# **Basic Questions**

## 1. What is HTTP, and how does it work?

### Definition:

- HTTP (HyperText Transfer Protocol) is the foundation of communication on the web.
- It enables the transfer of resources such as web pages, images, and API responses.

### • How It Works:

- A client (browser, mobile app, API client) sends an HTTP request to a web server.
- The server processes the request and returns an HTTP response containing data or an error message.
- The **client receives the response** and renders the requested resource (e.g., a webpage).

## • Example:

- When you type https://www.example.com in a browser:
  - The browser sends a **GET request** to the web server.
  - The server responds with the HTML of the webpage.
  - The browser displays the webpage to the user.

# 2. Why is HTTP considered a stateless protocol?

### • Statelessness in HTTP:

- HTTP does not retain memory of previous requests between the client and server.
- Each request is treated as **independent**, meaning the server does not store session information.

## • Challenges Due to Statelessness:

- Maintaining user sessions (e.g., staying logged in).
- Every request must include necessary information (e.g., authentication tokens).

### Solutions to Maintain State:

- Cookies Stored in the browser and sent with requests.
- Sessions Server-side storage of user data.
- o Tokens (JWT, OAuth) Used for authentication and API security.

# 3. What are the key differences between HTTP and HTTPS?

Feature	НТТР	HTTPS
Security	Data is sent in plain text	Data is encrypted using SSL/TLS
Encryption	No encryption	Uses SSL/TLS encryption
Port	Uses port 80	Uses port 443
Data Integrity	Data can be intercepted and modified	Data is protected from tampering
Use Case	Suitable for non-sensitive data	Essential for secure websites (e.g., banking, login pages)

# **Intermediate Questions**

- 4. Explain the HTTP request-response cycle with an example.
  - Step 1: The Client Sends a Request

• The **browser, mobile app, or API client** sends a request to the server.

## Example:

```
vbnet
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GET /index.html HTTP/1.1
Host: www.example.com
```

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- Step 2: The Server Processes the Request
  - The web server receives the request, processes it, and retrieves the required resource.
- Step 3: The Server Sends a Response
  - The server responds with a status code, headers, and body.

## Example:

```
pgsql
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HTTP/1.1 200 OK
Content-Type: text/html
```

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- Step 4: The Client Renders the Response
  - The browser processes the received content and displays the webpage.

# 5. What are HTTP methods? When would you use PUT vs. PATCH?

- Common HTTP Methods & Use Cases:
  - o **GET** Retrieve a resource.
  - o **POST** Create a new resource.
  - **PUT** Update an entire resource.
  - **PATCH** Partially update a resource.

- **DELETE** Remove a resource.
- PUT vs. PATCH:

Method	Use Case	Example
PUT	Replaces an <b>entire</b> resource	Updating a user profile (name, email, password, etc.)
PATCH	Updates <b>part</b> of a resource	Changing only the email of a user without modifying the name

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# 6. What are HTTP status codes? Give examples of 2xx, 3xx, 4xx, and 5xx status codes.

- 1xx Informational: Request received and processing continues.
- 2xx Success: Request was successfully processed.
  - o **200 OK** Successful request.
  - o **201 Created** New resource successfully created.
- 3xx Redirection: Further action required.
  - o **301 Moved Permanently** The resource has a new URL.
  - o **304 Not Modified** Cached version should be used.
- 4xx Client Errors: The client made a mistake.
  - 400 Bad Request Invalid request syntax.
  - **401 Unauthorized** Authentication required.
  - **404 Not Found** Resource does not exist.
- 5xx Server Errors: The server encountered an issue.
  - o **500 Internal Server Error** Generic server failure.
  - 503 Service Unavailable Server is temporarily overloaded.

## **Advanced Questions**

## 7. How do cookies, sessions, and tokens help maintain state in HTTP?

### Cookies:

- o Small pieces of data stored in the client's browser.
- Automatically sent with every request to the server.
- Used for tracking user sessions, preferences, and authentication.

### Sessions:

- Server-side storage of user data.
- The client is assigned a **session ID**, which is stored in a cookie.
- o Common in login-based applications.

## • Tokens (JWT, OAuth):

- JSON Web Tokens (JWT) Used in stateless authentication.
- OAuth Tokens Used for secure API access.
- Tokens are stored in **local storage or cookies** and sent in headers.

# 8. What is the difference between 301 (Moved Permanently) and 302 (Found) redirections?

## • 301 Moved Permanently:

- Used when a resource's URL has changed permanently.
- Example: Redirecting http://old-site.com to https://new-site.com.
- Search engines update the indexed URL.

## • 302 Found (Temporary Redirect):

- Used for temporary URL changes.
- Search engines do not update the indexed URL.

## 9. How does caching work in HTTP, and which headers control it?

- Purpose of Caching:
  - Reduces server load and improves performance.
  - Allows browsers to store copies of resources (e.g., images, CSS).
- Important HTTP Headers for Caching:
  - Cache-Control:
    - Cache-Control: max-age=3600 (Cache for 1 hour)
    - Cache-Control: no-cache (Always fetch fresh data)
  - **ETag:** Unique identifier for a resource version.
  - **Expires:** Defines the expiration date of cached content.

# 10. What security risks are associated with HTTP, and how can they be mitigated?

- Security Risks:
  - Man-in-the-middle attacks Data interception.
  - Phishing attacks Fake websites mimicking real ones.
  - Data tampering Modifying HTTP messages.
  - Session hijacking Stealing session cookies.
- Mitigation Strategies:
  - Use HTTPS Encrypts data with SSL/TLS.

- o **Secure cookies** Use HttpOnly and Secure flags.
- Implement Content Security Policy (CSP) Prevents XSS attacks.
- **Use authentication tokens** JWT or OAuth for secure API access.
- **Validate user input** Prevents injection attacks.