



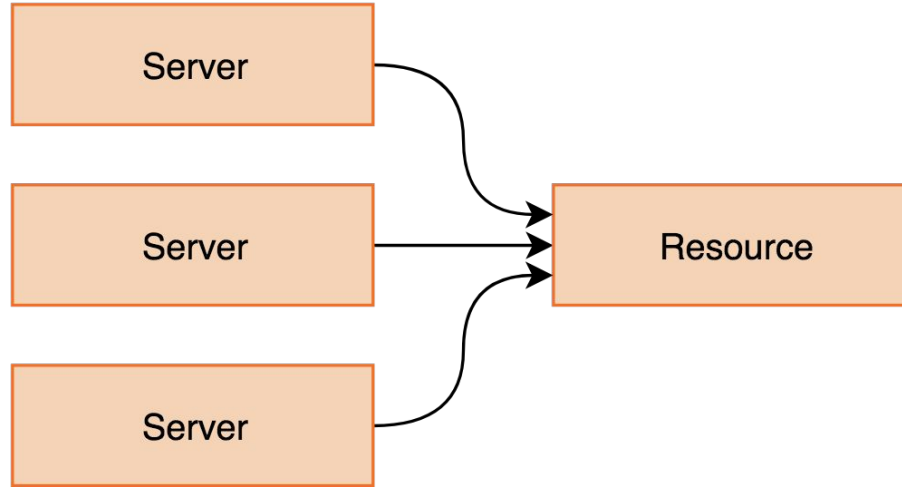
Raft Consensus Algorithm and Kubernetes



Distributed consensus



High availability



Raft in short

- Strong leader
- Strong consistency
- Designed for ease of understanding and implementation

Raft concepts

Leader election

Log replication

Log compaction

Membership changes

Leader election



Raft log

Term 1	Term 2		...	Term X
Command 1	Command 2	Command 3	...	Command N

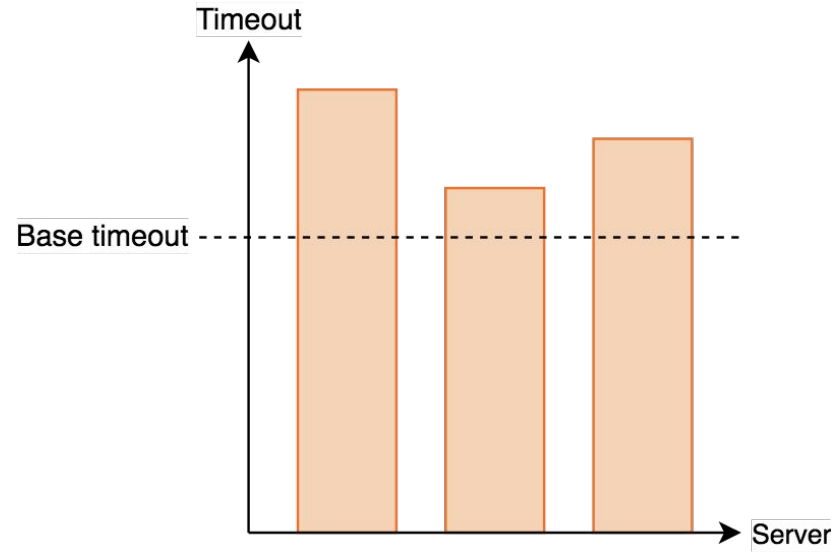
Server states

Leader

Follower

Candidate

Election timeout



Voting criteria

Server 1	Term 1	Term 2	
	Command 1	Command 2	Command 3
Server 2	Term 1	Term 2	
	Command 1	Command 2	Command 3
Server 3	Term 1		
	Command 1		

Log replication



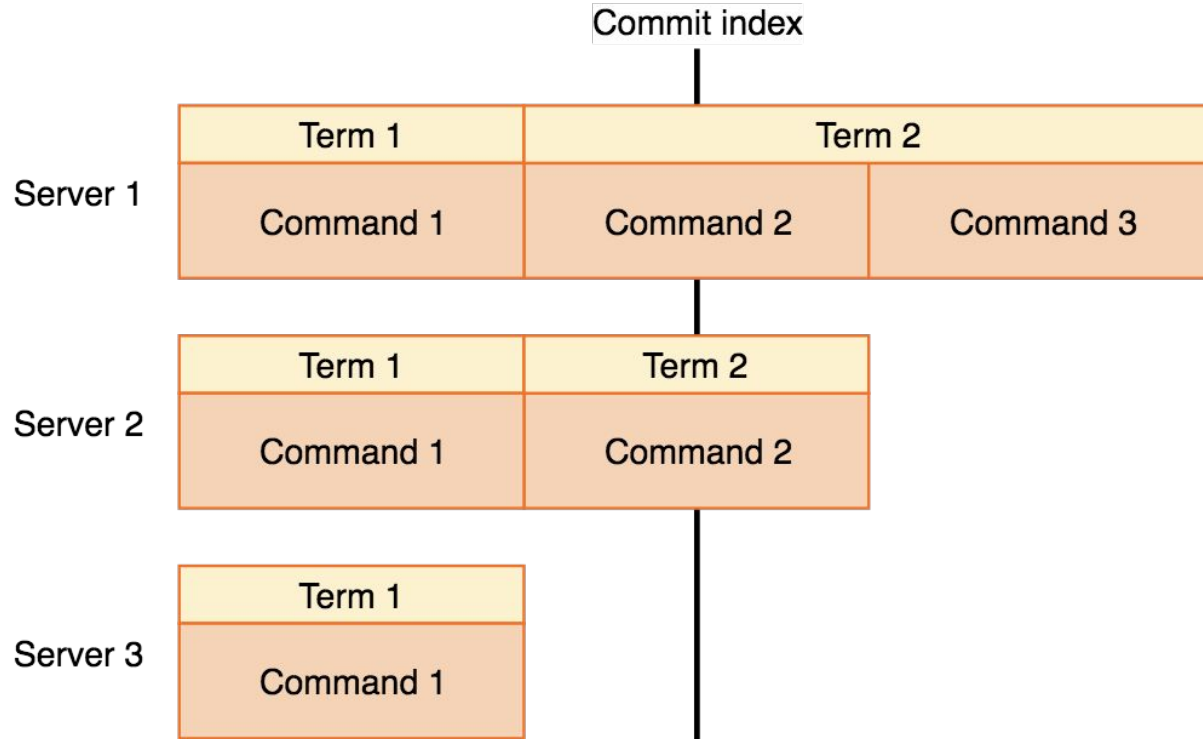
Appending log entries

Follower log before	Term 1	Term 2	
	Command 1	Command 2	Command 3

AppendEntries request	T 1	Term 3
	C 1	Command 2X

Follower log after	Term 1	Term 3
	Command 1	Command 2X

Committing log entries



Log compaction



State machine snapshot

Term 1	Term 2	
Command 1	Command 2	Command 3

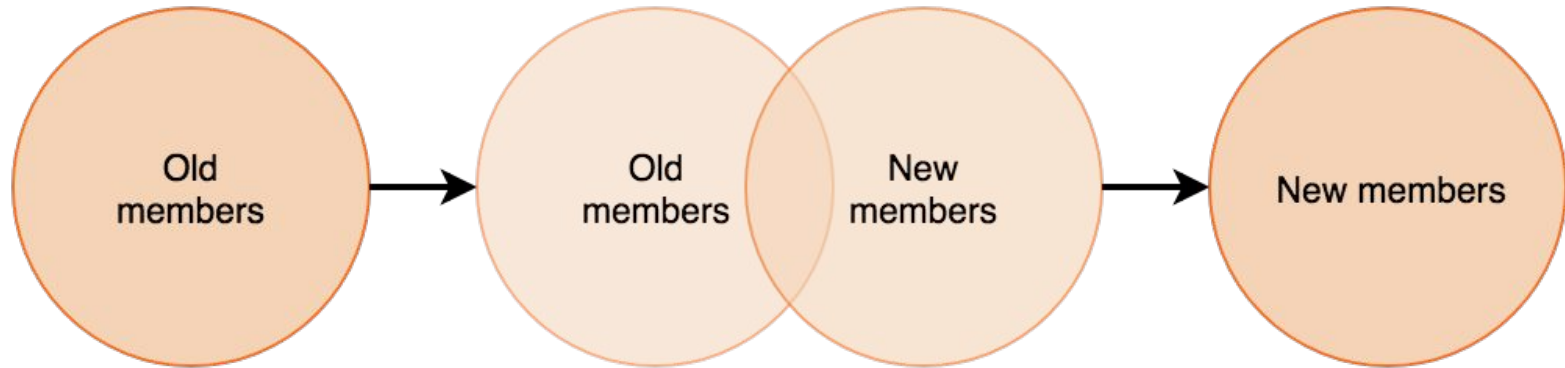


Term 2
Snapshot 3

Membership changes



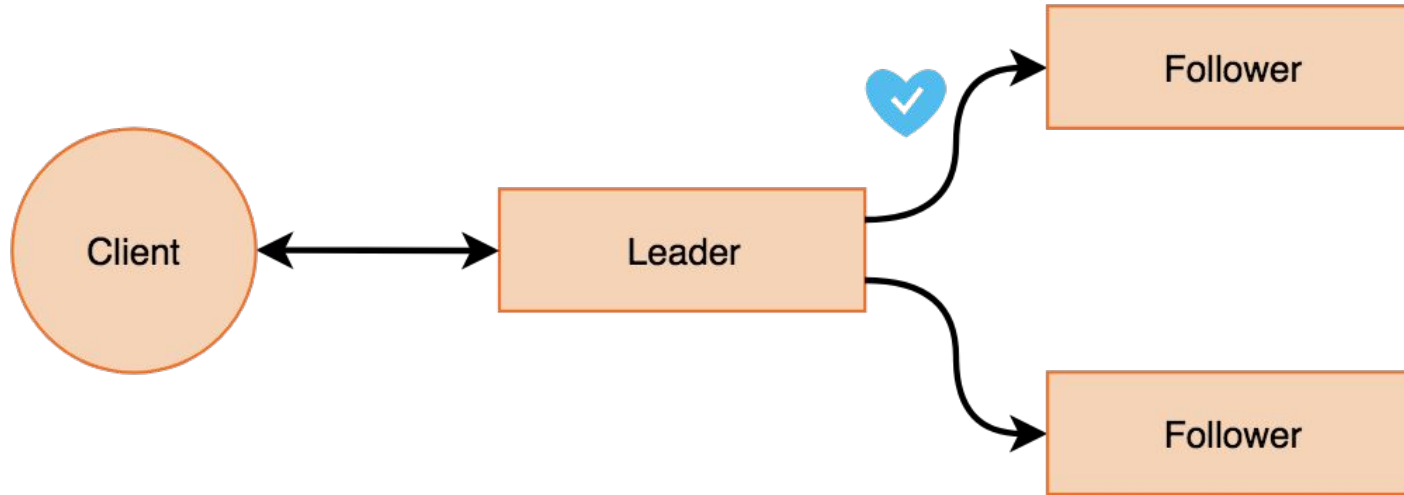
Joint consensus



Client access



Strong reads





Etcd



Features

Key-value store

Transactions

Change notification



Leader Election for Applications in Kubernetes

Building on strong foundation

Leader elector

Kubernetes API

Etc

Endpoint annotations

```
control-plane.alpha.kubernetes.io/leader: '{  
  "holderIdentity": "mboye-leader-election-demo-54df6685cf-n5bm4",  
  "leaseDurationSeconds": 10,  
  "acquireTime": "2019-02-26T15:43:53Z",  
  "renewTime": "2019-02-26T15:57:11Z",  
  "leaderTransitions": 0  
'
```


Demo

Questions

Thanks for listening

- Raft: <https://raft.github.io>
- Etcd: <https://github.com/etcd-io/etcd>
- Demo application: <https://github.com/mboye/raft-talk>
- [Leader election for applications in Kubernetes](#)