ARRAYED_CONTAINER

```
feature -- Commands
   assign_at (i: INTEGER_32; s: STRING_8)
         -- Change the value at position 'i' to 's'.
      require
         valid_index: valid_index (i)
      ensure
         size_unchanged: imp.count = (old imp.twin).count
         item_assigned: imp [i] ~ s
        others_unchanged: \forall j: i \le j \le imp.count: i \ne j \Rightarrow imp[j] \sim (old imp.twin) [j]
 delete_at (i: INTEGER_32)
      require
         valid_index: valid_index (i)
      ensure
         size_changed: imp.count ≠ (old imp.twin).count
         left_half_the_same: \forall j: 1 \le j \le i: i < j \Rightarrow imp[j] \sim (old imp.twin) [j]
        right_half_the_same: \forall j: 1 \le j \le \text{imp.count}: i < j \Rightarrow \text{imp}[j+1] \sim (\text{old imp.twin}) [j]
  insert_at (i: INTEGER_32; s: STRING_8)
         -- Insert value 's' into index 'i'.
      require
         valid_index: valid_index (i)
      ensure
         size_changed: imp.count ≠ (old imp.twin).count
         inserted_at_i: imp [i] \sim s
         left_half_the_same: \forall j: 1 \le j \le i: i < j \Rightarrow imp[j] \sim (old imp.twin) [j]
        right_half_the_same: \forall j: 1 \le j \le \text{imp.count}: i < j \Rightarrow \text{imp}[j+1] \sim (\text{old imp.twin}) [j]
   insert_last (s: STRING_8)
         -- Insert 's' as the last element of the container.
      ensure
         size_changed: imp.count ≠ (old imp.twin).count
         last_inserted: imp [count] = s
         others_unchanged: \forall j: 1 \le j \le \text{imp.count}: i \ne j \Rightarrow \text{imp}[j] \sim (\text{old imp.twin}) [j]
   remove_first
         -- Remove first element from the container.
      require
         not_empty: count \geq 1
         size_changed: imp.count ≠ (old imp.twin).count
        others_unchanged: \forall j: 1 \le j \le \text{imp.count}: j \ge \text{imp.lower} \Rightarrow \text{imp}[j] \sim (\text{old imp.twin})[j+1]
feature -- Constructors
   make
         -- Initialize an empty container.
        empty\_container: count = 0
feature -- Queries
   count: INTEGER_32
        -- Your task
         -- Number of items currently stored in the container.
         -- It is up to you to either implement 'count' as an attribute,
        -- or to implement 'count' as a query (uniform access principle).
   get_at (i: INTEGER_32): STRING_8
         -- Return the element stored at index 'i'.
         -- you need to make sure that the value is not larger than max size of array
      require
         valid_index: valid_index (i)
      ensure
         size_unchanged: imp.count = (old imp.twin).count
        result_correct: \forall j: 1 \le j \le \text{imp.lower}: \text{imp}[j] \sim (\text{old imp.twin})[j]
        no_elements_changed: \forall j: 1 \le j \le \text{imp.count} : \text{imp}[j] \sim (\text{old imp.twin})[j]
   valid_index (i: INTEGER_32): BOOLEAN
         -- Is 'i' a valid index of current container?
      ensure
         size_unchanged: imp.count = (old imp.twin).count
        result_correct:\forall j: 1 \le j \le \text{imp.lower}: \text{imp}[j] \sim (\text{old imp.twin})[j]
        no_elements_changed: \forall j: 1 \le j \le \text{imp.count} : \text{imp}[j] \sim (\text{old imp.twin})[j]
invariant
   consistency: imp.count = count
end -- class ARRAYED_CONTAINER
```