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SUDHANSHU MISHRA

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KEY SKILLS

Python, Java
Android, Firebase
Machine Learning,
Git

COURSES/MOOCs

Introduction to Interactive
Programming In Python by Rice
University
(Coursera)

Machine Learning by Andrew Ng
(Coursera)

Firebase in a weekend
(Udacity)

Android
(Precursor Ltd - Lucknow)

Volunteer Experience

Personality Development Club-
Working Committee Member

Google Student Community-
Technical Team Member

EDUCATION

DIT UNIVERSITY, DEHRADUN(UK):
CGPA - 7.68

ST JOSEPH'S SCHOOL, GORAKHPUR(UP):
Grade 12 - 90.4%
Grade 10 - 86%

About Me

I am a Pre-Final Year student of DIT University. I am pursuing B.Tech in Computer Science and Engineering. I am a Tech lover. I love talks on Android and Machine Learning. I love Brain Storming over these technologies. I want to help data scientists and everyone else interested in developing an Android based AI world where everything would be automated and at the tip of finger. So if you are one of those, come join my hand and let us make something fruitful for the mankind.

At leisure I love spending time on Quora. It acts as the source of encouragement for me to explore some lesser known technologies. Besides, I love playing Casio. I am sporty too. I love playing Badminton. I have acted as the event Coordinator for Badminton during Sports Fest 2017 of DIT University

Projects

Android: Sunshine App

Designed the app from Scratch. Included Shared Preference, Calendar class, Sign up Screen, Phone number verification through One Time Password. Included some basic animation and music schema. The app tell about the user's sunshine details once he enters his DOB, Name and Mobile Number. One can send greetings as SMS to the mobile number mentioned by the user.

Android: Planner App

Developed the app from scratch to store user's **attendance details**, **assignment details**, **to-do list** and **time table**.

Android: FriendlyChat App

Developed a chat app as part of **Firebase in a weekend** course offered by Udacity. It uses Google API to sign up/sign in users.

Python: Mini Games

Developed mini games like **Memory Game**, **Guess the Number**, **Stopwatch game** and the final game project **Asteroid Game** as part of project in "Introduction to Interactive Programming in Python" offered by Rice University (Coursera). Used Browser based IDE **Code Skulptor** and **simplegui** module for the development of game projects.