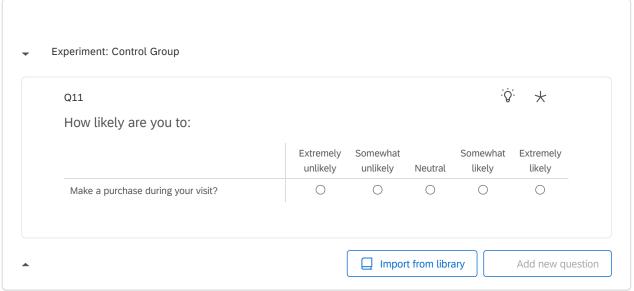
Q Preview Tools ∨ Saved Apr 9, 2025 at 6:06 PM Publish NewDia Non-Buying Customers ExpertReview score Introduction Introduction We are a group of first-year MBA and Business Analytics students at Boston University, conducting this survey as part of our Data-Driven Marketing Decisions course. This research aims to understand consumer behavior at NewDia, a cannabis dispensary located in Fenway (Boston, MA), specifically why some customers visit the store but ultimately choose not to make a purchase. As a token of appreciation, participants may be eligible for compensation (TBD), likely an Amazon gift card. We appreciate your insights, thank you for contributing to our study! The survey will take approximately 5 minutes to complete. Participation is entirely voluntary, and you may exit at any time. Your responses will remain confidential and will be used solely for research purposes. Import from library Add new question Add Block Screening * Q1 Did you purchase cannabis or a cannabis-related product at NewDia today? O Yes O No ☐ Import from library Add new question Add Block Customer Shopping Behavior & Group Dynamics

Q3	*
Do you consume cannabis?	
○ Yes	
○ No	
Q4	*
Is this your first time visiting NewDia?	
○ Yes	
○ No	
	4
Q5	*
How did you first hear about NewDia? (Select all that apply)	
Social media (Instagram, Facebook, etc.)	
Word of mouth (friends, family, etc.)	
Online search (Google, Yelp, etc.)	
Email or text promotions	
Walked by the store	
Other (please specify)	
Q5	*
What was your primary reason for visiting the store today?	
O To purchase cannabis for myself	
○ To accompany a friend/someone else purchasing cannabis	
O To check out promotions or discounts	
To explore new or special cannabis products	
○ Convenience/location	
Other (please specify)	

Do you usually visit the store alone or with others?	*
Do you usually visit the store alone or with others?	
○ Alone	
○ With a group (2 or more people)	
Q7	*
When visiting with others, how often do you personally make a purchase?	
○ Always	
○ Most of the time	
○ Sometimes	
○ Rarely	
○ Never	
I have never visited the store with others	
Q8	*
What was the main reason you chose not to make a purchase?	
O Someone else in my group made the purchase	
○ The product I wanted was out of stock	
○ The price was higher than expected	
○ The wait time was too long	
I was not able to navigate the store	
My preferred payment method wasn't accepted (e.g., Apple Pay)	
Other (please specify)	
Other (please specify)	
Other (please specify)	
Other (please specify) Import from library	Add new que

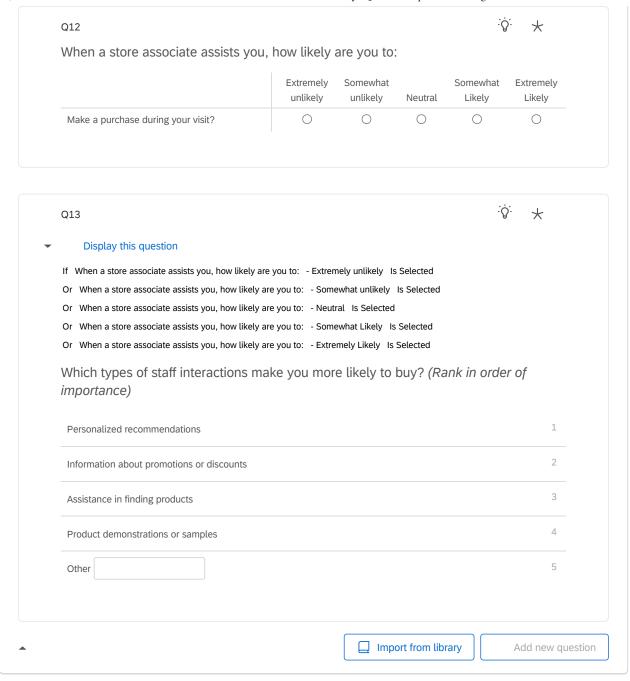
→ Staff Interaction Screening

25, 8:26 PM	Edit Survey Qualtrics Experience Management				
	Q9		*		
	Did you interact with store staff during t	his visit?			
	○ Yes				
	○ No				
	Q10		*		
-	Display this question				
	If Did you interact with store staff during this visit? Yes Is Selected				
	Did your interaction with a store associate influence your decision to make a purchase?				
	○ Yes				
	O I considered purchasing, but I didn't				
	O It had no impact				
		Import from library	Add nous question		
		Import from library	Add new question		
	ı	Add Block			

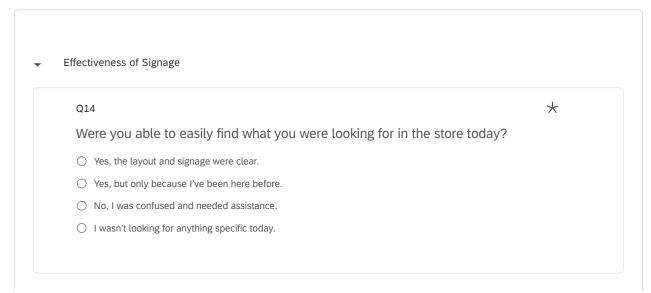


Add Block

Experiment: Test Group

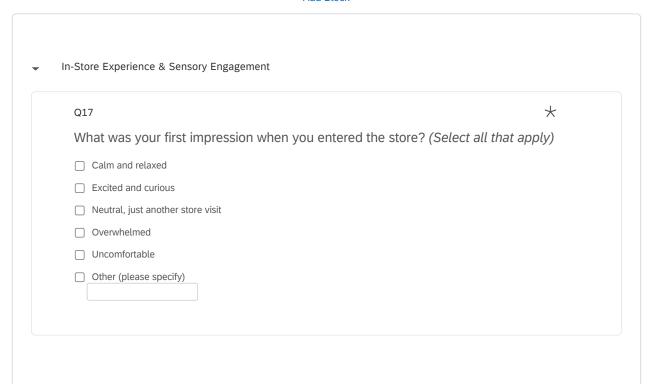


Add Block



wayfinding)?	signage (e.g., product information, promotions,
Extremely noticeable—I immediately noticed useful	l information.
O Noticeable enough—I saw it but didn't actively use	it.
O Neutral—it didn't stand out to me.	
O Not noticeable—I had trouble finding or seeing sign	nage clearly.
O I didn't notice any signs at all.	
Q16 Which types of signage or information w	★ yould most improve "your experience" at
Newdia? (Select all that apply)	,
☐ Discounts or special promotions	
☐ Discounts or special promotions ☐ New or popular products	
New or popular products	ents, gaming, gallery)
New or popular products□ Product explanations (usage, effects, benefits)	ents, gaming, gallery)
New or popular products Product explanations (usage, effects, benefits) Directions to different sections or activities (e.g., even	ents, gaming, gallery)

Add Block



	7 (1
	Q18 **
	Would in-store samples or sensory experiences (e.g., smelling or feeling the product) make you more likely to purchase a product?
	O Yes, definitely
	O Maybe
	O No, it wouldn't affect my decision
	O I don't like to take samples or participate in sensory experiences
	Import from library Add new quest
_	
	Add Block

oyalty & Off-Season Incentives	
Q19	*
Are you aware of NewDia's loyalty program?	
○ Yes	
○ No	
Q20	*
Display this question	
If Are you aware of NewDia's loyalty program? Yes Is Selected	
Are you currently enrolled in NewDia's loyalty program?	
○ Yes	
○ No	
O Not sure	
Q21	*
Would loyalty rewards (e.g., discounts, exclusive access) make make a purchase?	you more likely to
O Yes, definitely	
Maybe, depending on the rewards	
No, it wouldn't affect my decision	

Q25	*
What best describes your current occupa-	ion?
○ Student	
O Full Time Employed	
O Part Time Employed	
O Self Employed / Freelance	
○ Unemployed	
○ Retired	
Q26	*
Where are you coming from today?	
Live close to Fenway	
Visiting from another part of Boston	
Visiting from outside Boston	
O Visiting after a nearby event (e.g., Red Sox game, co	ncert, theater)
O Boston University	
O Prefer Not to Say	
Q27	*
What is your approximate household inco	
	me:
Under \$25,000	
\$25,000-\$49,999	
\$50,000-\$74,999	
<pre>\$75,000-\$99,999</pre> \$100,000-\$149,999	
\$150,000+	
Prefer Not to Say	
O Trefet Notes Say	
	☐ Import from library Add new

→ Raffle

	Q28			
	Please provide your email ad gift card.	ldress to be consid	dered for the raffle to win	an Amazon
	(Your survey responses will re for the purpose of selecting a			used solely
			☐ Import from library	Add new questic
		Add Block		Add new question
of Su	urvey	Add Block		Add new questic
of Su	•	Add Block	(Add new questic