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## 3. 3. Class / VS functional Components

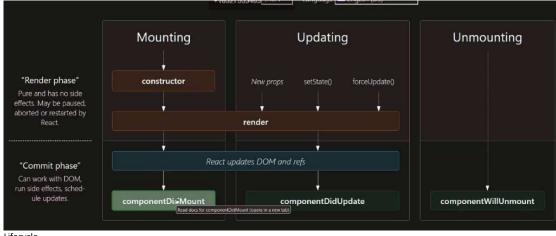
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Just see the structure & don't try to understand anything

Class Based functional components:, counter application:

```
<Counter />
    </div>
class Counter extends React.Component {
 constructor(props) {
   super(props);
   this.state = {
     count: 0,
   };
  incrementCount = () => {
    this.setState({count: this.state.count + 1});
render() {
  return (
     Count: {this.state.count}
     <button onClick={this.incrementCout}>Increment
```

We use super keyword to acess the parent class constructor in our case it's (React.C



Functional Based components & are hooks

```
{/* Hooks are functions that allow functional components to use state, lifecycle methods,
and other React features previously available only in class components. */
/div>
```

```
const PhotoGallery = () => {
 const [photos, setPhotos] = React.useState([]); // useState Hook
```

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```
React.useEffect(() => {
 fetch("https://jsonplaceholder.typicode.com/photos")
   .then((res) => res.json())
   .then((data) => setPhotos(data))
   .catch((err) => console.error(err));
}, []);
return (
   <h3>Photo Gallery</h3>
     {photos.splice(0, 5).map((photo) => {
      return <img key={photo.id} src={photo.thumbnailUrl} />;
 </div>
```

This displays 5 images

Convert Class based components -> Functional Based Components

```
class DataList extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      data: [],
      isLoading: true,
      error: null,
    };
```

We've 3 states here now in a functional comp. Create these states->

```
function DataListFn() {
 const [data, setData] = React.useState([]);
 const [isLoading, setIsLoading] = React.useState(true);
 const [error, setError] = React.useState(null);
```

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