# Comparing different state-of-the-art solutions for image prediction using time-series analysis

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Summerterm 2020

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    - ullet Propagate the error o Greater error in later images

Two networks chained together

<sup>&</sup>lt;sup>1</sup>h is the so named **code**. Output layer is named **bottleneck layer** ≥ → ∞ ∞ ∞

- Two networks chained together
  - Encoder

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- Used for reconstruction  $x \approx x'$
- Important is to prevent the network to simply copy x to x/ (Interpolation)
- Simplest architecture is the undercomplete autoencoder
  - Code smaller then input
  - Network needs to distinguish between useful and obsolete

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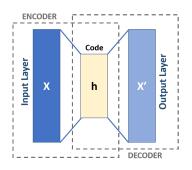


Figure: Autoencoder schema [? ]

Convolutional Neural Network



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- Consists of three stages

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  - Non-linearity (ReLU, sigmoid, ...)
  - Pooling layer

# CNN (First stage)

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$$(I * K)(i,j) = \sum_{m} \sum_{n} I(m,n)K(i-m,j-n)$$

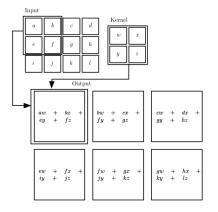


Figure: Two dimensional convolutional operation [? ]

### **RNN**



### **LSTM**

# ConvLSTM

# Backpropagation

#### **BPTT**

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- Autoencoder architecture
- Useful for future image prediction & image reconstruction
- Typical baseline for newer, more advanced algorithms

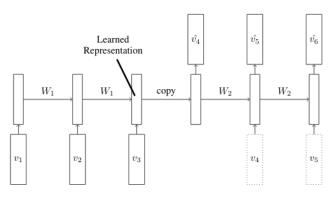


Figure: Future image prediction model [? ]

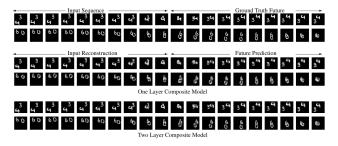


Figure: Results of MovingMNIST experiment [? ]

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- Similar to LSTM Autoencoder, but uses ConvLSTM instead
- Outperforms the LSTM Autoencoder

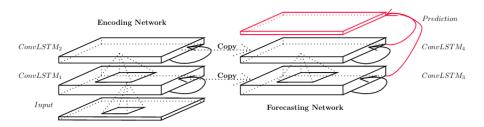


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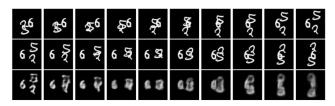


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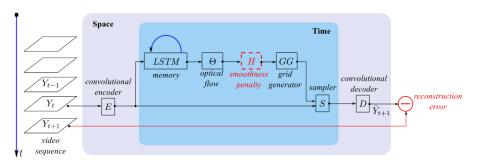


Figure: Spatio-temporal Video Autoencoder Architecture [?]

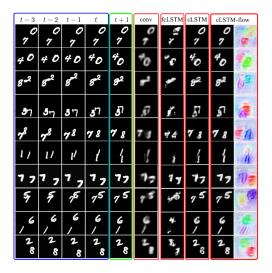


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### PredNet

### **PredRNN**