

	(1627)classnames	(1252)classnames/dedupe	(2959)clsx	(1997)classcat
classcat	(419) 8/9	(284) 8/9	(761) 8/9	(815) 9/9
nothing, null, undefined	5.9m	5.1m	10.1m	7.4m
empty objects	3.4m	3.2m	5.0m	6.4m
booleans	7.3m	6.2m	11.7m	7.1m
numbers	failed	failed	failed	3.0m
empty strings	6.3m	3.4m	8.1m	7.2m
arrays of strings	3.8m	1.8m	8.9m	8.5m
array of arrays	2.1m	1.7m	6.8m	6.8m
object of key:string pairs	5.1m	2.6m	8.2m	8.6m
array of objects and arrays	1.9m	970.9k	4.4m	4.9m
clsx	(366) 9/9	(209) 9/9	(875) 9/9	(292) 3/9
strings	4.3m	1.8m	11.2m	10.3m
strings (variadic)	2.1m	722.2k	5.3m	failed
objects	1.3m	750.0k	2.5m	2.9m
objects (variadic)	1.3m	768.5k	2.1m	failed
arrays	1.5m	855.3k	4.3m	failed
arrays (nested)	705.0k	782.8k	2.4m	2.8m
arrays (variadic)	1.4m	971.2k	4.0m	failed
arrays (no `push` escape)	1.9m	1.0m	4.0m	failed
functions	2.7m	1.4m	6.5m	failed
classnames	(842) 17/17	(459) 16/17	(1323) 15/17	(890) 9/17
keeps object keys with truthy values	5.8m	2.3m	7.7m	8.0m
joins arrays of class names and ignore falsy values	5.1m	failed	10.1m	failed
supports heterogenous arguments	6.1m	2.8m	12.1m	failed
should be trimmed	9.0m	3.7m	18.6m	failed
returns an empty string for an empty configuration	19.5m	14.8m	26.6m	32.3m
supports an array of class names	4.4m	2.4m	12.7m	15.1m
joins array arguments with string arguments	1.7m	897.1k	4.8m	failed
handles multiple array arguments	2.2m	1.4m	6.4m	failed
handles arrays that include falsy and true values	4.1m	2.3m	9.8m	failed
handles arrays that include arrays	2.5m	1.8m	7.7m	9.3m
handles arrays that include objects	3.9m	2.4m	8.7m	9.9m
handles deep array recursion	1.7m	1.4m	5.0m	5.8m
handles arrays that are empty	11.2m	4.3m	24.1m	39.3m
handles nested arrays that have empty nested arrays	8.0m	4.0m	18.0m	39.1m
handles all types of truthy and falsy property values as expected	2.6m	912.7k	3.1m	2.9m
handles toString() method defined on object	9.5m	7.5m	failed	failed
handles toString() method defined inherited in object	9.5m	7.0m	failed	failed
dedupe	0/3	(300) 3/3	0/3	0/3
should dedupe	failed	1.5m	failed	failed
should make sure subsequent objects can remove/add classes	failed	2.3m	failed	failed
should make sure object with falsy value wipe out previous classes	failed	352.2k	failed	failed