Name: age

<Files\\DEV- 11> - § 2 references coded [3.99% Coverage]

Reference 2 - 1.37% Coverage

¶68: For example, if we found someone uploading a prescription for 100pc of a restricted medicine with age range 20-40, it is suspicious, but this also may be real prescription.

<Files\\DEV- 12> - § 3 references coded [5.73% Coverage]

Reference 2 - 1.79% Coverage

¶48: **DEV-14**

¶49: I have encountered quite a few human centric issues in the apps that I developed, such as age, physical and mental disability related issues of the end users, also the socioeconomic status, and language.

Reference 3 - 1.17% Coverage

¶82: **DEV-14:**

¶83: During requirement analysis, we identified the end users age, culture as well as the mental or physical disability related issues.

<Files\\DEV-1> - § 3 references coded [2.58% Coverage]

Reference 1 - 0.43% Coverage

¶43: **Dev-2**

¶44: Basically, it is targeted for the old age people, especially from Japan and Korea.

<Files\\DEV-10> - § 3 references coded [2.82% Coverage]

Reference 2 - 0.27% Coverage

¶50: We try to attract an age group of 18 to 24.

Reference 3 - 0.48% Coverage

¶50: And for that person, we make the UI age centric, very catchy or very flashy.

<Files\\DEV-2> - § 1 reference coded [4.47% Coverage]

Reference 1 - 4.47% Coverage

<Files\\DEV-3> - § 4 references coded [4.06% Coverage]

Reference 1 - 2.15% Coverage

Reference 2 - 0.43% Coverage

¶49: I also think it effectiveness depends on the end user age mostly.

References 3-4 - 1.48% Coverage

¶142: Moreover, there were some particular group if I can recall who gives us the feedback, and they are mostly mid age to age group and some user who were already bothered with the pandemic situation, both from the male and female.

<Files\\DEV-4> - § 4 references coded [2.83% Coverage]

Reference 2 - 0.50% Coverage

¶53: With respect to that project, I think end user age, culture and language are the three most particularly challenging human centric issues.

Reference 3 - 0.57% Coverage

¶107: Thus we realise, even if data are leaks from third party server, intruder can't guess user age and location, like, what age of the people living in what area?

Reference 4 - 0.52% Coverage

¶200: If they got some bad review, people not feels comfortable, not every sort of age people, it would hurt them a lot compare to us (our company).

<Files\\DEV-5> - § 1 reference coded [2.04% Coverage]

Reference 1 - 2.04% Coverage

<Files\\DEV-6> - § 2 references coded [4.63% Coverage]

Reference 1 - 2.78% Coverage

Reference 2 - 1.85% Coverage

¶63: Actually, every single page, color, word of an app is very important to us, because we want more clients to do buy the subscriptions, thus we try to address user from diverse age, background, culture, origin and so on.

<Files\\DEV-7> - § 2 references coded [4.96% Coverage]

Reference 1 - 2.89% Coverage

¶42: **MD**

Reference 2 - 2.08% Coverage

¶86: Our testing and Q/A departments also working on the behavioural aspect of the app, connecting through students of different ages, actually school aged students for children related issues and teachers for the elderly user related issues.

<Files\\DEV-8> - § 2 references coded [3.93% Coverage]

Reference 1 - 2.58% Coverage

Reference 2 - 1.36% Coverage

¶101: In this case, we must develop the front sight in a very simple way, but doing so is very very challenging due to the users age (young or elderly users) or culture and so on.

<Files\\DEV-9> - § 2 references coded [2.00% Coverage]

Reference 1 - 1.24% Coverage

Reference 2 - 0.76% Coverage

¶166: Now, it was not the same over the time, this I mean, documentation improves and now there is a lot of guideline about how user UI should be and what you need to do consideration, spatial age group etc.