# React Native Technical Challenge

## Introduction

The purpose of this challenge is to analyze the candidate's technical knowledge of the following skills:

- Library react-native
- TypeScript language
- Implementation of screens and components
- Access API services
- State management
- Import and configure third-party libraries
- Code organization (clean code)

### Task

The candidate must implement a simple project with 4 screens following the specifications below. The candidate has 5 challenges and the candidate does not need to complete all the challenges to submit the project for evaluation. However, the more challenges the candidate completes, the better they will be evaluated.

## **Timeline**

The candidate has up to two weeks to submit the challenge, do it in your time and if you have any questions please contact <a href="mailto:anderson@gooseinsurance.com">anderson@gooseinsurance.com</a>.

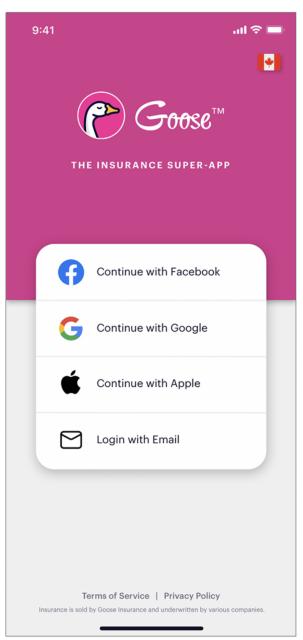
## Submission

Upon completing the challenge, the candidate must make the project available on GitHub and send the repository link to email anderson@gooseinsurance.com

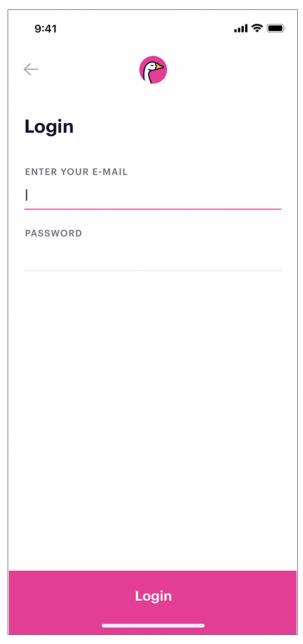
Good Luck.

# Screens to Implement

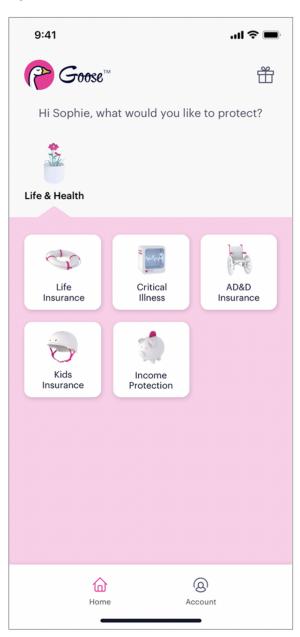
#### **SCREEN A**



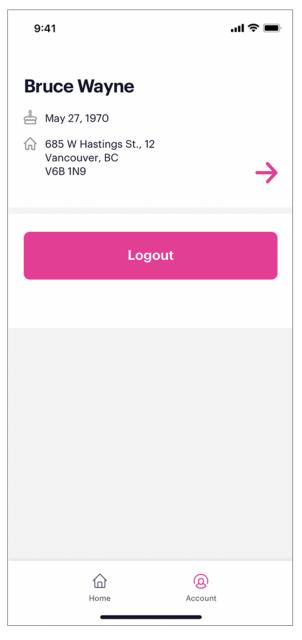
#### **SCREEN B**



#### **SCREEN C**



#### **SCREEN D**



## List of Challenges

## Challenge 1: Initialize Project

- Initialize the project [ npx react-native init gooseinsurance ]
- Import third-party libraries, if needed. Axios, reactnavigation, redux, styled-components etc

## Challenge 2: Screen A

- Implement Screen A
- Implement components, if needed
- On this screen, only the "Login with Email" button will have an action. Clicking on this button should navigate to Screen B
- Implement navigation between screens (StackNavigator)

#### Extra info:

- The images for the implementation of this screen are in the screen\_A folder of the attached file
- The Facebook, Google and Apple buttons will have no action

## Challenge 3: Screen B

- Implement screen B
- Implement components, if needed
- Clicking on the arrow image "<-", you should navigate back to Screen A
- Clicking on the "Login" button, you must call the API of the login service
- If the service response was successful (status 200) the service information should persist in the global state (redux)
- Navigate to Screen C

### Extra info:

- The images for the implementation of this screen are in the screen\_B folder of the attached file
- Login service specification:

- API Endpoint: POST

https://gslwn81z5i.execute-api.us-east-2.amazonaws.com/goose/technical-challenge/login

```
Body:
      "email": "candidate@gooseinsurance.com",
      "password": "gooseinsurance"
Success response (status 200):
    user: {
       name: "Bruce Wayne",
       birthday: 1990-12-12,
       address: "1281 West Georgia St, 800, Vancouver, BC
V6B 5N6"
    },
    products: [{
       id: 1,
       title: "Life Insurance"
    },
    .......
Error response (status 400):
        error: "unregistered user"
    }
```

## Challenge 4: Screen C

- Implement Screen C
- Implement components, if needed
- Implement TabNavigator navigation (home and account)
- Retrieve the user name from the global state and insert in the text "Hi **<USER\_NAME>**, what would you like to protect?"
- Retrieve the list of products from the global state and implement their rendering
- Clicking on the "account" button, Screen D should be displayed

#### Extra info:

- The images for the implementation of this screen are in the screen\_B folder of the attached file
- On this screen, only the StackNavigator buttons will have action (navigate between the home and account screen)

## Challenge 5: Screen D

- Implement Screen D
- Implement components, if needed
- Retrieve user information from the global state: name, birthday and address
- On this screen, the "Logout" button will have action and when clicked, it should take the user to the initial screen (Screen A)
- Clicking the "logout" button, screen A should be shown

### Extra info:

- The images for the implementation of this screen are in the screen\_B folder of the attached file

## **Screen Specifications**

