# CPEN 400Q Lecture 20 Conditions for quantum error correction; intro to stabilizers

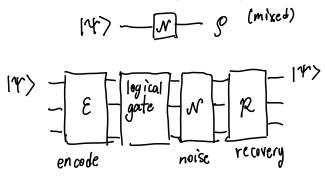
Monday 24 March 2025

# Announcements

- Quiz 9 today
- Last tutorial assignment tomorrow
- Sign up for project presentations, and final oral interview (Canvas calendar)
- Project rubric will be available in next few days
- A3 due tomorrow 23:59

#### Last time

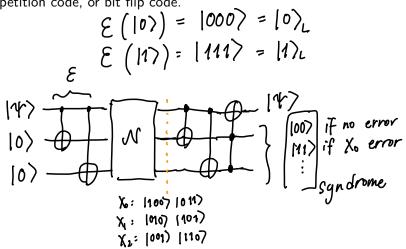
We discussed the motivation for quantum error correction, and developed a mathematical (/graphical) model for noise.



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#### Last time

We saw our first quantum error correcting code: the quantum repetition code, or bit flip code.



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# Learning outcomes

#### Today:

- Correct bit and phase flip errors with the 9-qubit code
- Outline the conditions under which errors can be corrected
- Of Define the stabilizers of a quantum error correcting code

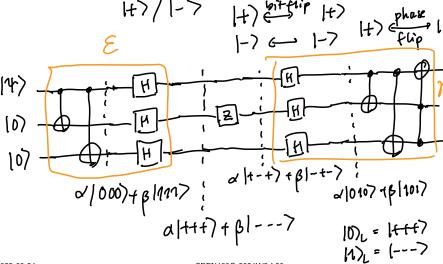
2025-03-24 CPEN400Q 2024W2 L20 6 / 24 With our encoding

and appropriate circuitry, we can correct bit flip errols but not phase flip errors.

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# Phase flip code: encoding circuit

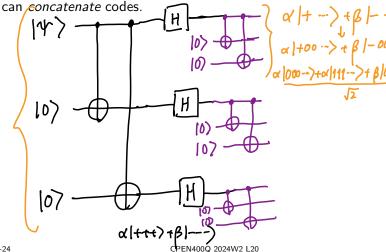
Main idea: make phase flip errors "look like" bit flip errors.



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To correct a combination of one bit flip and/or phase flip error, we



#### Shor code

The Shor code can correct one arbitrary error on a single qubit.

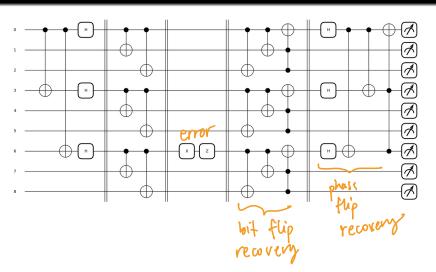
$$|0\rangle_{L} = \frac{(10007 + (1117))(10007 + (1117))(10007 + (1117))}{2\sqrt{2}}$$

$$|1\rangle_{L} = \frac{(10007 - (1117))(10007 - (1117))(10007 - (1117))}{2\sqrt{2}}$$

Imagine a bit + phase flip on qubit 6:

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#### Shor code



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## Correcting arbitrary errors

The 9-qubit code can correct arbitrary errors on a single qubit.

Represent possible errors as  $\{E_i\}$ , full error channel as

$$N(14x41) = \sum_{i} E_{i} 14x41 E_{i}^{T}$$

We can correct  $\{E_i\} = \{I, X_j, Z_j, X_j Z_j\}_j$ . If we can write an arbitrary error  $\mathbf{E}_k$  on qubit j as

$$E_{k} = e_{k_0} I + e_{k_1} X + e_{k_2} Z + e_{k_3} X Z$$
then we can correct it too.
$$E_{k} | \Upsilon Y \Upsilon | E_{k}^{\dagger} = ( ) | \Upsilon X \Upsilon | ( )$$

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How do we know if a particular error is correctable by a QECC?

Formal definition of a quantum error correcting code is a <u>subspace</u>, *C*, called the **codespace**.

Example: bit flip code.

- Codewords: (000), |111)
- Codespace: contents have the form  $\propto (000) + \beta(114)$

Define a projector onto the codespace,

$$T = |000 \times 000| + |111 \times 111|$$

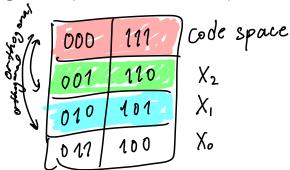
$$T (\alpha |0007f \beta |111\rangle) = \alpha |000 \times 000| 000) + \alpha |111 \times 111| \times 111|$$

$$CPEN400Q 2024W2 L20 = \alpha |000 \times f \beta |111 \times 111|$$

$$13/2$$

## Conditions for quantum error correction

The errors this code corrects are all mapped to different **orthogonal** subspaces of the full Hilbert space.



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# Conditions for quantum error correction

Theorem 10.1: (Quantum error-correction conditions) Let C be a quantum code, and let P be the projector onto C. Suppose  $\mathcal E$  is a quantum operation with operation elements  $\{E_i\}$ . A necessary and sufficient condition for the existence of an error-correction operation  $\mathcal B$  correcting  $\mathcal E$  on C is that

for some Hermitian matrix  $\alpha$  of complex numbers.

If such an  $\mathcal{R}$  exists,  $\{E_i\}$  is called a *correctable set of errors*.

#### Next time

#### Next class:

■ More stabilizer codes: phase flip, [[5, 1, 3]] code, Steane code

#### Action items:

- **1** A3 (due 25 March 23:59)
- Work on project

#### Recommended reading:

- From this class: Codebook EC; 10.3, 10.5
- For next class: Codebook EC; 10.1-10.5