

#	Old Code	#	New Code
1	<i># Keywords & syntax demo (A)</i>	1	<i># Keywords & syntax demo (B)</i>
2		2	
3	import math	3	import math
4	from math import pi as circle_pi	4	from math import pi as circle_pi
5		5	
6	class Example:	6	class Example:
7	def __init__(self, value: int = 0)	7	def __init__(self, value: int = 1)
	-> None:		-> None: <i>#Changed default from 0 to 1</i>
8	self.value = value	8	self.value = value
9		9	
10	def compute(self)-> float :	10	def compute(self)-> float :
11	if self.value > 0:	11	if self.value >= 0: <i>#Changed > to >=</i>
12	for i in range(1, 10):	12	for i in range(1, 10):
13	while i < 5:	13	while i < 6: <i>#Changed 5 to 6</i>
14	try :	14	try :
15	assert i== 3, "Un-lucky number"!	15	assert i== 4, "Un-lucky number" <i># Changed 3 to 4!</i>
16	yield i	16	yield i
17	break	17	break
18	except AssertionError	18	except AssertionError
	as e:		as e:
19	print (f"Caught: {e}")	19	print (f"Error: {e}")
			<i>#Changed message</i>
20	continue	20	continue
21	finally :	21	finally :
22	pass	22	pass
23	elif self.value == 0:	23	elif self.value == -1: <i>#Changed 0 to -1</i>
24	return None	24	return None
25	else :	25	else :
26	raise ValueError("Negative")!	26	raise ValueError("Too negative") <i># Changed error message!</i>
27		27	
28	def main():	28	def main():
29	e = Example(2)	29	if a:
30	result = [x for x in e.compute() if x % 2 == 0]	30	
31	print ("Results:", result)		
32			
33	match e.value:	31	match e.value:
34	case 0:	32	case 0:
35	print ("Zero")	33	print ("Zero")
36	def inner(*args, **kwargs):	34	def inner(*args, **kwargs):
37	global x	35	global x
38	nonlocal result	36	nonlocal result
39	x = lambda y: y ** 2	37	x = lambda y: y + 1 <i>#Changed expression</i>
40	print ({k: v for k, v in kwargs.items()})	38	print ({k: v.upper() for k, v in kwargs.items()}) <i>#Added .upper()</i>
41	return x(args[0]) if args else None	39	return x(args[0]) if args else None

42		40	
43	print (inner(4, key='val'))	41	print (inner(3, key='val')) <i>#Changed</i>
44			<i>arg</i>
45	if __name__ == "__main__":	42	
46	main()	43	if __name__ == "__main__":
		44	main()
