Project - High Level Design

On

Hospitality App

Course Name: DevOps Foundation

Institution Name: Medicaps University – Datagami Skill Based Course

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Academic Year: 2026

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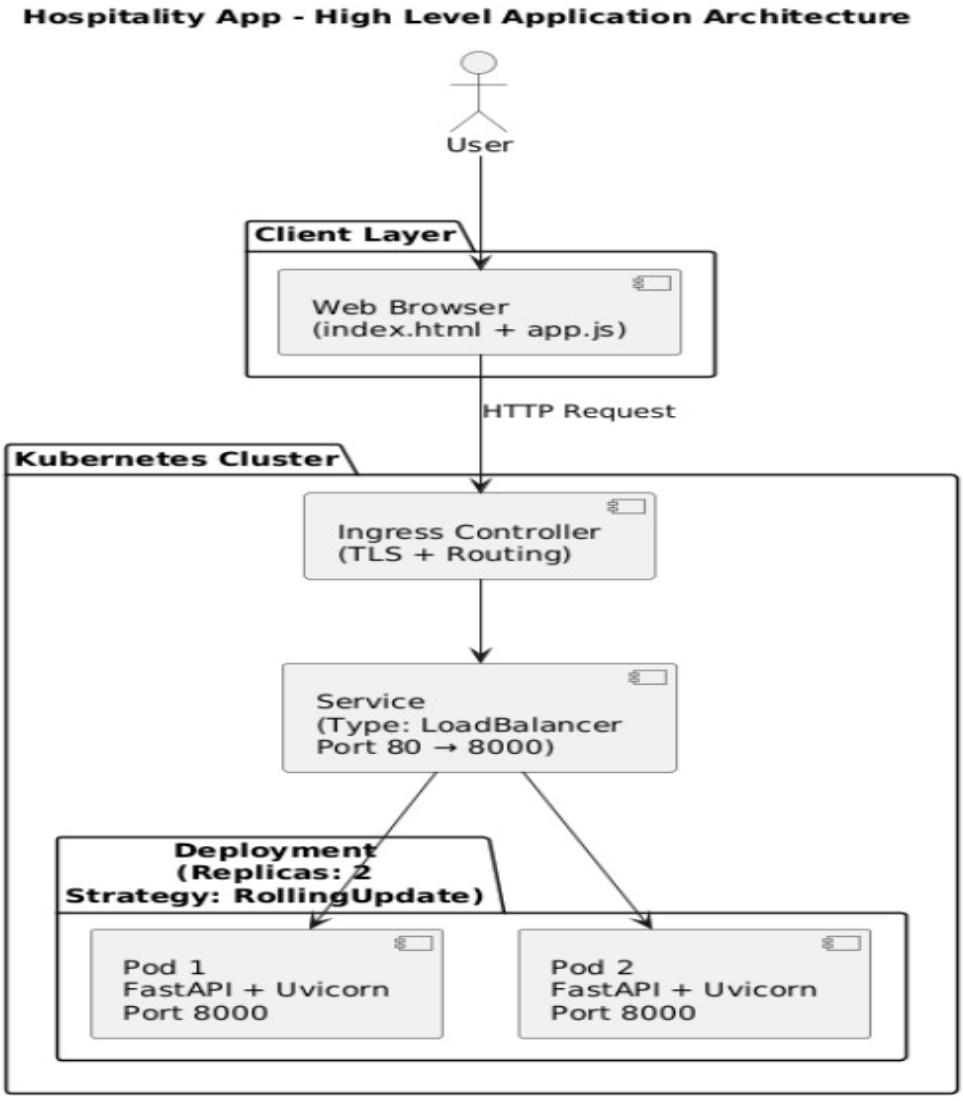
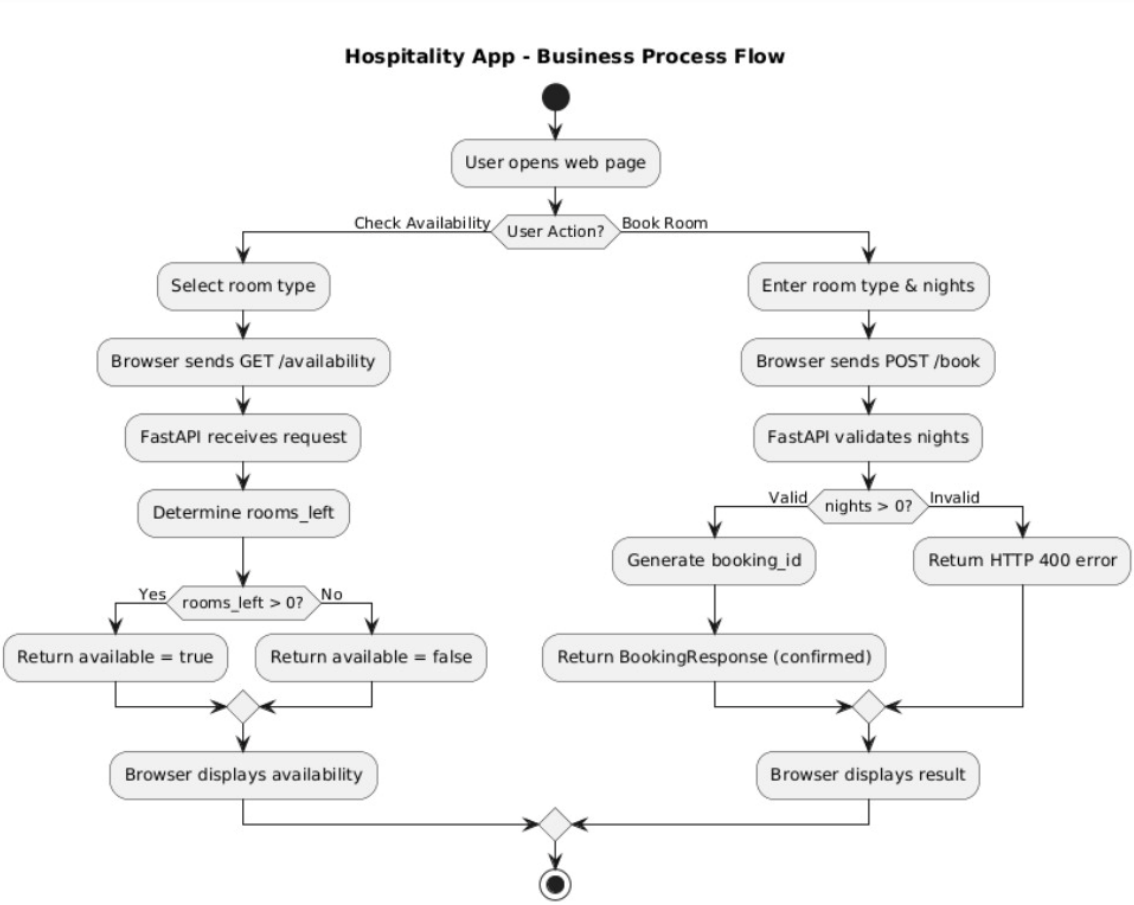
2. System Design.

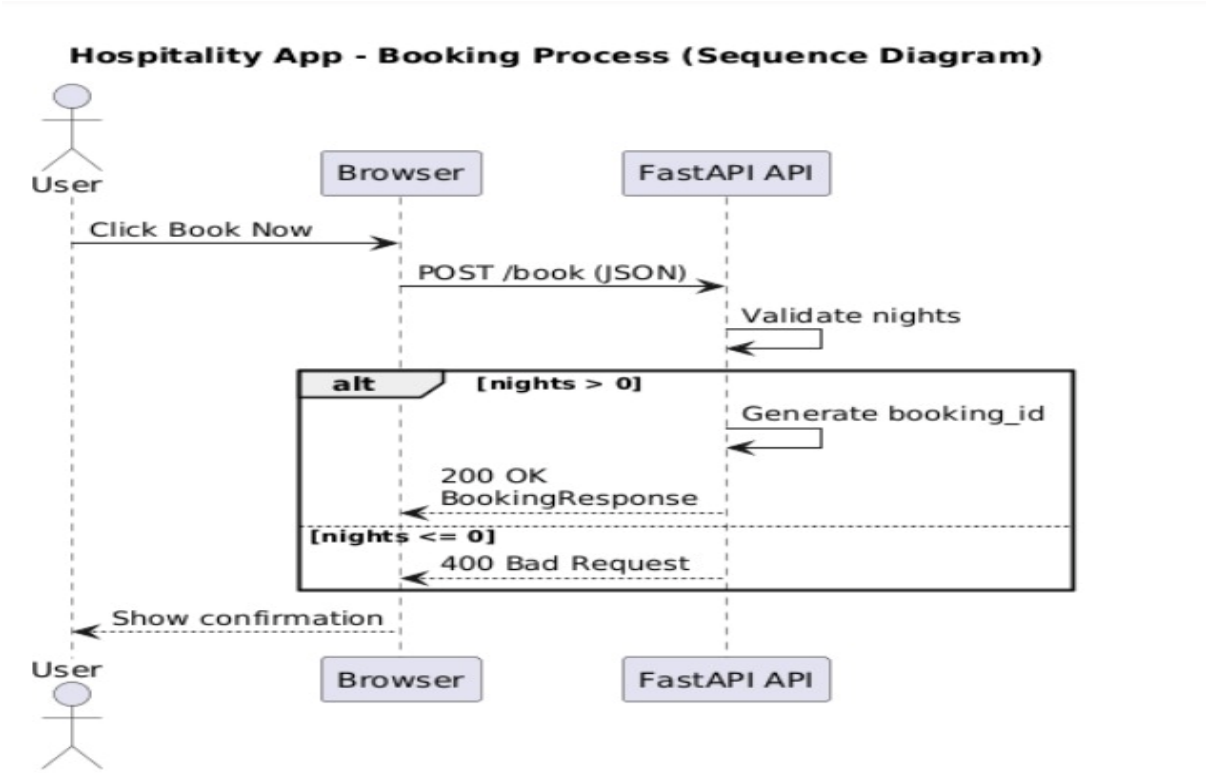
2.1. Application Design –



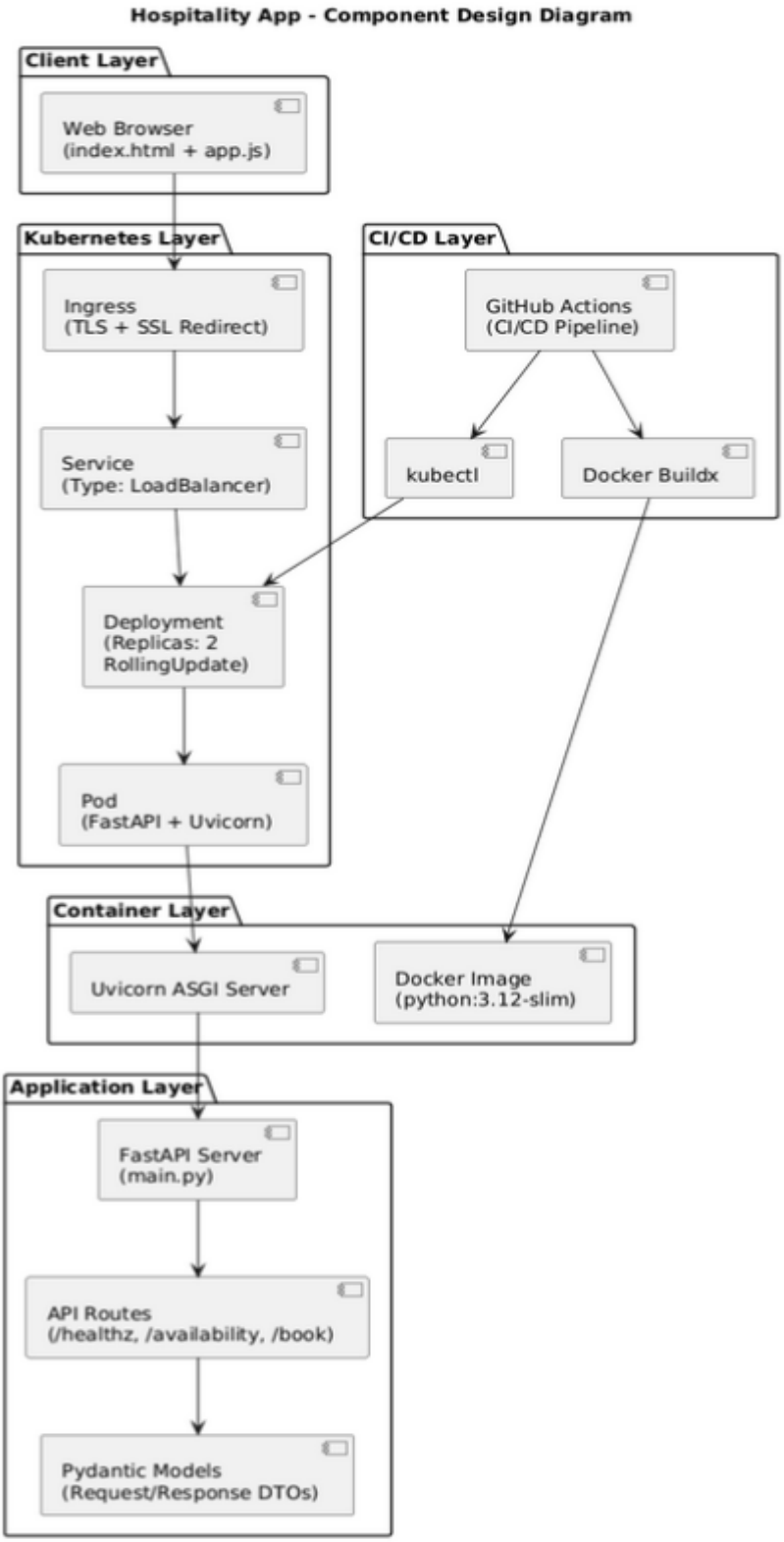
2.2. Process Flow –



2.3. Information Flow –



2.4. Components Design –



Application Layer: - FastAPI server - CORS enabled - Static file serving enabled - JSON-based REST APIs

Container Layer: - Dockerfile builds application image - Image tagged using commit SHA in CI/CD-Image pushed to container registry.
Kubernetes Layer: Deployment Configuration: - replicas: 2 -RollingUpdate strategy - maxSurge: 1 –

maxUnavailable: 0 - revisionHistoryLimit: 3
Service Configuration: - Type: LoadBalancer - Port 80 → TargetPort 8000
Ingress Configuration: - TLS enabled - SSL redirect enabled – Backend service routing
CI/CD Layer: GitHub Actions Workflow: Trigger: - Push to main branch

Pipeline Steps:
1. Checkout code
2. Setup Docker Buildx
3. Build Docker image
4. Save image artifact
5. Configure kubectl
6. Apply Kubernetes manifests
7. Update deployment image

Deployment Image Update Command: kubectl set image deployment/hospitality-api hospitality-api= <image-name>:<tag>

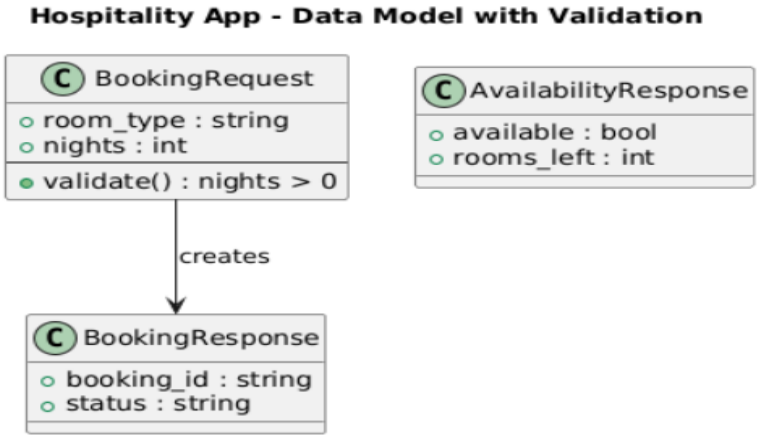
2.5. Key Design Considerations –

1. Zero Downtime:
- RollingUpdate strategy maxUnavailable: 0
- Readiness probe ensures traffic only to ready Pods
2. High Availability:
- Minimum 2 replicas
- Auto-restart of unhealthy Pods
3. Stateless Architecture:
- No session persistence
- Horizontal scaling supported
4. Environment Agnostic:
- Works on Minikube and AWS Kubernetes cluster

2.6. API Catalogue –

METHOD	ENDPOINT	DESCRIPTION	REQUEST	RESPONSE
GET	/healthz	Health Check	None	{status:"ok"}
GET	/availability	Check room availability	Query:room_type	{available,rooms_left}
POST	/book	Book a room	{room_type,nights}	{booking, status}

3. Data Design.
   3.1. Data Model – The application uses DTO-based models defined using Pydantic.



   3.2. Data Access Mechanism –
   In-memory processing only
   No database interaction
   No external API dependency

   3.3. Data Retention Policies –
   No data persistence
   No booking records stored
   Stateless processing only

   3.4. Data Migration - Not applicable currently (no database).

4. Interfaces –
   4.1. External Interfaces –
   REST APIs exposed over HTTP/HTTPS
   JSON request/response
   Swagger UI documentation available

   4.2. Internal Interfaces –
   Ingress to Service routing
   Service to Pod communication
   Kubernetes health probes

5. State and Session Management –
   Stateless architecture.
   No session storage
   No cookies
   Each request handled independently

6. Non-Functional Requirements
   6.1. Security Aspects –
   TLS termination at Ingress
   Input validation via Pydantic

Kubernetes namespace isolation
Secrets used for Kubeconfig
Container isolation via Docker

6.2. Performance Aspects –
FastAPI ASGI-based asynchronous framework
Uvicorn high-performance server
Horizontal scaling with replicas
Load Balancing via Service
Rolling updates prevent downtime

7. References –
FastAPI Official Documentation
Docker Documentation
Kubernetes Documentation
GitHub Actions Documentation
CNCF Cloud Native Architecture Guidelines