

- * outcome
 - 1) Result of addition of job operation on queue
 - 2) Result of deletion of job operation on queue

- * Theory
- * Queue

A queue is a linear data structure that follows the first out (FIFO) principle. This means that the first element added to the queue is the first one to be removed. Queues are commonly used in scenarios where ordering is important.

Types of Queues

1) Simple Queue

A basic FIFO structure

2) Circular Queue

The last position is connected back to the first position making back to the back first position efficient in space utilization

3) Priority Queue

Elements are dequeued based on priority rather than order of insertion

- * Double-ended Queue element can be added or removed from both ends
- * Advantage of element presentation : maintains the order of elements ensuring that they were added in the same sequence they were added.
- * Disadvantage : overhead in maintaining the order of elements. Each element requires additional memory for pointers.
- * Queue as an Abstract Data Type (ADT)
 - A queue as an ADT defines a collection of operations that can be performed on a queue without specifying its internal structure. This abstraction allows for flexibility in implementation.

Basic operation of Queue ADT :-

- 1) enqueue (element) : Adds an element to the rear of the queue
- procedure enqueue (element) :
 - If is full () :
 - print "Queue overflow"
 - Return

4) Is empty(): check if queue is empty
 function Is empty():
 Return front == -1

5) Is full(): check if the queue is full (if applicable)
 function Is full():
 Return rear == max - size - 1

* Algorithm

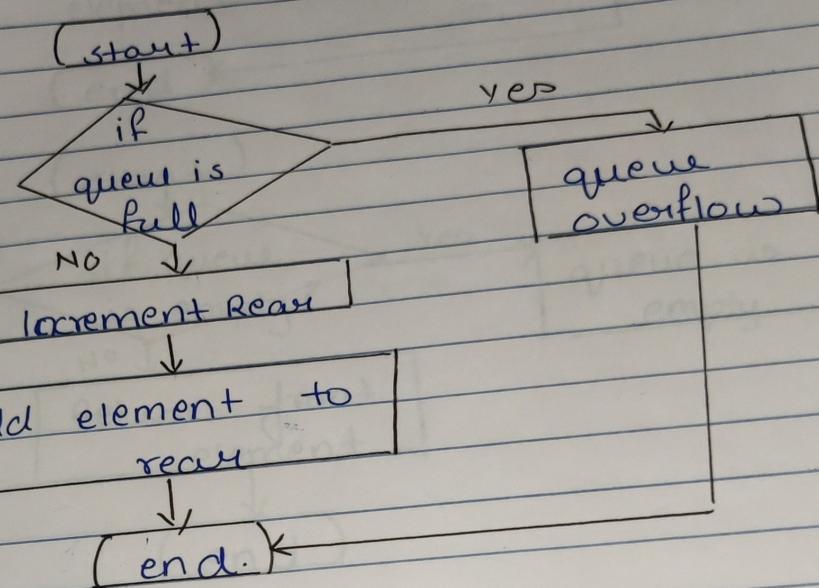
1) enqueue operation (Adding an element)

- Step 1) Start
- Step 2) Check if the queue is full:
 If it is full display "Queue overflow" and stop
- Step 3) Check if the queue is empty
- Step 4) Increase the rear index by 1
- Step 5) Place the new element at the position
 of the rear index in the queue
- Step 6) The element has been added
- Step 7) Stop

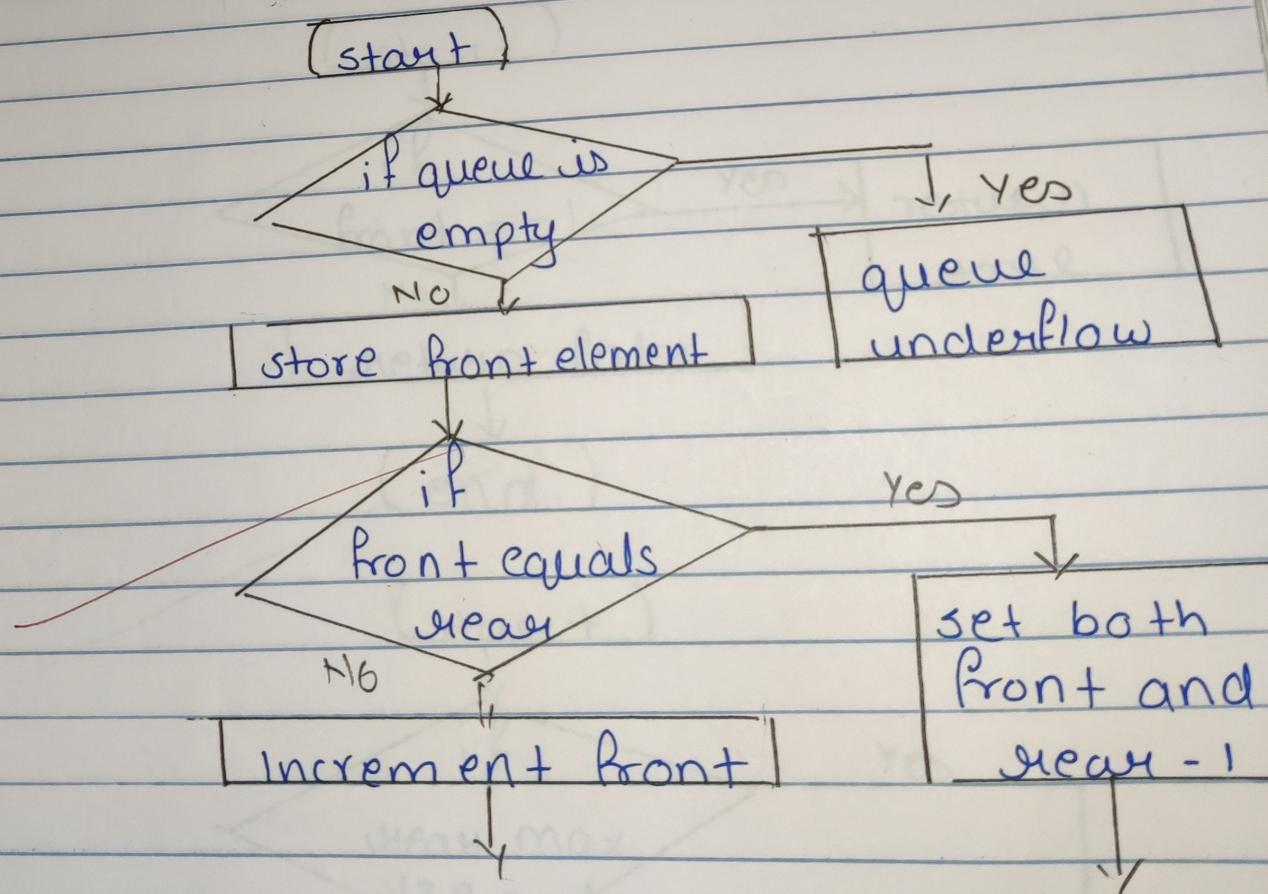
2) Dequeue operation (Removing an element)

- Step 1) Start
- Step 2) Check if the queue is empty
- Step 3) Store the element at the front index
 in a variable to return later
- Step 4) Check if the first and rare indexes are same
- Step 5) If the queue is not empty increases front
 index by 1

* flowchart



2)



Return stored element

(end)

3)

(start)

if queue
is empty?

Return front
element

(end)

Yes

queue is
empty

4)

(start)

if
front = -1

Yes

return
true

return false

(end.)

(start)

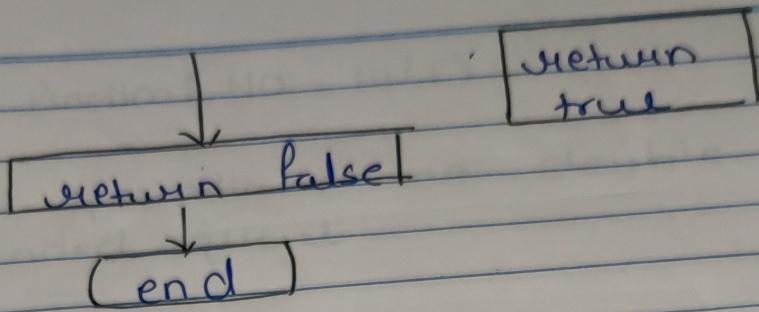
if

max size = -1

Yes

No

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* Conclusion

By this way, we can perform operation on the double ended and different operation on queue.

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