

# **ECS 198F: Introduction**

Divyansh Rajesh Jain

# Introduction

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- Advised by Prof. Siena Saltzen

# Objectives

- Bridge the gap between school curriculum and industry
- Teach about industry tools and practices
  - Unix and Developer Tools
  - Docker
  - Testing (QA)
  - CI/CD & DevOps
  - Intro to AI Agents
- Hands-on activities to reinforce lecture
- Group Final Project → Apply Course Material

# Course Information

- Time: M / W 12:10 - 1:00 PM
- Location: Hart Hall 1316
- Lectures will be recorded (if no tech issues)
- Units: 2 (Change in Schedule Builder)
- Office Hours: TBD

# Syllabus

- Grade Breakdown
  - 60% - 3 HW Assignments (20% each)
  - 40% - Final Project (Group Project in groups of 3 or 4)
- 5 penalty-free late days for any HW assignment
- Final Project **must be submitted by the deadline**
- <https://divteaching.github.io/ecs198f/winter2026/>

# Getting to Know You!

- Name, Major?
- What do you hope to learn from this course?
- One fun fact about you.

# What is Unix?

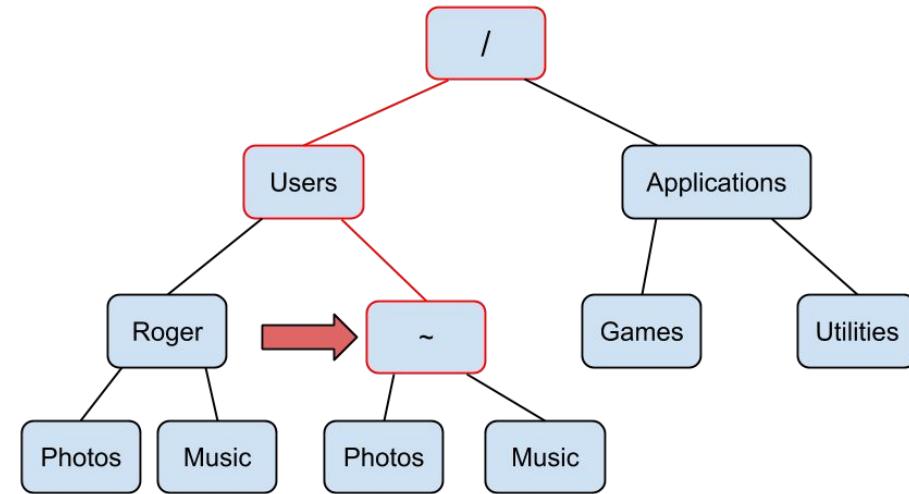
- OS made by Bell Lab researchers
- It was distributed → many copies were made
- Working Definition → Any System that supports the GNU toolset
- Linux, MacOS are all examples of Unix-like OS

# Why the Command Line?

- What is a Shell (Command Line)?
- Gives more control over your computer
- Allows programmers to work more efficiently
- Useful when no GUI → Connect to Remote Server

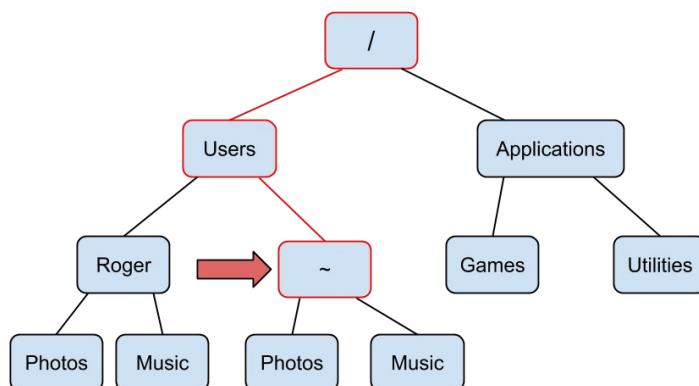
# File Structure

- Tree-like Structure that represents the hierarchy of files stored in computer



# Navigating in the Terminal

- Paths
  - Absolute Path - The exact path to get to a folder/file
  - Relative Path - The path to get to folder/file from current location (./ = Current Directory, ../ = Previous Directory)



# Navigating in the Terminal

- pwd command (Print Working Directory)
  - Show the absolute path of current location
- ls command (List)
  - Listing all files/directories in current location
- cd command (Change Directory)
  - cd <path> → navigate to new folder

# Navigating in the Terminal

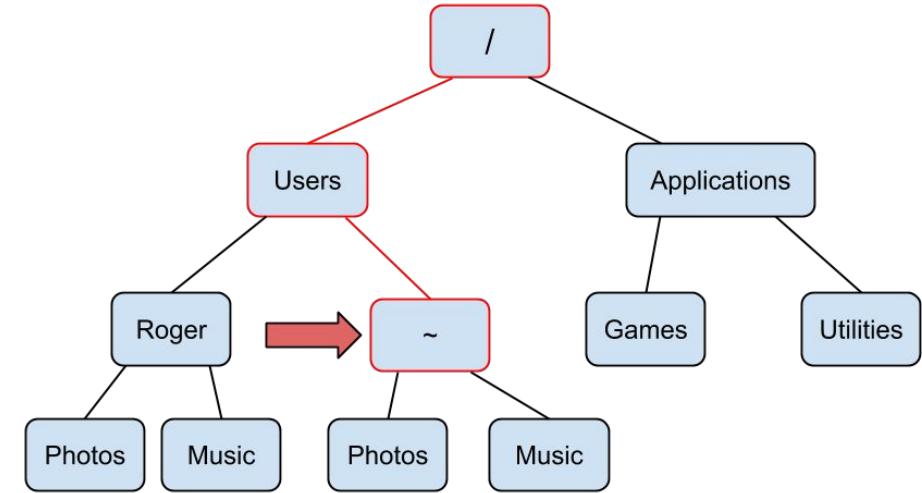
- mkdir command (Make Directory)
  - `mkdir <folder>` → This is to make a new folder
- mv command (Move)
  - `mv <source> <destination>` → Move files/folders
- touch command (Create Files)
  - `touch <file name>` → Create new file

# Navigating in the Terminal

- rm command (Remove)
  - `rm [-r] <file>` → Delete file/folder permanently
- cp command (Copy)
  - `cp [-r] <source> <destination>` → Copy file/folder
- cat command (Concatenate)
  - `cat <file1> <file2> ...` → Concatenate Files into 1 output

# Exercise

1. How to get the current directory?
2. How to navigate to the Games folder?
3. How to delete the Games folder?
4. How to copy the Utilities folder to  
`/Applications/NewUtilities/`



# Terminal Text Editing

- Vim → vimtutor (VSCode extension too!)
- Nano → GNU Text Editor (Simple)

# Remote Connections

- ssh command (Secure shell)
  - ssh <username>@<hostname>
- Allows to connect to another machine remote
- CSIF
  - username - UC Davis Kerberos Username
  - hostname - pcxx.cs.ucdavis.edu (pc01 - pc43)

# Remote Connections

- Authentication Method
  - Password (Insecure) - Because passwords are limited in complexity
  - SSH Key (Secure) - Uses Cryptographic Methods to authenticate connection

# SSH Keys

- Public-Private Key Structure
  - Public - Share with others (Encrypt Data)
  - Private - Don't share with others (Decrypt Data)
- SSH Connections using SSH Keys
  - Put Public Key on Server → Now when SSH, the utility should use private key to authenticate with the server

# Remote Connections

- scp command (Secure Copy)
  - `scp [-r] <source> <destination>` → To copy file/folder to or from remote machine

`scp [-r] <local_file/folder> <username>@<hostname>:<remote_destination>` →  
Copy file from local to remote

# Bash Scripting

- Instead of typing commands into terminal → write programs that execute in shell to automate repetitive tasks
- Very useful → For example, used in Autograders (Gradescope)

# Bash Scripting Basics

- Variables → Can hold integer, string, array, and dictionary

## values

- `var_name=<value>`
  - String value: “string\_value”
  - Integer Value: 100
  - Array Value: (item1 item2 ... itemN)
  - Dictionary Value: `declare -A <dictionary_name>`
    - Insert: `<dictionary_name>[<key>] = <value>`

# Bash Scripting Basics

- Reference Variables: \$var\_name
- For example, to print value of TEST\_INT
  - echo “This is TEST\_INT: \$TEST\_INT”
- Note: echo in bash prints values to the console

# Bash Scripting Basics

- For Loop in Bash → Many different variants

```
for <iter_var> in <looping statement>; do
```

```
<for_loop_body>
```

```
done
```

# Bash Scripting Basics

- For-loop looping statements
  - <directory> → Iterates through that directory
  - {start..stop..step} → Range based iteration
  - “\$(array\_name[@])” → Iterate through an array

# Bash Scripting Example

Cheat Sheet: <https://devhints.io/bash>

# Introduction to Git

- Version Control Software Developed by Linus Torvalds (creator of Linux)
- Used to keep track of changes made to a codebase
- It is a Diff based Version Control System

# Intro to Basic Git Concepts

- Repo → Codebase that Git is managing
- Staging → Prepare changes before committing
- Commit → Save a snapshot of repository at a certain time
- Branch → Separate lines of Development
- Merge → Used to merge code between branches

# Common Git CLI Commands

- `git init` → Initialize Git Repository (Repo)
- `git add <file1> ...` → Add files to staging area
- `git commit [-m <message>]` → After staging files,  
commit those files
- `git log` → View all the commits in Repo

# Common Git CLI Commands

- `git branch <branch-name>` → Create new branch
- `git checkout <branch-name>` → Switch Branch
- `git merge <source branch-name>` → Merge source  
branch into currently checked out branch

# Thank you!

Next Time: More on Git & Remote Git Repositories