Interview Questions & Answers on REST & RESTful API Design Principles

1 Basic Questions

1. What is REST, and how does it differ from SOAP?

REST (Representational State Transfer) is an architectural style that defines a set of constraints for designing web services. It primarily uses standard HTTP methods and focuses on resources rather than operations.

Differences between REST and SOAP:

- Protocol: REST is an architectural style, while SOAP (Simple Object Access Protocol) is a strict protocol.
- Data Format: REST typically uses JSON, while SOAP uses XML.
- Performance: REST is lightweight and faster than SOAP, which has a higher overhead due to XML formatting and WS-Security.
- **Flexibility:** REST supports multiple data formats (JSON, XML, HTML, etc.), while SOAP is XML-based.
- Statefulness: REST is stateless; SOAP can be stateful.

2. What are the six constraints of REST architecture?

The six constraints that define REST are:

- 1. **Client-Server Architecture** The client and server are independent of each other, allowing for better scalability.
- 2. **Statelessness** Each request from the client contains all the necessary information; the server does not store session data.
- 3. **Cacheability** Responses can be cached to improve performance and reduce server load.
- 4. **Layered System** An API can be designed in layers (e.g., authentication, load balancing, security) without affecting clients.

- Uniform Interface Standardized communication methods using HTTP verbs (GET, POST, PUT, DELETE).
- 6. **Code on Demand (Optional)** The server can send executable code (e.g., JavaScript) to the client.

3. What is the difference between a REST API and a RESTful API?

- **REST API**: Any API that follows some REST principles but may not strictly adhere to all six constraints.
- **RESTful API**: An API that fully follows all REST constraints and principles.

4. What is a resource in REST, and how is it represented?

- A resource is any object or entity that can be accessed via the API (e.g., users, orders, products).
- Resources are represented using **URIs** (Uniform Resource Identifiers).
 - Example: /users/{id}, /products/{id}

5. What are endpoints in a REST API?

- An **endpoint** is a specific URL where a client interacts with a resource.
- Example:
 - GET /users/{id} Retrieve user details.
 - POST /orders Create an order.

2 HTTP Methods & Status Codes

6. Explain the difference between GET, POST, PUT, PATCH, and DELETE.

- GET Retrieve resource data (safe, idempotent).
- POST Create a new resource (not idempotent).
- PUT Update a resource completely (idempotent).
- PATCH Partially update a resource (not always idempotent).
- DELETE Remove a resource (idempotent).

7. When would you use PUT vs. PATCH?

- Use PUT when replacing an entire resource (e.g., updating all fields).
- Use PATCH when making partial updates (e.g., changing only one field).

8. What are the commonly used HTTP status codes in REST APIs?

- 200 OK Successful request.
- 201 Created Resource successfully created.
- 204 No Content Successful request, but no response body.
- 400 Bad Request Client-side error (e.g., malformed request).
- 401 Unauthorized Authentication is required.
- 403 Forbidden Client lacks permission.
- 404 Not Found Resource does not exist.
- 500 Internal Server Error Unexpected server-side issue.

3 RESTful API Design & Best Practices

9. What are the best practices for designing RESTful APIs?

- ✓ Use plural nouns for resource names (/users, not /user).
- Implement proper HTTP status codes.
- Support versioning (/v1/resources).
- ✓ Use pagination for large datasets (?page=2&limit=20).
- Implement rate limiting to prevent abuse.
- Use OAuth or JWT for authentication.

10. How do you design a RESTful API for a blogging platform?

Endpoints could include:

- GET /posts Get all posts
- POST /posts Create a new post
- GET /posts/{id} Get a specific post
- POST /posts/{id}/comments Add a comment

11. What is HATEOAS in REST?

HATEOAS (Hypermedia as the Engine of Application State) is a principle where API responses include links to relevant actions.

Example:

```
json
{
    "id": 1,
    "name": "John",
    "links": {
        "self": "/users/1",
        "orders": "/users/1/orders"
    }
}
```

12. How do you handle authentication and authorization in REST APIs?

- ✓ Use **OAuth 2.0** for user authentication.
- ✓ Use JWT (JSON Web Token) for session management.
- Implement API keys for third-party access.

4 Advanced & Real-World Questions

13. How does caching work in REST APIs?

- Use HTTP headers:
 - o Cache-Control: max-age=3600 (cache for 1 hour).
 - ETag Versioning for resources.

14. How do you implement pagination in REST APIs?

Use query parameters:

• GET /users?page=2&limit=10

15. How does versioning work in REST APIs?

- URI-based: /v1/resource
- Header-based: Accept-Version: v1
- Query-based: ?version=1

16. Explain the differences between REST, GraphQL, and gRPC.

Feature	REST	GrapnQL	gRPC
Data Format	JSON, XML	JSON	Protocol Buffers

Query Flexibility	Fixed Endpoints	Custom Queries	Strict Methods
Performance	Medium	High	Very High
Use Case	General APIs	Complex Data Fetching	Low-latency Services

17. How would you improve the performance of a REST API?

- Enable caching.
- Use gzip compression.
- Implement asynchronous processing.
- Use database indexing.

18. Can a REST API be stateful?

No, REST APIs should be **stateless**. However, some services may use **session-based authentication**, making them stateful.

19. How does REST handle security vulnerabilities?

- Prevent **SQL** injection by using parameterized queries.
- Use CSRF tokens to prevent cross-site request forgery.
- Implement HTTPS for secure communication.

5 Summary

- REST follows six constraints: stateless, cacheable, client-server, uniform interface, layered system, code-on-demand (optional).
- Use proper HTTP methods and status codes.
- Security (OAuth, JWT) and performance (caching, pagination) are crucial.