Lecture 2 : Generalized Additive Models



Overview

- The count model, from scratch
- What is a GAM?
- What is smoothing?
- Fitting GAMs using dsm

Building a model, from scratch

- Know count n_j in segment j
- Want:

$$n_j = f([environmental covariates]_j)$$

• Additive model of smooths *s*:

$$n_j = \exp \left[\beta_0 + s(y_j) + s(Depth_j)\right]$$

- model terms
- exp is the *link function*

Building a model, from scratch

What about area and detectability?

$$n_j = A_j \hat{p}_j \exp \left[\beta_0 + s(y_j) + s(Depth_j)\right]$$

- A_j area of segment "offset"
- \hat{p}_j probability of detection in segment

Building a model, from scratch

It's a statistical model so:

$$n_j = A_j \hat{p}_j \exp \left[\beta_0 + s(y_j) + s(Depth_j)\right] + \epsilon_j$$

- n_i has a distribution (count)
- ϵ_j are errors (differences between model and observations)

That's a Generalized Additive Model!

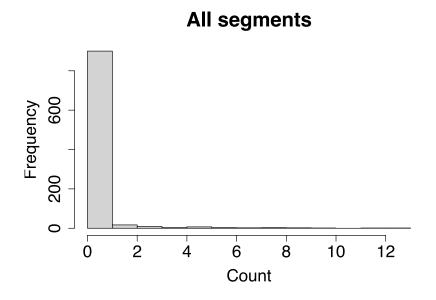
Now let's look at each bit...

Response

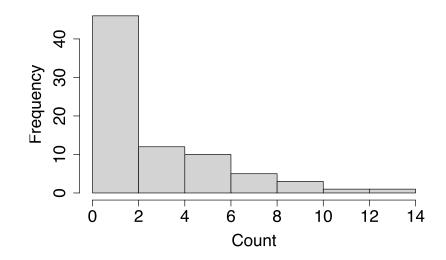
$$n_j = A_j \hat{p}_j \exp[\beta_0 + s(y_j) + s(Depth_j)] + \epsilon_j$$

where ϵ_j are some errors, $n_j \sim \text{count distribution}$

Count distributions

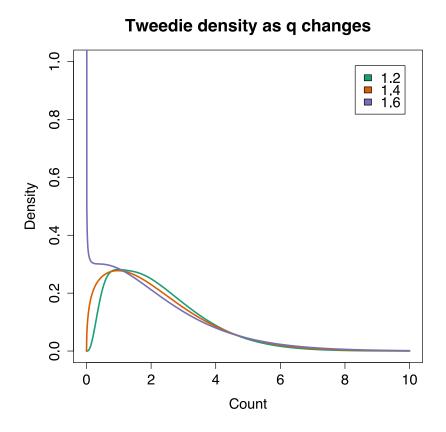


Counts > 0



- Response is a count
- Often, it's mostly zero
- Flexible mean-variance relationship
- (Poisson isn't good at this)

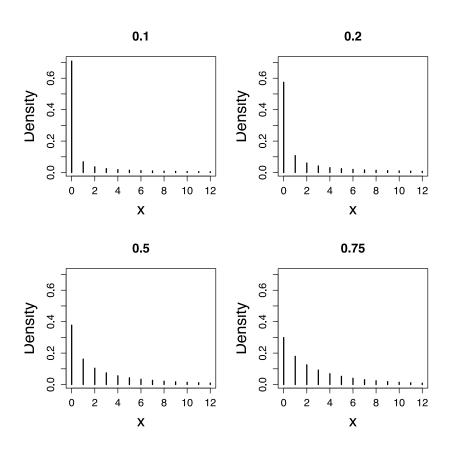
Tweedie distribution



(NB there is a point mass at zero not plotted)

- Var (count) = $\phi \mathbb{E}(\text{count})^q$
- Poisson is q = 1
- We estimate q and ϕ

Negative binomial distribution



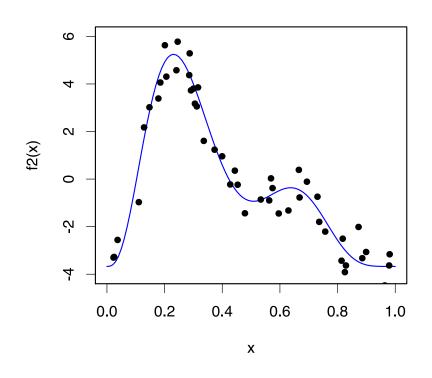
- Var (count) = $\mathbb{E}(\text{count}) + \kappa \mathbb{E}(\text{count})^2$
- Estimate κ
- (Poisson: $Var(count) = \mathbb{E}(count)$)

Smooths

$$n_j = A_j \hat{p}_j \exp\left[\beta_0 + s(y_j) + s(\text{Depth}_j)\right] + \epsilon_j$$

where ϵ_j are some errors, $n_j \sim$ count distribution

What about these "s" things?

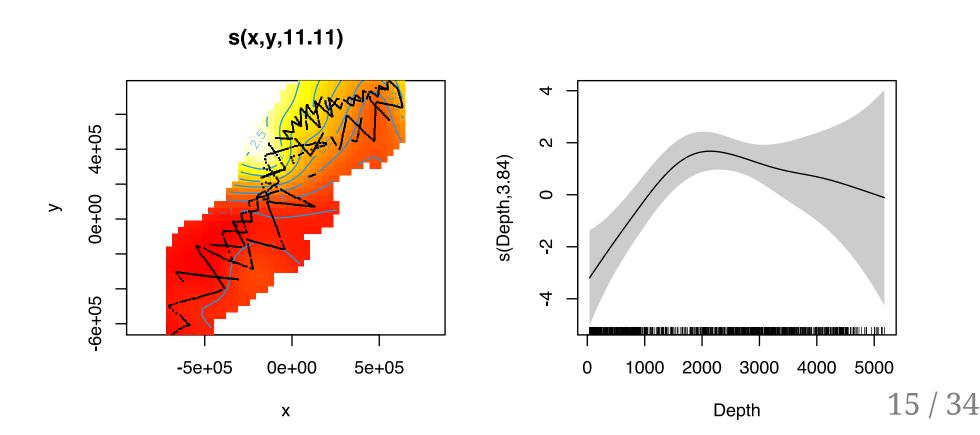


- Think s=smooth
- Want a line that is "close" to all the data
- Balance between interpolation and "fit"

What is smoothing?

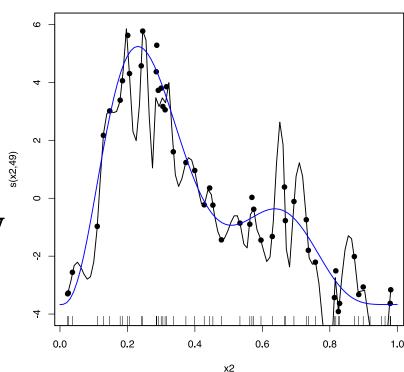
Smoothing

- We think underlying phenomenon is *smooth*
 - "Abundance is a smooth function of depth"
- 1, 2 or more dimensions

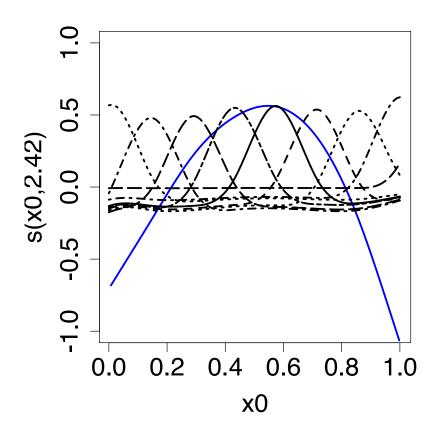


Smoothing

- Estimate smooths
- We set:
 - "type": bases (made up of basis functions)
 - basissize/dimension/complexity-- maximum wigglyness
- Automatically
 - estimate how wiggly it needs to be



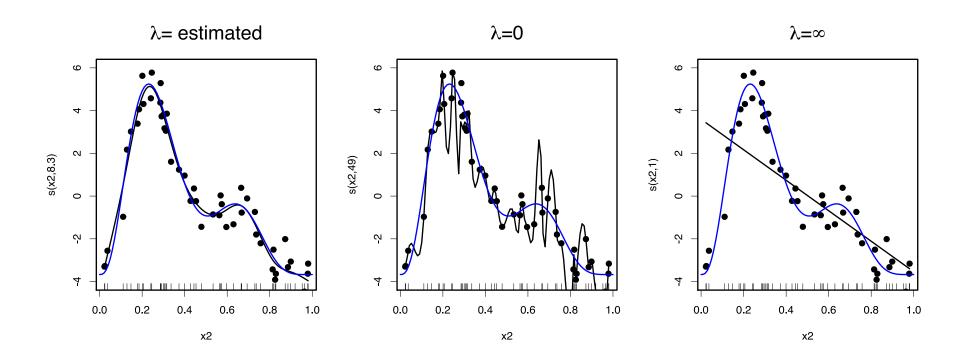
Splines



- Functions made of other, simpler functions
- Basis functions b_k , estimate β_k
- $s(x) = \sum_{k=1}^{K} \beta_k b_k(x)$

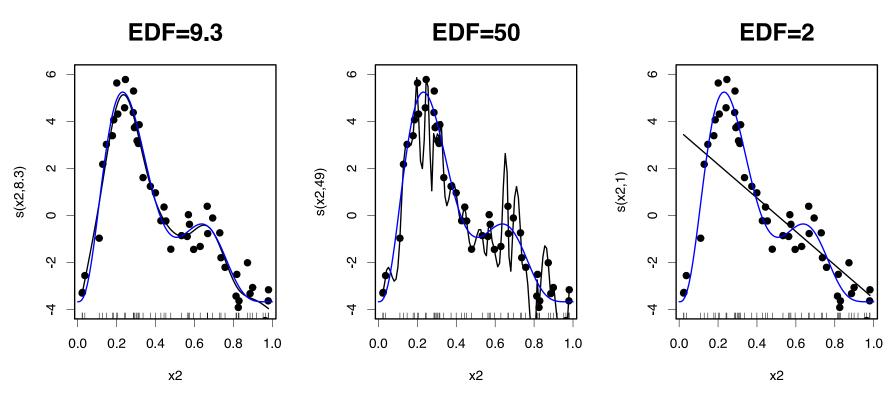
Measuring wigglyness

- Visually:
 - ∘ Lots of wiggles \Rightarrow *not smooth*
 - Straight line \Rightarrow *very smooth*

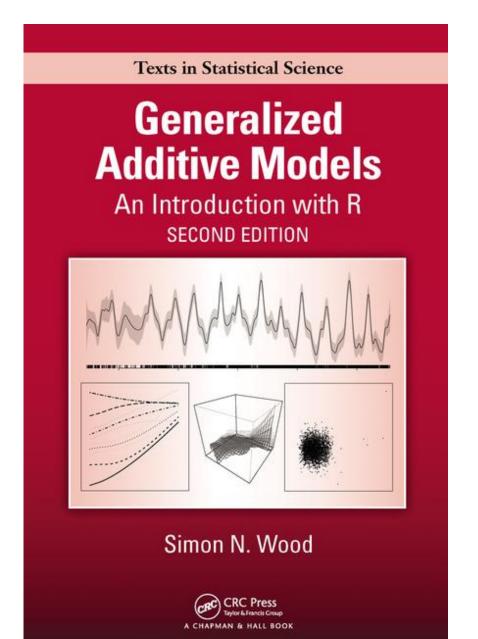


How wiggly are things?

- Set **basis complexity** or "size" *k*
- Fitted smooths have **effective degrees of freedom** (EDF)
- Set *k* "large enough"



Getting more out of GAMs



- I can't teach you all of GAMs in 1 week
- Good intro book
- (also a good textbook on GLMs and GLMMs)
- Quite technical in places
- More resources on course website

Fitting GAMs using dsm

Translating maths into R

$$n_j = A_j \hat{p}_j \exp[\beta_0 + s(y_j)] + \epsilon_j$$

where ϵ_j are some errors, $n_j \sim$ count distribution

- inside the link: formula=count ~ s(y)
- response distribution: family=nb() or family=tw()
- detectability: ddf.obj=df_hr
- offset, data: segment.data=segs, observation.data=obs

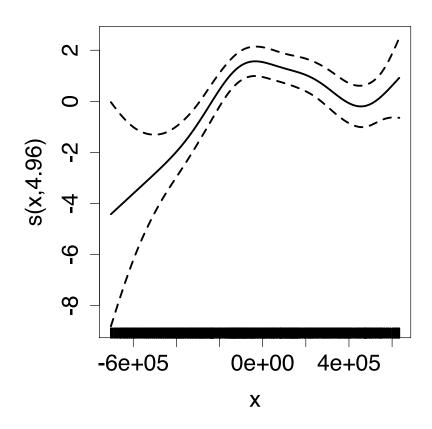
Your first DSM

dsm is based on mgcv by Simon Wood

summary(dsm_x_tw)

```
##
## Family: Tweedie(p=1.326)
## Link function: log
##
## Formula:
## count ~ s(x) + offset(off.set)
##
## Parametric coefficients:
##
              Estimate Std. Error t value Pr(>|t|)
## (Intercept) -19.8115 0.2277 -87.01 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
         edf Ref.df F p-value
##
## s(x) 4.962 6.047 6.403 1.07e-06 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) = 0.0283 Deviance explained = 17.9%
## -REML = 409.94 Scale est. = 6.0413 n = 949
```

Plotting



- plot(dsm_x_tw)
- Dashed lines indicate +/- 2 standard errors
- Rug plot
- On the link scale
- EDF on *y* axis

Adding a term

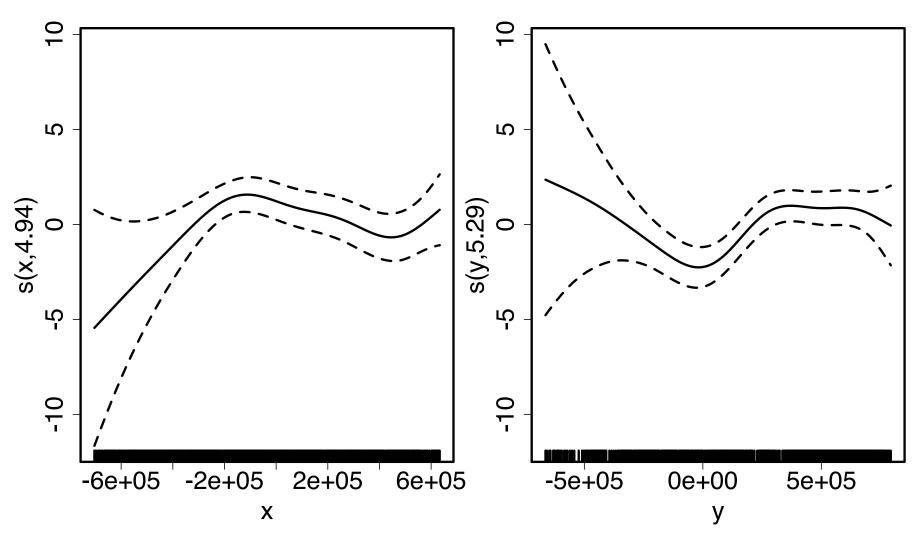
• Just use +

summary(dsm_xy_tw)

```
##
## Family: Tweedie(p=1.306)
## Link function: log
##
## Formula:
## count \sim s(x) + s(y) + offset(off.set)
##
## Parametric coefficients:
              Estimate Std. Error t value Pr(>|t|)
##
## (Intercept) -20.0908 0.2381 -84.39 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
         edf Ref.df F p-value
##
## s(x) 4.943 6.057 3.224 0.004239 **
## s(y) 5.293 6.419 4.034 0.000322 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adi) = 0.0678 Deviance explained = 27.4%
## -REML = 399.84 Scale est. = 5.3157 n = 949
```

Plotting

plot(dsm_xy_tw, pages=1)



Bivariate terms

- Assumed an additive structure
- No interaction
- We can specify s(x,y) (and s(x,y,z,...))

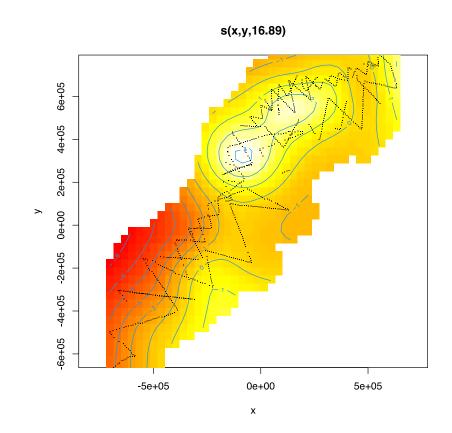
Bivariate spatial term

summary(dsm_xyb_tw)

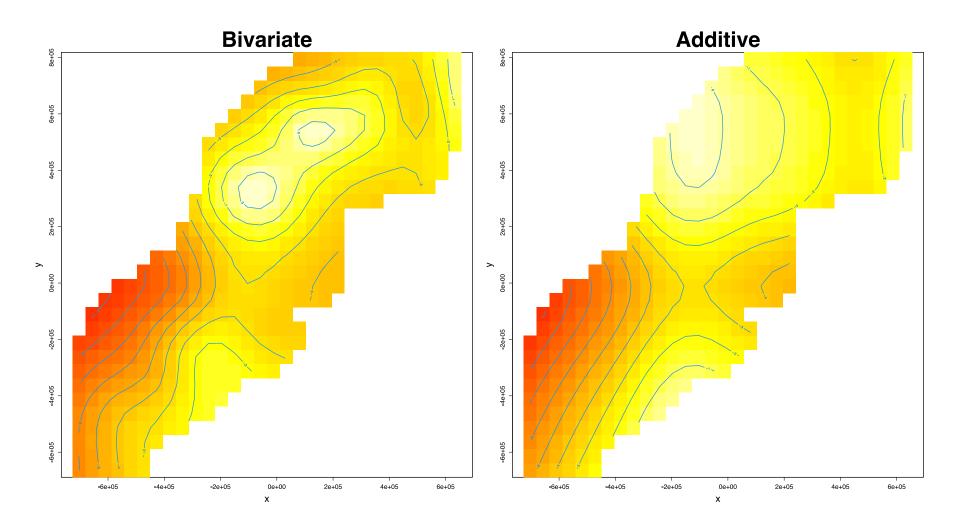
```
##
## Family: Tweedie(p=1.29)
## Link function: log
##
## Formula:
## count ~ s(x, y) + offset(off.set)
##
## Parametric coefficients:
##
              Estimate Std. Error t value Pr(>|t|)
## (Intercept) -20.2745 0.2477 -81.85 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
           edf Ref.df F p-value
##
## s(x,y) 16.89 21.12 4.333 3.73e-10 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) = 0.102 Deviance explained = 34.7%
## -REML = 394.86 Scale est. = 4.8248 n = 949
```

Plotting

- On link scale
- scheme=2 makes heatmap
- (set too.far to exclude points far from data)



Comparing bivariate and additive models



Let's have a go...