No of passible triangles for each node: Nodel: 1,3,4 Node 2: 2,3,6 Node3: 1,2,3 1,4,3 2,4,3 1,3,6 3,2,6 3,4,6 Node 4: 1, 3, 4 1, 4, 5 1, 4, 6 1, 4, 7 3, 4, 5 3, 4, 6 3, 4, 7 4, 5, 6 4, 5, 7 4, 6, 7 Nodes: 5,4,6 5,4,8 5,4,9 5,6,8 5,6,9 Node 6: 236 3,5,6 2,5,6 2,6,10 3,4,6 7 3,6,5 3,6,10 4,5,6 4,6,10 5,6,10. clustering coefficient Node 1 CC = # of triangles incident on Node 1 where # of triangles possible (nc2) n no of vertices the node is connected to. 202 1 Node 2 CC =

Node 3 CC = 3 = 1

Node 
$$4(cc) = 3 = 3 = 3$$
.
$$5c_2 = 5! = 10$$

$$3! 2!$$

Node 5 (CC) = 
$$\frac{2}{4}$$
 =  $\frac{2}{4!}$  =  $\frac{1}{3}$ 

Node 6 (CC) = 
$$\frac{3}{5}$$
 =  $\frac{3}{5!}$  =  $\frac{3}{10}$ 

Algorithm. For the second second design 1) Phase 1 output is as follows:

$$\frac{1}{4} = (1, [3, 4])$$

$$(3, [1, 2, 4, 6])$$

$$(4, [1, 3, 5, 6, 7])$$

$$(5, [4, 6, 8, 9])$$

$$(6, [3, 3, 4, 5, 10])$$

$$(7, [4, 8, 10])$$

$$(8, [5, 7, 9])$$

$$(9, [5, 8, 10])$$

$$(10, [6, 7, 9])$$

Against each node is the list of nodes connected directly to it.

2) Phase 3 output is as follows  $\begin{cases}
[1 : [(1,3,4)] \\
2 : [(2,3,6)] \\
3 : [(1,3,4),(2,3,6),(3,4,6)] \\
4 : [(1,3,4),(3,4,6),(4,5,6)] \\
5 : [(4,5,6),(5,8,9)] \\
6 : [(2,3,6),(3,4,6),(4,5,6)] \\
7 : [3]$ {8 [(5,8,9)] {9 [(5,8,9)] Against each node is the list of the number form a triangle. This would be the number of possible triangles for each node. 3) Chretering-coefficient = { } tor i 0 to len (df-2): begin clustering\_coefficient[i]= len (af\_2 [str(i)]) calculates comb ( of 1 [strli)) endfor fn Calculate\_comb(n) rectange x=len (n[1]) end nc2 = fact(x)  $fact(2) \cdot fact(x-2)$ return nc2

Node 7(cc) = 0Node  $8(cc) = \frac{1}{3c_2} = \frac{1}{31} = \frac{1}{3}$ Node  $9(cc) = \frac{1}{3c_2} = \frac{1}{3}$ 

Node 10 (cc) = 0.