## **Flutter**

(MacM1)

softwareupdate --install-rosetta --sang-ayon-sa-lisensya

I-download ang flutter

I-extract ang zip

Pumunta sa finder Pindutin ang cmd+shift+G

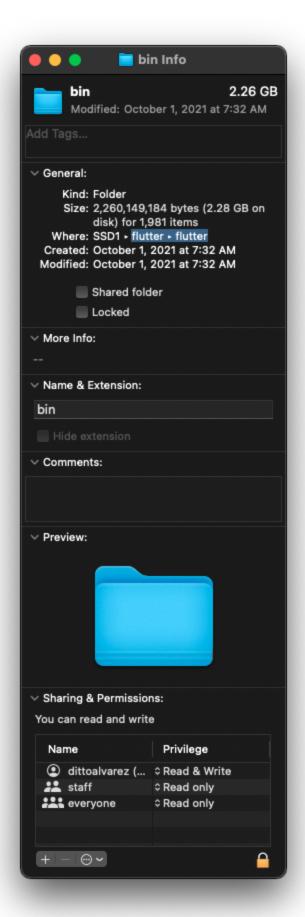
Buksan ang .zshrc gamit ang text editor

Idikit

```
export PATH="$PATH: [PATH_OF_FLUTTER_GIT_DIRECTORY]/bin"
export NVM_DIR.ash" | &&. "$NVM_DIR.nvm.sh" | # This loads nvm
[ -s "$NVM_DIR.nvm.sh" | &&. "$NVM_DIR.nvm.sh" | # This loads nvm
[ -s "$NVM_DIR.nvm.sh" | &&. "$NVM_DIR.nvm.sh" | # This loads nvm
export ANDROID_HOME=$HOME/Library/Android/$dk
export PATH=$PATH: $ANDROID_HOME/emulator
export PATH=$PATH: $ANDROID_HOME/couls
export PATH=$PATH: $ANDROID_HOME/tools
export PATH=$PATH: $ANDROID_HOME/tools/bin
export PATH=$PATH: $ANDROID_HOME/tools/bin
export PATH=$PATH: $ANDROID_HOME/platform—tools
```

Pumunta sa flutter folder ang right click bin pagkatapos ay kumuha ng impormasyon

Kopyahin ang lokasyon



Pagkatapos ay i-paste ang landas ( PALITAN ang direktoryo ng landas ng landas)

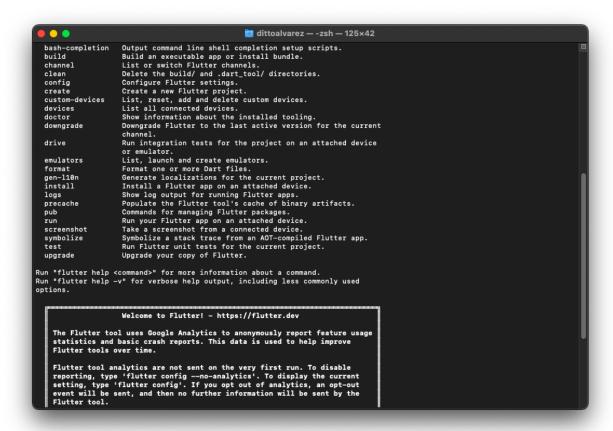
```
export PATH="$PATH: /Volumes/SSD1/flutter/flutter/bin"
export NVM_DIR="$HOME/.nvm"
[ -s "SNVM_DIR/nvm.sh" | &&. "$NVM_DIR/nvm.sh" # This loads nvm
[ -s "SNVM_DIR/nsh.completion" ] &&. "$NVM_DIR/bash_completion" # This loads nvm bash_completion
export ANDROID_HOME=$HOME/Library/Android/sdk
export PATH=$PATH: $ANDROID_HOME/emulator
export PATH=$PATH: $ANDROID_HOME/cools/bin
export PATH=$PATH: $ANDROID_HOME/tools/bin
export PATH=$PATH: $ANDROID_HOME/tools/bin
export PATH=$PATH: $ANDROID_HOME/platform-tools
```

Run flutter:

Buksan ang terminal

I-type ang "flutter" pindutin ang enter

Dapat itong lumitaw



Buksan ang iPhone simulator - bukas -a simulator

Upang suriin ang mga error sa android studio/Xcode: Sa terminal ipasok ang "flutter doctor"

flutter gumawa ng <name>