Iskander Dauletov

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SKILLS

Languages: JavaScript, TypeScript, Python, C++, C#, C, HTML/CSS, Java, SQL, Bash

Technologies: Node.js, ASP.NET, Git, Vue, React, Express, Jest, Material UI, Tailwind CSS, Bootstrap, Django, NumPy, Pandas, SKlearn, Selenium, Postman, REST API, Redis, Arduino, Oracle VM VirtualBox, Docker, MongoDB, Google Firebase, PostgreSQL

Concepts: Relational Databases, Unit Testing, Full-Stack, Frontend, Backend, MVC Architecture

EXPERIENCE

Descartes Systems Group | Software Developer Intern

September 2024 – December 2024

- Implemented logistic agents using **MVC** architecture to facilitate seamless communication and coordination between **200+** buyers and suppliers to ensure timely product delivery
- Built a **RESTful** endpoint for daily email processing requests enabling **110+** users to receive real-time updates and insights
- Optimized search functionality in **C# ASP.NET Core** by developing advanced filtering mechanisms, enabling users to refine query results with granular date-based criteria alongside broader date parameters
- Spearheaded integration of secure controller layers using **C#**, implementing security checks against **XSS** and **CSRF** attacks

Feroot Security | Software Developer

January 2024 - April 2024

- Engineered automated test suites utilizing **Jest** and the Vue Testing Library to validate **Vue** components' functionality, increasing test coverage by over **10%** and encompassing **2,500+** functional lines and statements
- Integrated JIRA authentication workflows using **TypeScript** enabling seamless UX and dynamic token reconfiguration
- Resolved 10+ production issues, improving UX and ensuring optimal software reliability and performance
- Refactored **50+** codebase files, enhancing application performance, maintainability, and scalability

Hatch Coding | Web Application Developer

May 2023 – August 2023

- Created 13 dynamic web applications with 30+ features, leveraging React, JavaScript, REST API, HTML, CSS
- Developed 12+ automated test suites using Jest, achieving 100% code coverage to enhance quality assurance
- Ensured cross-platform responsiveness and intuitive UX across diverse devices by utilizing Tailwind for adaptive styling
- Conducted rigorous testing, troubleshooting, debugging, and optimization to ensure high-quality and reliable deliverables

Smartnet | Software Engineering Intern

July 2021 – August 2021

- Implemented shortest route algorithm in Python between 100s of addresses with NumPy, SKlearn, Pandas, and Selenium
- Analyzed TCP/IP networking protocols frequently applied in system administration to improve networking insights
- Applied virtualization techniques via Oracle VM VirtualBox to reduce operational costs and expand storage capacity by 5%

PROJECTS

Monopoly | Python, Django, PostgreSQL, Redis | GitHub Repository

- Composed a Monopoly game incorporating the Singleton design pattern in Python with user authentication in Django
- Configured WebSocket communication with **Redis** cache to ensure real-time synchronization for concurrent users

C Compiler | C++, MIPS Assembly | GitHub Repository

- Engineered a full-featured compiler using C++ for a subset of C language, enabling efficient code translation and execution
- Fully implemented a simplified Maximal Munch algorithm for the lexical scanner improving the speed of token recognition
- Utilized the SLR parsing algorithm for a parser, and developed a code generator for MIPS assembly language

Chess | C++, X11 | GitHub Repository

- Developed a fully functional chess game with both text-based and graphical displays enhancing UX using C++ and X11
- Modeled 4 difficulty levels of a computer player using design patterns that adhere to SOLID principles
- Designed a UML diagram to ensure optimal OOP design and introduced a unique fairy chess piece as an exclusive feature

Fitness Chatbot | JavaScript, HTML, CSS | GitHub Repository

- Architected a chatbot via custom GPT-3 model, enabling personalized guidance to accelerate fitness goal achievement
- Integrated the **OpenAl API** with secure **HTTPS** protocols, facilitating retrieval of tailored completions for client requests **Design Project** | *Python, C++, Arduino* | **GitHub Repository**
 - Assembled a drawing machine utilizing image processing techniques to accurately render images on a whiteboard
 - Devised an algorithm in C++/Python for Arduino circuitry, enabling precise carriage movement across a flat surface

EDUCATION

University of Waterloo, Bachelor of Computer Science

- Courses: Data Structures & Algorithms, Operating Systems, OOP, Computer Architecture, Database Management
- \$12,000 Annual Scholarship of Distinction with a cumulative average of 83%