Database Administration

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Query processing



"select a from X natural join Y where c = 3;"

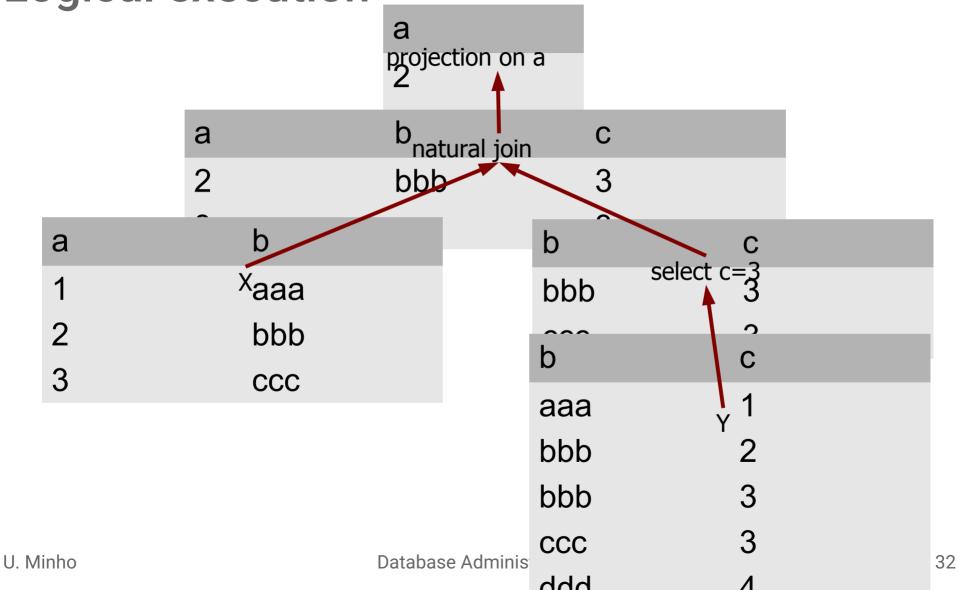
X		
а	b	
1	aaa	
2	bbb	
3	CCC	
2	bbb	

b	С
aaa	1
bbb	2
bbb	3
CCC	3
ddd	4

Compilation

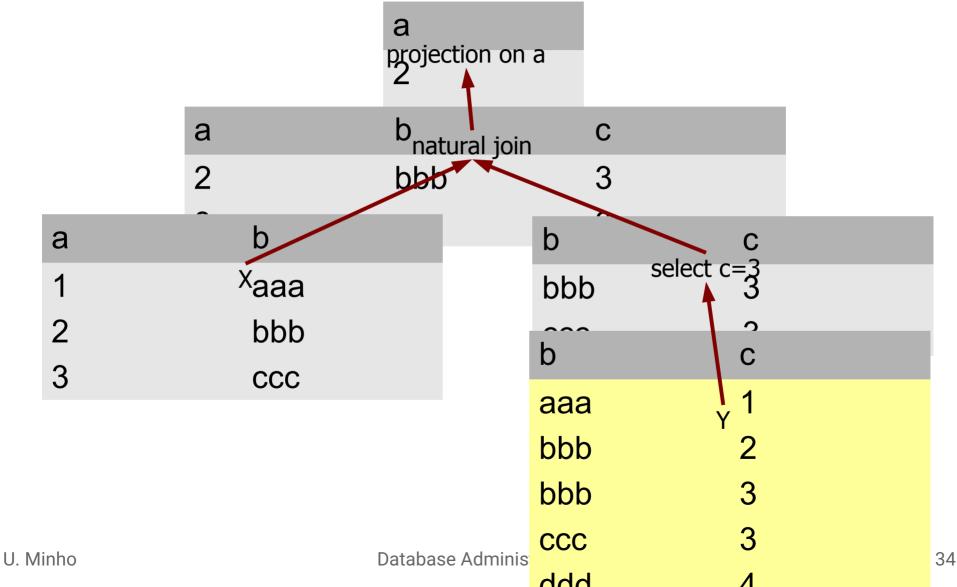
SQL $\frac{1}{3}$ "select a from X natural join Y where c = 3;" projection on a natural join Relational algebra select c=3

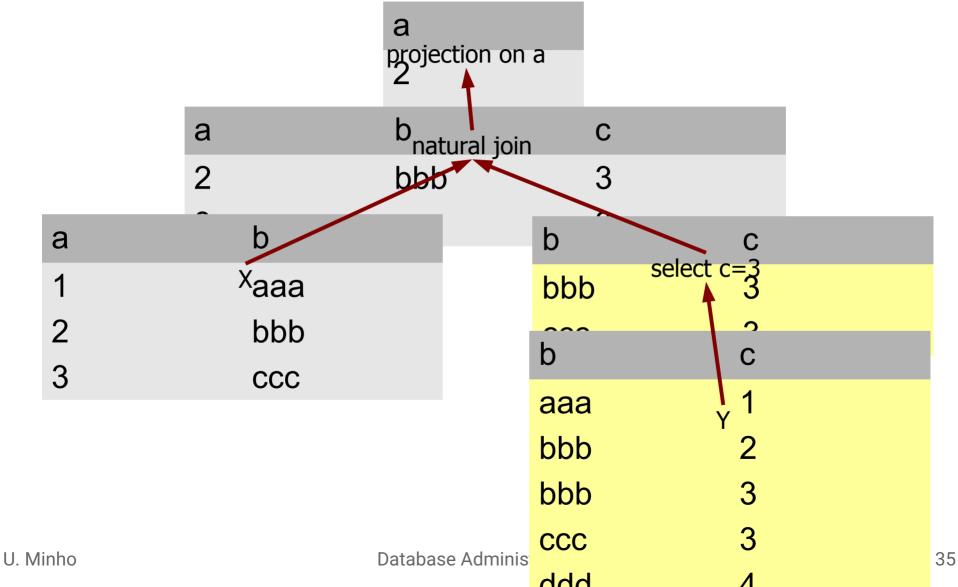
Logical execution

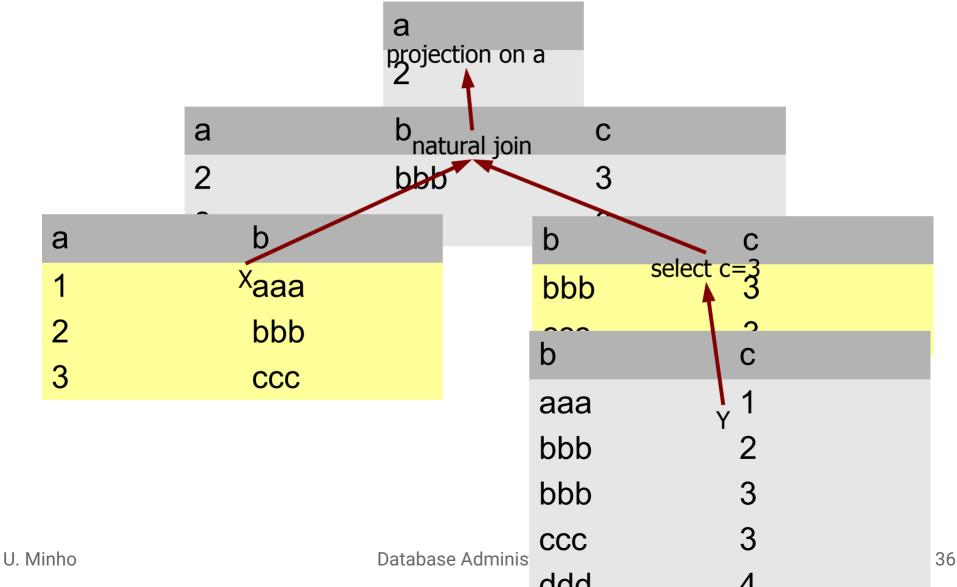


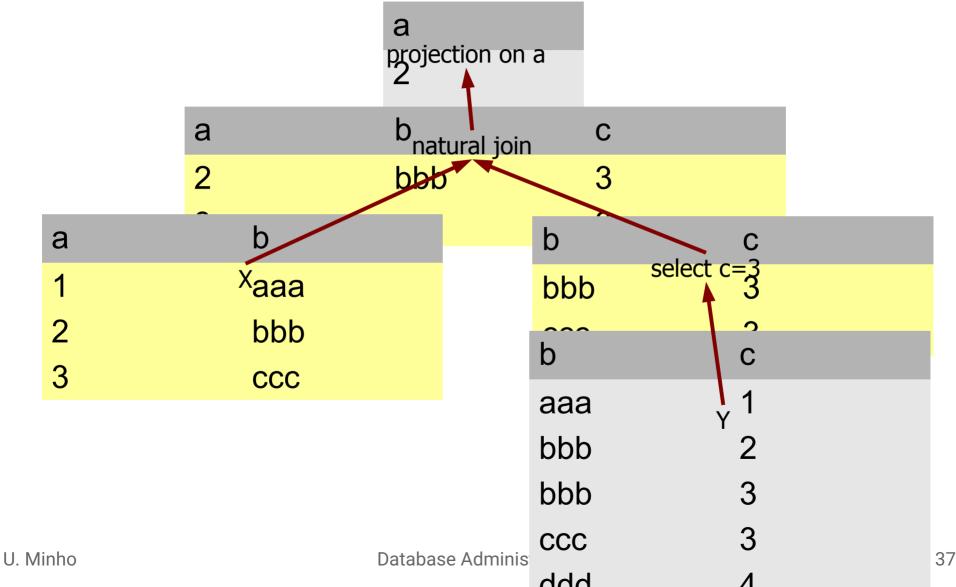
Materialization

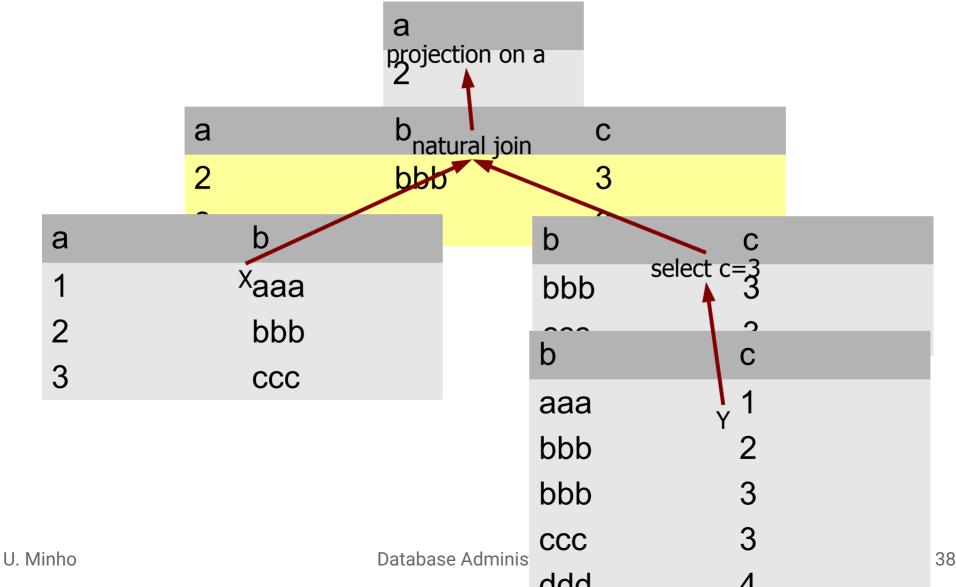
- Each operator is a function:
 - Returns a relation
 - Parameters are other relations (possibly, returned from operators)
- Computation order:
 - From leaves to root

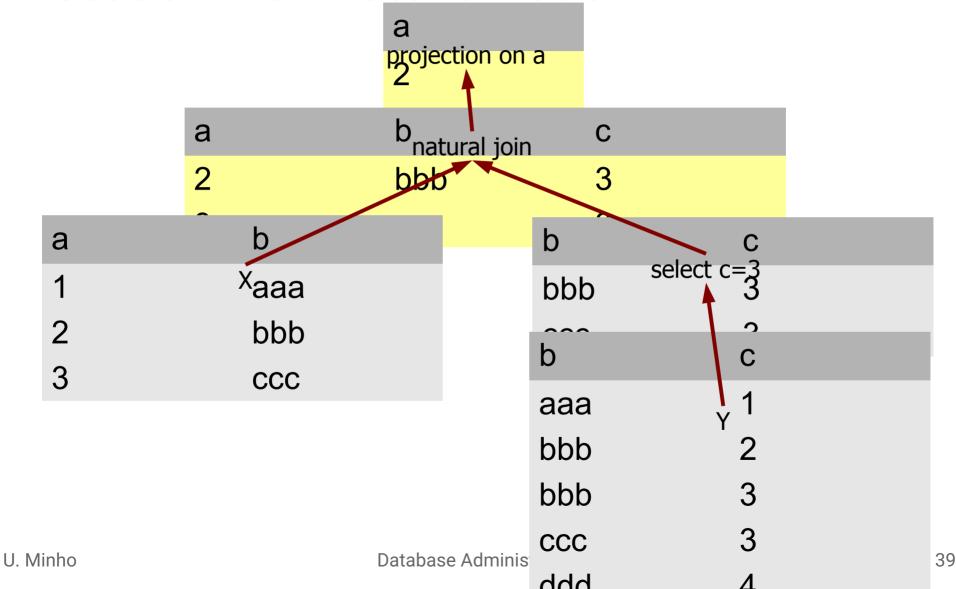


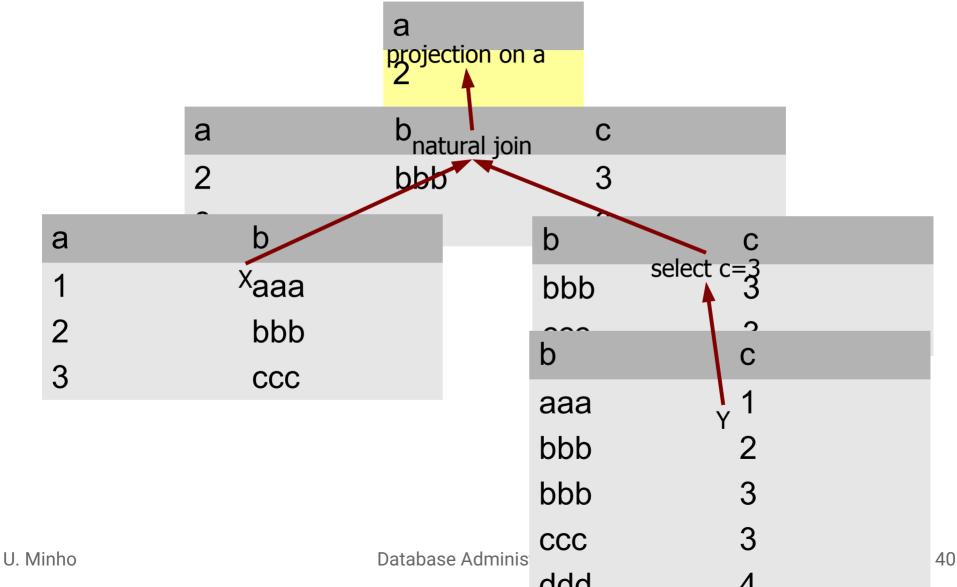






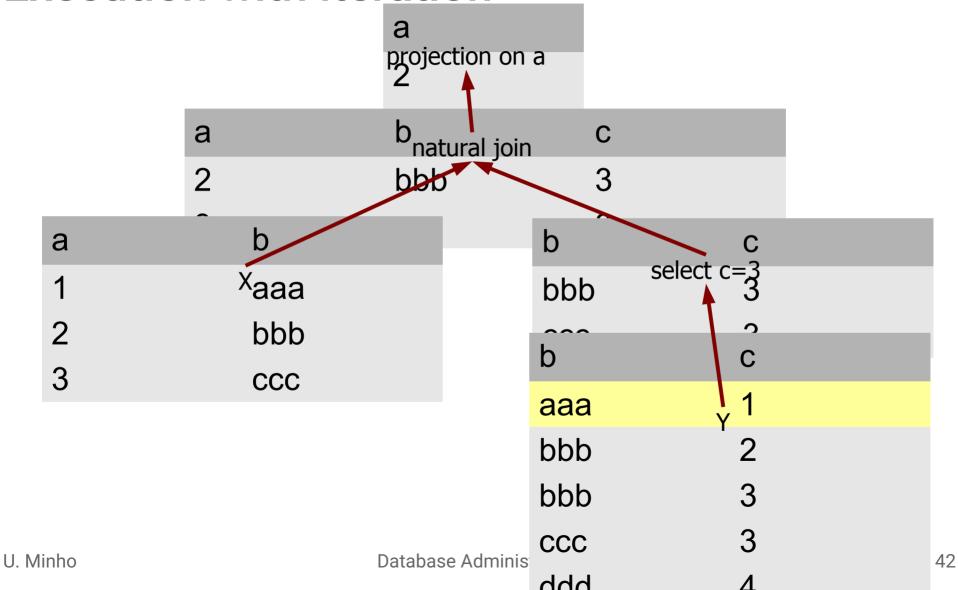


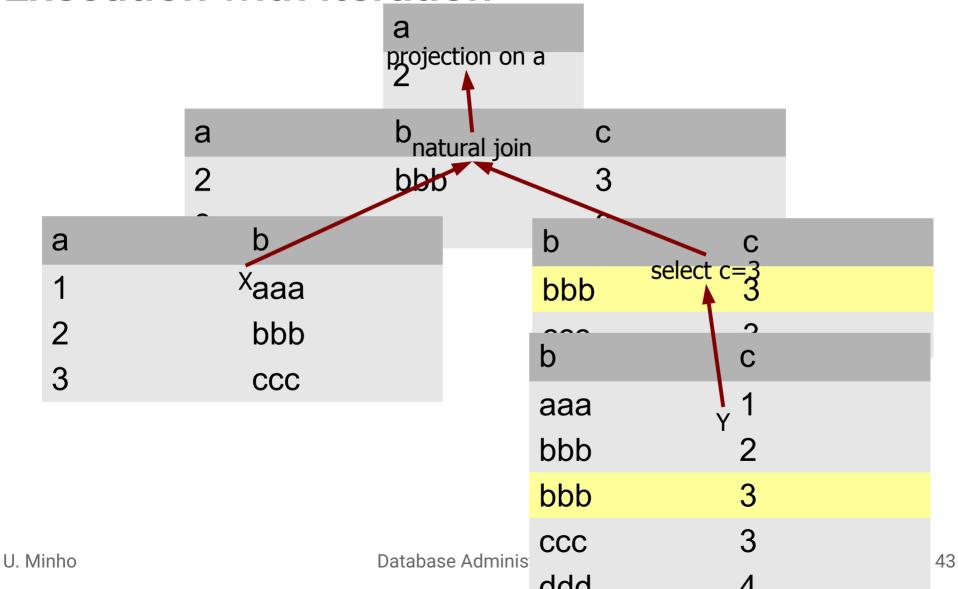


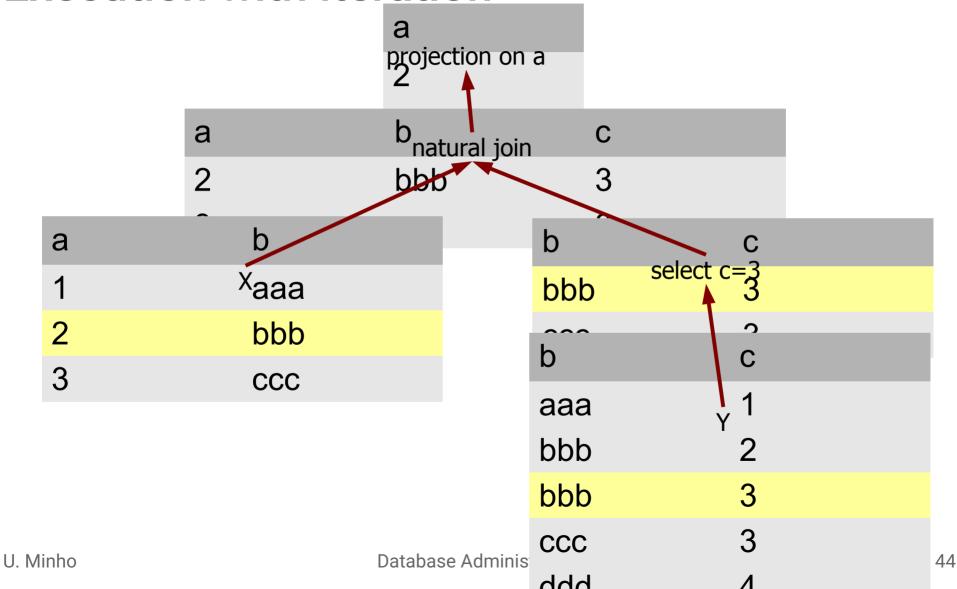


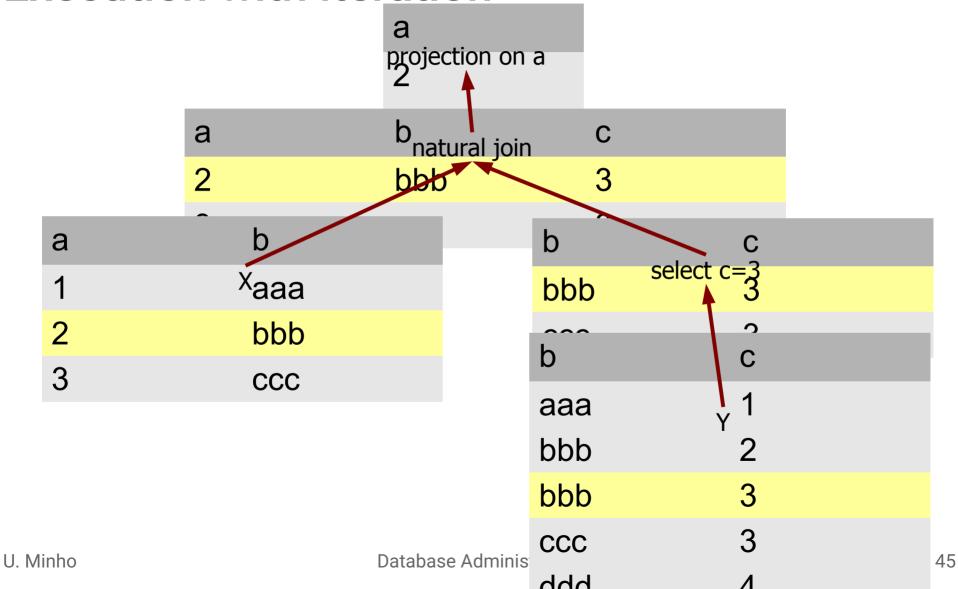
Iteration

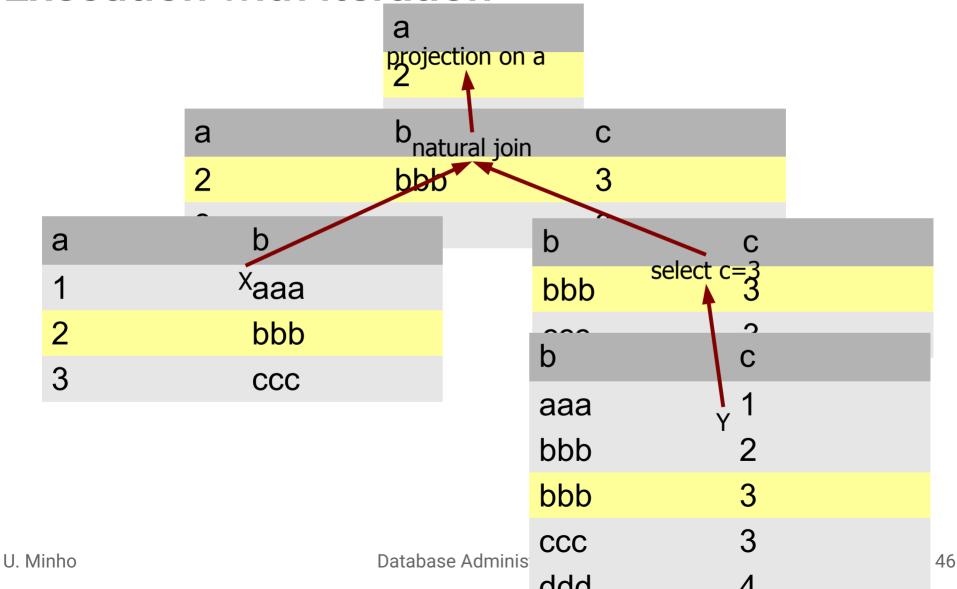
- Each operator is an object:
 - Interface similar to java.util.lterator:
 - open() get ready to return first record
 - next() return next record
 - close() no more records required
 - Constructor parameters:
 - Other operator objects
- Computation order:
 - From leaves to root, for each record

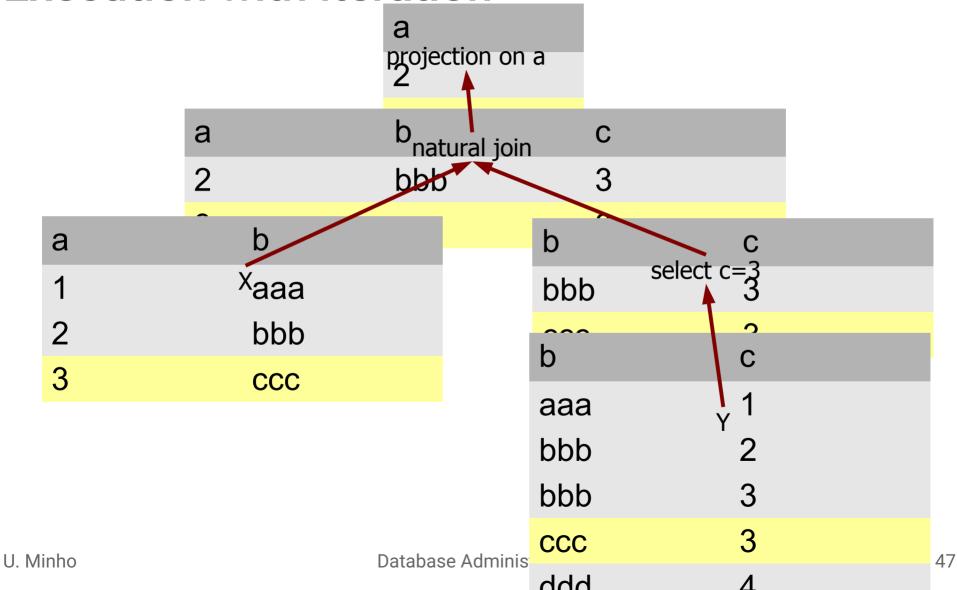












Materialization vs Iteration

- Iteration avoids caching entire relations
- Materialization avoid reading records more than once
- Can mix both:
 - A materialization operator obtains all records upon first invocation of open
 - Returns records from cached copy on iteration

Roadmap

What physical operators exist for each logical operation?

Later: How are physical operators selected?

One-pass, record-at-a-time

- Operators:
 - Sequential scan
 - Selection
 - Projection
- Memory requirements:
 - No more than one record required
 - Always possible

User defined functions (UDFs)

- Functions can be defined in various languages
 - Python
- Scalar functions used in projections/selections:

```
SELECT a, f1(a) FROM t;
SELECT * FROM t WHERE f2(a)
```

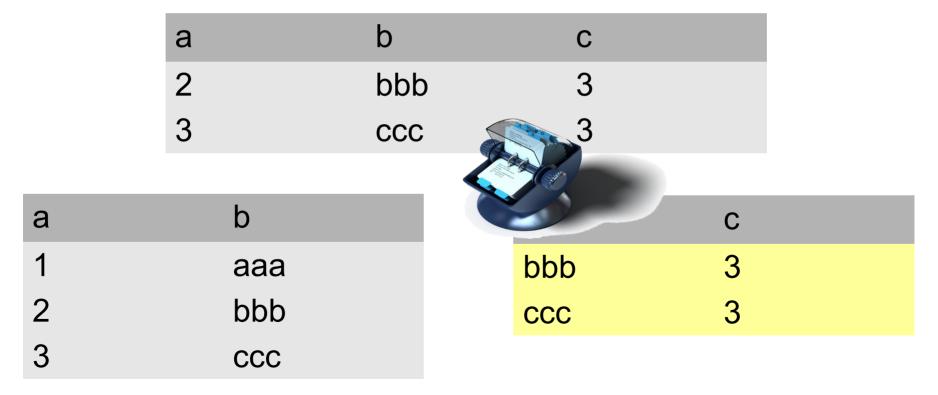
 Table functions can be used in sequential scans: SELECT * FROM f3(...);

- User defined functions can access external services:
 - Web services
 - GenAl

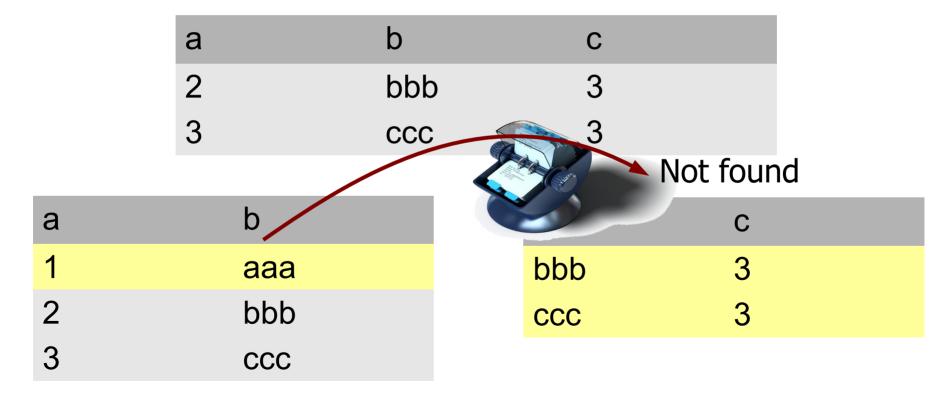
- Duplicate elimination:
 - Cache unique records
 - "select distinct * from X;"
- Grouping and aggregation:
 - Cache groups
 - "select count(*) from X group by b;"
- Sorting:
 - Cache all records and sort in memory
 - "select * from X order by b;"

- Union, difference, intersection, product, join:
 - Read and cache the smallest relation
 - Organize for fast look-up (e.g. hash)
 - Read and operate on each record from the largest relation

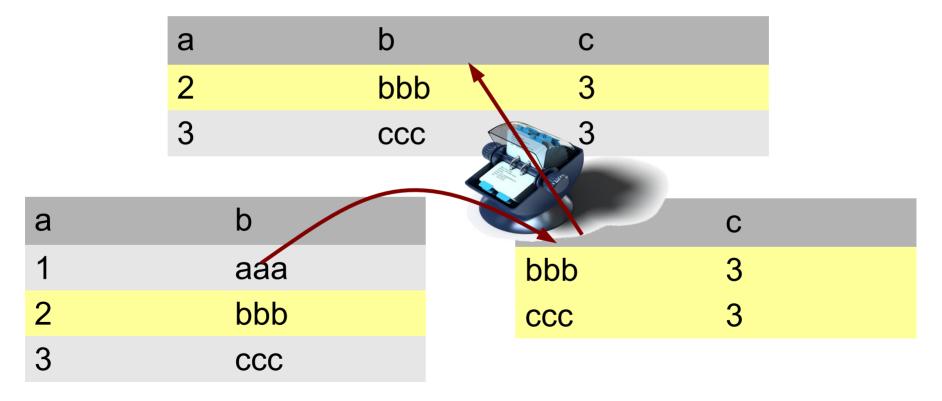
 Load smaller table into memory and add search structure:



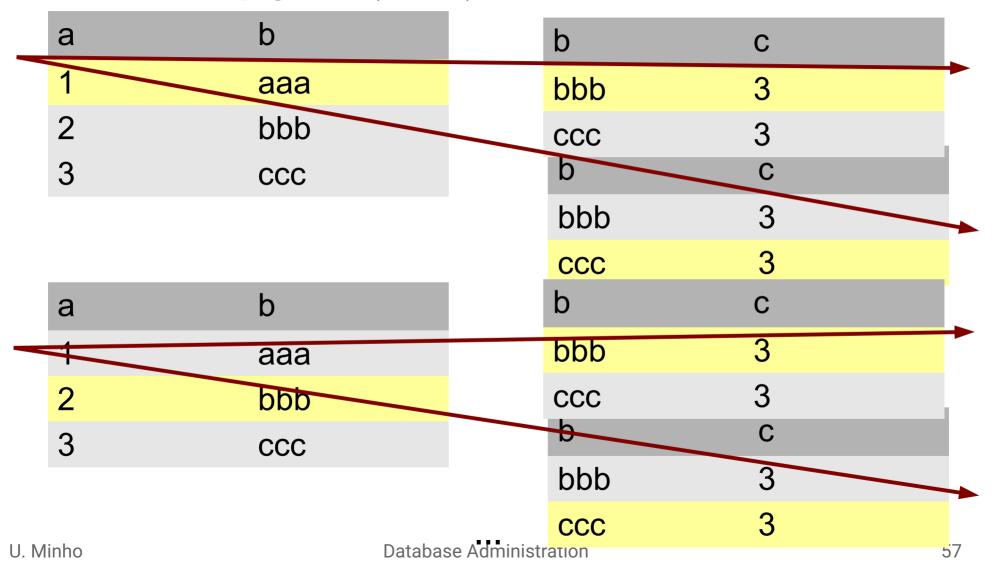
Test each record from the largest relation:



Test each record from the largest relation:



Nested-loop join (NLJ)



Nested-loop join (NLJ)

- Memory requirements:
 - One record from each relation
- Operations:
 - If outer loop has N records
 - Reads inner relation N times

Block-based NLJ

- Much smarter: Execute NLJ by blocks
- Memory requirements:
 - One block from each relation
- Operations:
 - If outer loop has N records / B blocks (B << N)
 - Reads inner relation B times (B << N!)

Case study

- Tables:
 - Client: Id, Name, Address, Data(*)
 - Product: Id, Description, Data^(*)
 - Invoice: Id, ProductId, ClientId, Data^(*)
- Pre-populate Client and Product with 2ⁿ items

(*) Strings with arbitrary data...

Case study

- Sell:
 - Add invoice record
- Account of a specific client:
 - names of items sold to that client
- Top 10 products:
 - 10 most sold products
- Generate client and product ids with: rand.nextInt(MAX) | rand.nextInt(MAX)

Benchmarking

- Repeat workload for a variable number of client threads
- Discard initial and final periods
- Measure:
 - Response time (duration of transactions)
 - Throughput (rate of execution)

