

User Guide

Advance English Dictionary

User Guide

Setting up the project:

- 1) Copy folder into your computer from the CD.
- 2) Open the file project/XII/MAIN.CPP in TURBO C++ IDE.
- 3) In the file on top you will find #define statements involving paths of graphics, header files etc. Give the paths correctly; the graphics path is the path of folder TC/BGI. The rest are paths of the header files and files used to store data of the program. Just change initial path to the path to which you have copied the folder to.
- 4) Press CTRL+F9 to run the program.

Program Run:

- 1) The 1st screen that appears is the introduction screen. It contains small animation of name of the project and name of author. The animation can be paused by pressing any key. Pressing a key again plays it back. The animation can be skipped by pressing enter.
- 2) The next screen that appears is the main menu with following options:
 1. Search A Word
 2. Add A Word
 3. Abbreviations
 4. How To Use
 5. Exit

The options are self explanatory.

Options can be scrolled by using up and down arrow keys.

Press Enter Key to select an option.

Here is a description of the options.

1. Search A Word

Selecting this option you will be redirected to the search screen. At the bottom left you will see a blinking message to enter the word to be searched for Enter the word there. After you press enter you will see the list of words whose initials match your words in the search results box on the top right. You can scroll down through the list by pressing any key. To display a word's meaning press enter; you will be redirected to the input window. Enter the word no. and the meaning will be displayed in the definition window on the top left. If you enter a wrong no you will be asked to enter again.

NOTE: To scroll through the entire dictionary just press enter in the search box.

2. Add A word

It redirects you to the Adding Word screen. You will be asked to enter a word. After you enter ,you will be asked to either link it to an existing word or to add a new definition.

If you choose to enter definition you will require to enter definition and if successful, the word would be added.

If you choose to link it to a word you will have to enter a word and then you will be redirected to the search screen where you can select the word to which you want to link it to. If link is succesful the word would be added. Else you would be redirected to enter definition.

There will be instance where you can press esc to exit from adding word.

3. Abbreviations

It displays the list of all the abbreviations used in the dictionary. You can scroll through the list by pressing any key.

4. How to Use

It displays the organization of the dictionary and meaning of the various symbols used there.

5. Exit

It redirects you to the Thank You note. Here also there is small animation like intro.

Press any key to pause the animation. Pressing another key plays it back. Pressing enter skips the animation.

After this you could press any key to exit at that instant.

If you don't press any key the program waits for 3000 micro seconds and then exits.

3) After all the options(except exit) you will be redirected to a screen stating "Press Y to continue, press any other key to exit". Pressing Y will redirect you to the main menu. Pressing any other key will redirect you to the end note and the program will exit.