# General Relativity exercises

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We set c = 1.

# 1 Sheet 1

#### 1.1 Lorentz transformations

#### 1.1.1 Inverses

We can consider a Lorentz boost with velocity v in the x direction, and we look at its representation in the (t,x) plane (since the y and z directions are unchanged). Its matrix expression looks like:

$$\Lambda = \begin{bmatrix} \gamma & -v\gamma \\ -v\gamma & \gamma \end{bmatrix} \,, \tag{1}$$

where  $\gamma = 1/\sqrt{1-v^2}$ . The inverse of this matrix can be computed using the general formula for a 2x2 matrix:

$$A^{-1} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}.$$
 (2)

The determinant of  $\Lambda$  is equal to  $\gamma^2(1-v^2)=1$ , therefore the inverse matrix is:

$$\Lambda = \begin{bmatrix} \gamma & v\gamma \\ v\gamma & \gamma \end{bmatrix} . \tag{3}$$

# 1.1.2 Invariance of the spacetime interval

Our Lorentz transformation is

$$dt' = \gamma(dt - v dx) \tag{4a}$$

$$dx' = \gamma(-v dt + dx) \tag{4b}$$

$$dy' = dy (4c)$$

$$dz' = dz (4d)$$

and we wish to prove that the spacetime interval, defined by  $ds^2 = \eta_{\mu\nu} dx^{\mu} dx^{\nu}$  is preserved:  $ds'^2 = ds^2$ . Let us write the claimed equality explicitly:

$$-dt^{2} + dx^{2} + dy^{2} + dz^{2} = \gamma(dt - v dx)$$
 (5a)

# 1.1.3 Tensor notation pseudo-orthogonality

The invariance of the spacetime interval  $ds'^2 = ds^2$  can be also written as  $\eta_{\mu\nu} dx^{\mu} dx^{\nu} = \eta_{\mu\nu} dx'^{\mu} dx'^{\nu}$ . By making the primed differentials explicit we have:

$$\eta_{\mu\nu} dx^{\mu} dx^{\nu} = \eta_{\mu\nu} \Lambda^{\mu}_{\ \rho} dx^{\rho} \Lambda^{\nu}_{\ \sigma} dx^{\sigma} , \qquad (6)$$

but the dummy indices on the LHS can be changed to  $\rho$  and  $\sigma$ , so that both sides are proportional to  $dx^{\rho} dx^{\sigma}$ . Doing this we get:

$$\eta_{\rho\sigma} = \eta_{\mu\nu} \Lambda^{\mu}_{\ \rho} \Lambda^{\nu}_{\ \sigma} = (\Lambda^{\top})_{\rho}^{\ \mu} \eta_{\mu\nu} \Lambda^{\nu}_{\ \sigma}, \tag{7}$$

or, in matrix form,  $\eta = \Lambda^{\top} \eta \Lambda$ .

# 1.1.4 Explicit pseudo-orthogonality

For simplicity but WLOG we consider a boost in the x direction with velocity v and Lorentz factor  $\gamma$ . The matrix expression to verify is:

$$\begin{bmatrix} \gamma & -v\gamma \\ -v\gamma & \gamma \end{bmatrix} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \gamma & -v\gamma \\ -v\gamma & \gamma \end{bmatrix} \stackrel{?}{=} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$
 (8a)

$$\begin{bmatrix} \gamma & -v\gamma \\ -v\gamma & \gamma \end{bmatrix} \begin{bmatrix} -\gamma & v\gamma \\ -v\gamma & \gamma \end{bmatrix} \stackrel{?}{=} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$
 (8b)

$$\begin{bmatrix} -\gamma^2 + \gamma^2 v^2 & v\gamma^2 - v\gamma^2 \\ v\gamma^2 - v\gamma^2 & -v\gamma^2 + \gamma^2 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}, \tag{8c}$$

which by  $\gamma^2 = 1/(1-v^2)$  confirms the validity of the expression.

#### 1.2 Muons

### 1.2.1 Nonrelativistic approximation

The survival probability is given by  $\mathbb{P}(t) = \exp\left(-t/2.2 \times 10^{-6} \,\mathrm{s}\right)$ . If the ground is  $h = 15 \,\mathrm{km}$  away, then the muon will reach it in  $t = h/v = 15 \,\mathrm{km}/(0.995c) \approx 5.03 \times 10^{-5} \,\mathrm{s}$ , therefore  $\mathbb{P}(t) \approx 1.2 \times 10^{-10}$ .

### 1.2.2 Relativistic effects: ground perspective

The observer on the ground will see the muon having to traverse the whole  $h=15\,\mathrm{km}$ , but the muon's time will be dilated for them by a factor  $\gamma_v\approx 10$ : therefore the survival probability will be  $\mathbb{P}(t)=\exp\left(-t/(\gamma_v\times 2.2\times 10^{-6}\,\mathrm{s})\right)\approx 0.1$ .

### 1.2.3 Relativistic effects: muons perspective

The muons in their system will observe length contraction, with respect to Lorentz boost, by a factor  $\gamma_v \approx 10$ : therefore the survival probability will be  $\mathbb{P}(t) = \exp\left(-t/(\gamma_v \times 2.2 \times 10^{-6}\,\mathrm{s})\right) \approx 0.1$ . This result is the same of the one predicted by ground observer, with respect to relativity principle.

#### 1.3 Radiation

# 1.3.1 New angle

In the source frame the radiation velocity components are  $u'_x = \cos \theta'$ ,  $u'_y = \sin \theta'$ . From the composition of velocities we obtain:

$$u_y = \sin \theta = \frac{\mathrm{d}y}{\mathrm{d}t} = \frac{\mathrm{d}y'}{\gamma_v(\mathrm{d}t' + v\,\mathrm{d}x')} = \frac{\sin \theta'}{\gamma_v(1 + v\cos \theta')} \tag{9a}$$

$$u_x = \cos \theta = \frac{\mathrm{d}x}{\mathrm{d}t} = \frac{\gamma_v(\mathrm{d}x' + v\,\mathrm{d}t')}{\gamma_v(\mathrm{d}t' + v\,\mathrm{d}x')} = \frac{\cos \theta' + v}{1 + v\cos \theta'},\tag{9b}$$

hence:

$$\frac{1}{\tan \theta} = \frac{\gamma_v}{\tan \theta'} + \frac{\gamma_v v}{\sin \theta'}.$$
 (10)

### 1.3.2 Angle plot and relevant limits

See the jupyter notebook in the python folder for plots. For v=0 we have  $\theta=\theta'$  as we expected, while for v=1,  $\theta=0$ .

#### Radiation speed invariance 1.3.3

Are the components of the velocity, which we called  $\sin \theta$  and  $\cos \theta$ , actually normalized? Let us check:

$$\sin^2 \theta + \cos^2 \theta = \frac{\left(\frac{\sin \theta'}{\gamma_v}\right)^2 + (\cos \theta' + v)^2}{(1 + v\cos \theta')^2} \tag{11a}$$

$$= \frac{(1-v^2)\sin^2\theta' + \cos^2\theta' + v^2 + 2v\cos\theta'}{(1+v\cos\theta')^2}$$
 (11b)

$$= \frac{(1-v^2)\sin^2\theta' + \cos^2\theta' + v^2 + 2v\cos\theta'}{(1+v\cos\theta')^2}$$

$$= \frac{1+v^2(1-\sin\theta') + 2v\cos\theta'}{(1+v\cos\theta')^2} = 1,$$
(11b)

therefore the square modulus of the speed of the radiation is still c, as we could have assumed earlier.

#### **Isotropic emission**

Since the angular distribution of emission varies when changing inertial reference, we might suppose that every system in relative motion respect to O with  $v \neq 0$ observes nonisotropic emission.

This can be seen by noticing that for  $v \simeq 1$  we have that in the observer system there is almost only emission at an angle  $\theta = 0$ . In general, since there is a Lorentz  $\gamma$  factor multiplying a function of the angle in the radiation emission frame O', the cotangent of the angle in the observation frame O must get larger and larger as the relative velocity v increases, therefore the radiation gets compressed towards angles with large cotangents:  $\theta \sim 0$ .

See the jupyter notebook in the python folder for interactive plots:)

#### 2 Sheet 2

#### 2.1 Constant acceleration

We are given the position as a function of time,

$$x(t) = \frac{\sqrt{1 + \kappa^2 t^2} - 1}{\kappa},\tag{12}$$

and we can directly compute its derivative

$$v(t) = \frac{\mathrm{d}x}{\mathrm{d}t} = \frac{\kappa t}{\sqrt{\kappa^2 t^2 + 1}}.$$
 (13)

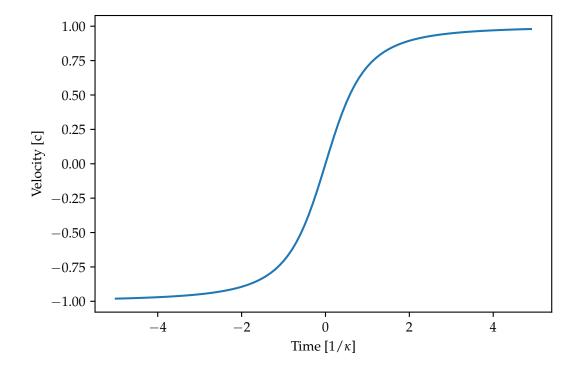


Figure 1: Velocity as a function of coordinate time *t* 

It is clear from the expression that |v| < 1 for all times, while v approaches 1 at positive temporal infinity and -1 at negative temporal infinity.

The Lorentz factor  $\gamma$  is given by

$$\gamma = \frac{1}{\sqrt{1 - v^2}} = \frac{1}{\sqrt{1 - \frac{\kappa^2 t^2}{\kappa^2 t^2 + 1}}} = \sqrt{\kappa^2 t^2 + 1},$$
(14)

therefore the four-velocity is given by:

$$u^{\mu} = \begin{bmatrix} \gamma \\ \gamma v \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \sqrt{\kappa^2 t^2 + 1} \\ \kappa t \\ 0 \\ 0 \end{bmatrix} . \tag{15}$$

The relation between coordinate and proper time is given by the definition of the first component of the four-velocity:  $u^0 = dt/d\tau = \gamma$ , therefore  $d\tau = dt/\gamma$ . Integrating this relation we get:

$$\tau = \int d\tau = \int \frac{dt}{\gamma} = \frac{\operatorname{arcsinh}(\kappa t)}{\kappa}, \qquad (16)$$

where the constant of integration is selected by imposing  $t=0 \iff \tau=0$ . Notice that, as we would expect, when expanding up to second order near  $t=\tau=0$  we have  $t\sim \tau$ , since in that region the velocity is much less than unity.

The inverse relation is given by  $t = \sinh(\kappa \tau)/\kappa$ . Using this, we can write:

$$x(t(\tau)) = \frac{\cosh(\kappa \tau) - 1}{\kappa}.$$
 (17)

Now, we wish to compute the four-