Using a UUID Library: Many programming languages have libraries or modules that provide functions for generating UUIDs. These libraries typically have methods or functions that can be called to generate a UUID. For example, in JavaScript, you can use libraries like **uuid** or **uuidv4** to generate UUIDs.

Io.on(‘connection’,) // event trigger when socket get connected

Actions file -> we map it so that we can use property of object used everywhere so that we don’t do typo.