

User Application for Milestone 1 by Damisi Kayode

Progress Report: Lockit App Development

Overview

I've made solid progress on the Lockit app by developing key features in FlutterFlow while using Figma to map out the UI/UX. Which has helped create a more intuitive, user-friendly experience.

FlutterFlow Development

1. Built Core Pages

I've developed the main app pages, like the home screen, settings, and profile, making sure they align with the hardware features of the Lockit device.

2. Added Important Features

I integrated a bottom navigation bar and the Google Maps widget which would be integrated with the GPS of our necklace giving users easy access to location tracking and geofencing.

3. Focused on UI Design

I set up the interface with a clean and simple layout, including a five-icon navigation bar for quick access to key features, ensuring the app is easy to navigate.

Figma for UI/UX Planning

1. Created a Site Map in Figma

To get a better understanding of the app flow, I made a site map in Figma. This helped me plan how different pages connect and improve the overall user journey.

2. Drafted UI/UX Designs

Using Figma, I sketched out the first draft of the app's design. This gave me a clearer picture of how the app would look and feel, ensuring it's both functional and visually appealing.

Conclusion

By combining FlutterFlow for development and Figma for design planning, I've been able to build an app that can be easily integrated with the hardware but also user-friendly. There's still more to do, but these steps have laid a strong foundation for the Lockit app.

Link to the app review on flutterflow: <https://app.flutterflow.io/share/locitdraft-nt59sr>





