Use Case Name	Enter the game	
Goal in Context	User should be able to enter the game.	
Preconditions	Internet connection is available	
Success End Condition	User has entered the game	
Failed End Condition	User is unable to enter the game	
Primary	Player	
Secondary Actors	Game	
Trigger	User clicks on enter the game button.	
DESCRIPTION	Step	Action
	1	Player enters its name .
	2	Player clicks on enter the game button.