 0.87% Coverage

¶89: In the latest generation of Android app, it is simplified to one so that means one single space can be used by both application, but in previous generation, there was limitation to do so, this also one of the reasons for the crash.

Reference 9 - 0.72% Coverage

¶99: If we had a heavy data centric app, I mean, so let's say to complete a ride, if there is needed full data transfer, and it is heavily loaded it is problematic as our design was not sync up.

Reference 10 - 0.45% Coverage