

Design and Analysis of Algorithm

Assignment 6

Group 9 :

- Aditya Aggarwal - IIT2019210
- Divy Agrawal - IIT2019211
- Aman Rubey - IIT2019212

Problem Statement

To Find the Minimum spanning tree by Prim's Algorithm

Minimum Spanning tree

Spanning tree is sub-graph of a graph. It has one less edge than the original graph and same number of vertices as that of original graph.

There are $|E| C_{|V|-1}$ - number of cycles, spanning trees (where $|E|$ is number of edges and $|V|$ is number of vertices) if there is no cycle in the graph. When there are multiple cycles in the graph and number of edges are greater than 4 then number of spanning trees decreases.

Minimum cost spanning tree is a spanning tree (of a weighted graph) whose cost is minimum where $\text{cost}(\text{Edge1}, \text{Edge2})$ is the weight of the edge between Edge1 and Edge2.

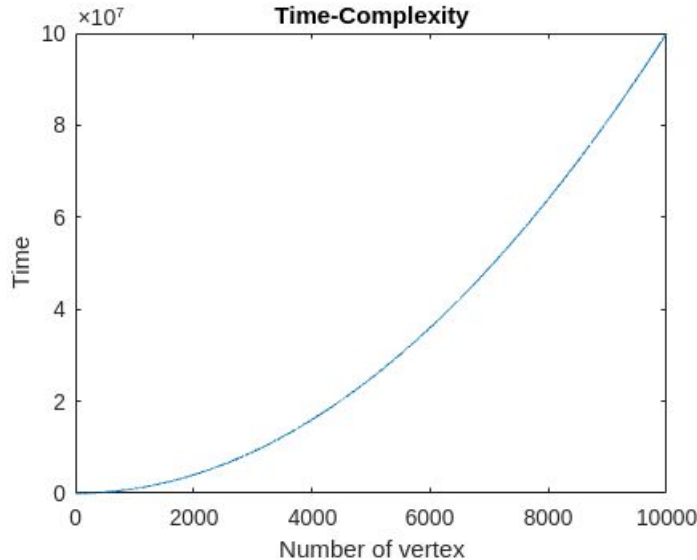
Prim's Algorithm

1. Create a flag array which has size as number of vertices which will be used to track that which vertex is taken for MST and which not.
2. Create another vector namely, 'min_weight' of same size where we will store the weight of the minimum weighted edge its connected to, such that the other endpoint of the edge is already taken in flag array.
3. Start from the first vertex so include it in flag and also min_weight for it will 0.
4. Now, iterate for (vertices-1) times and in every iteration follow next steps:
 - a. Get the the minimum weighted index or (u).
 - b. A minimum weighted index is that index for which the corresponding vertex is not taken and also it has minimum key in the min_weight vector.
 - c. Include u to flag array.
 - d. For every v in V update the min_weight , where V is set of all vertices for which $\text{graph}(u, v) > 0$.
 - e. To update min_weight for 'v': if $\text{graph}(u, v) < \text{min_weight}[v]$ then $\text{min_weight}[v] = \text{graph}(u, v)$

Note: graph is a vector which is used to store the original graph in the form of adjacency matrix.

Time Complexity

The time complexity of this problem is $O(V^2)$ where V is number of vertex in the graph.

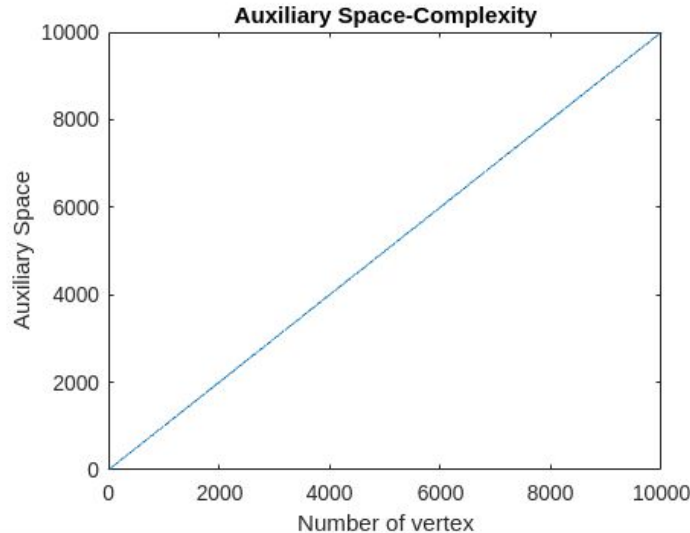


The outer for loop of the `Prim_Min_spanning_Tree` function is running V times and the `getMinWeight` function is also running V times. Similarly the Inner for loop in `Prim_Min_spanning_Tree` function is also running V times. Therefore,

$$T(V) = O(V^2)$$

Auxiliary Space Complexity

The Auxiliary space complexity is $O(V)$.



In the code we have created only three vectors of size V (number of Vertices) mainly `flag`, `min_weight` and `min_spanning_tree`. Therefore, Auxiliary Space complexity will be,

$$S(V) = O(V)$$

TEST CASE

INPUT

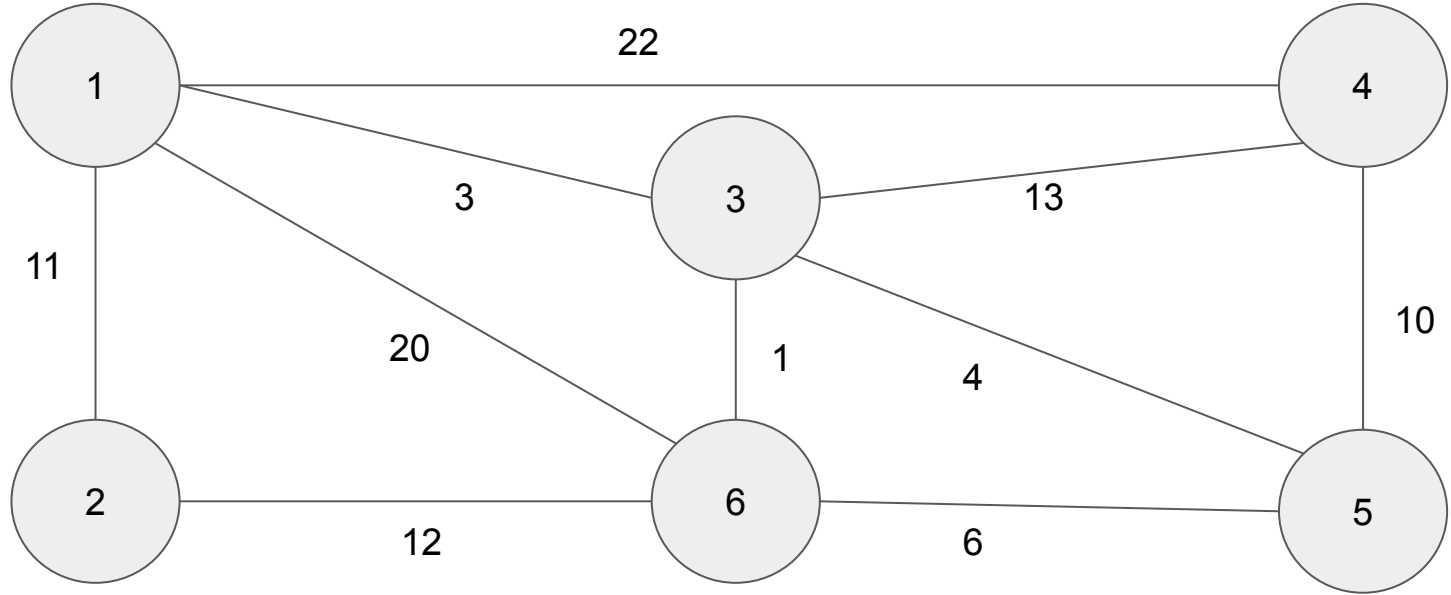
Enter Vertex: 6
Enter edges count: 10
1 2 11
1 6 20
1 3 3
1 4 22
2 6 12
3 6 1
3 4 13
3 5 4
4 5 10
5 6 6

OUTPUT

MST:
1 2 11
1 3 3
5 4 10
3 5 4
3 6 1

Example

Consider a Graph shown below, now we have to find the MST using Prim Algorithm



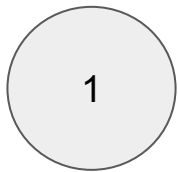
Initially there will be no edge in the MST

Flag Table

1	2	3	4	5	6
F	F	F	F	F	F

min_weight Table

1	2	3	4	5	6
0	∞	∞	∞	∞	∞

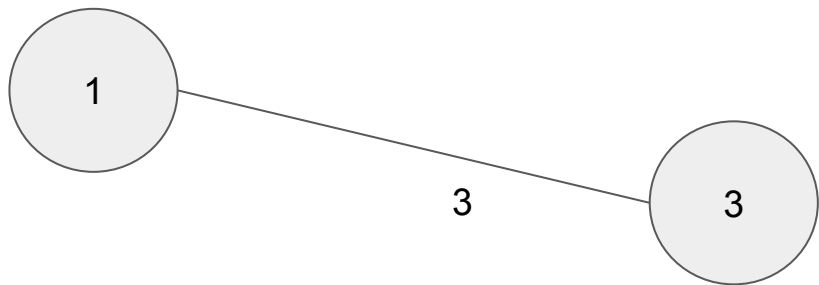


Flag Table

1	2	3	4	5	6
T	F	F	F	F	F

min_weight Table

1	2	3	4	5	6
0	11	3	22	∞	20

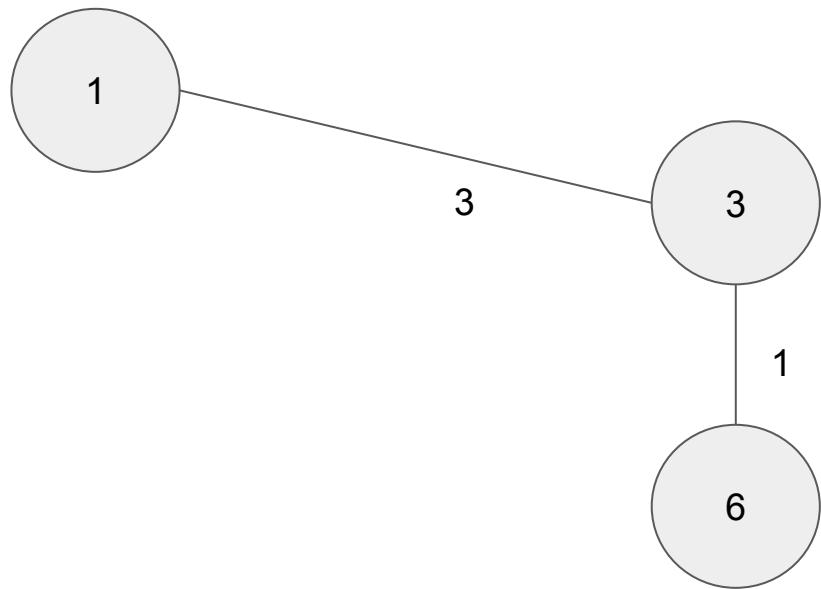


Flag Table

1	2	3	4	5	6
T	F	T	F	F	F

min_weight Table

1	2	3	4	5	6
0	11	3	13	4	1

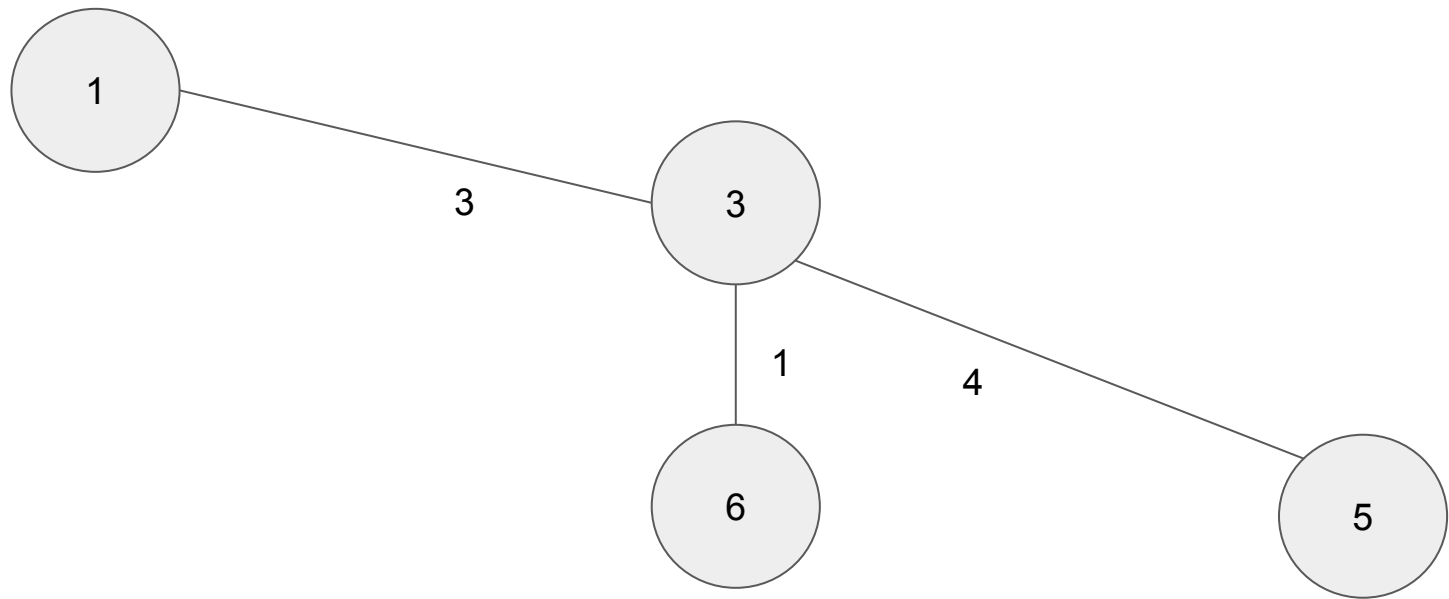


Flag Table

1	2	3	4	5	6
T	F	T	F	F	T

min_weight Table

1	2	3	4	5	6
0	11	3	13	4	1

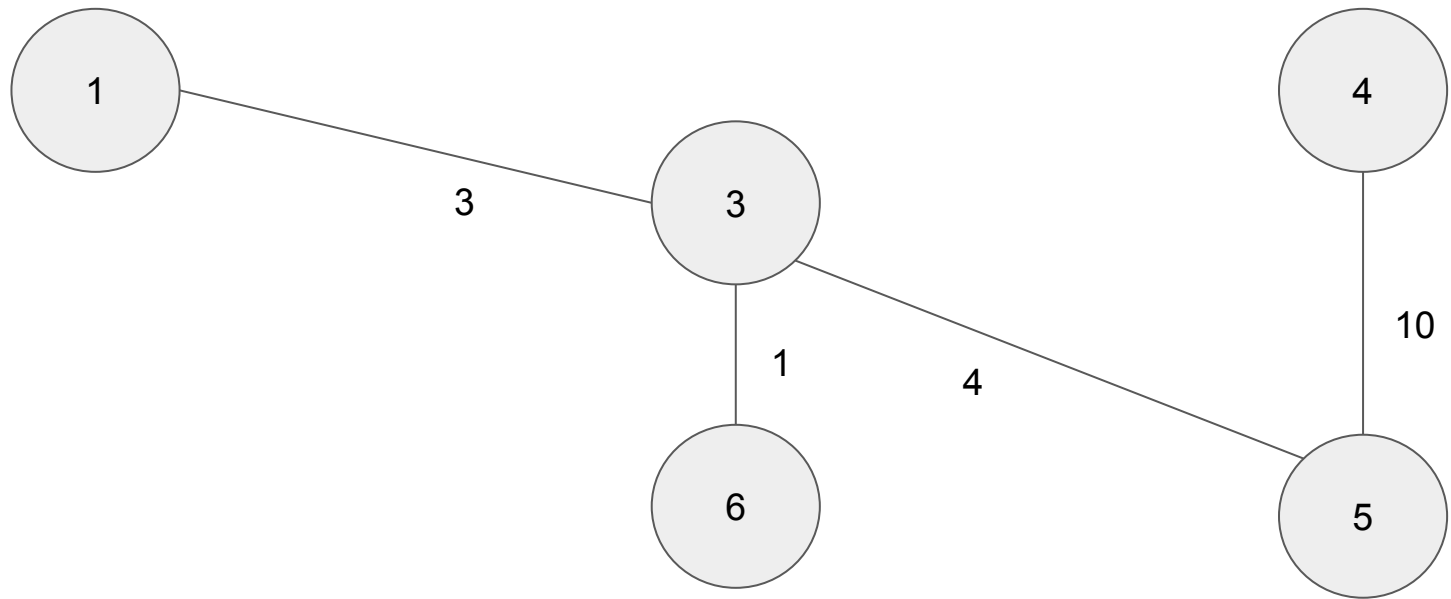


Flag Table

1	2	3	4	5	6
T	F	T	F	T	T

min_weight Table

1	2	3	4	5	6
0	11	3	10	4	1

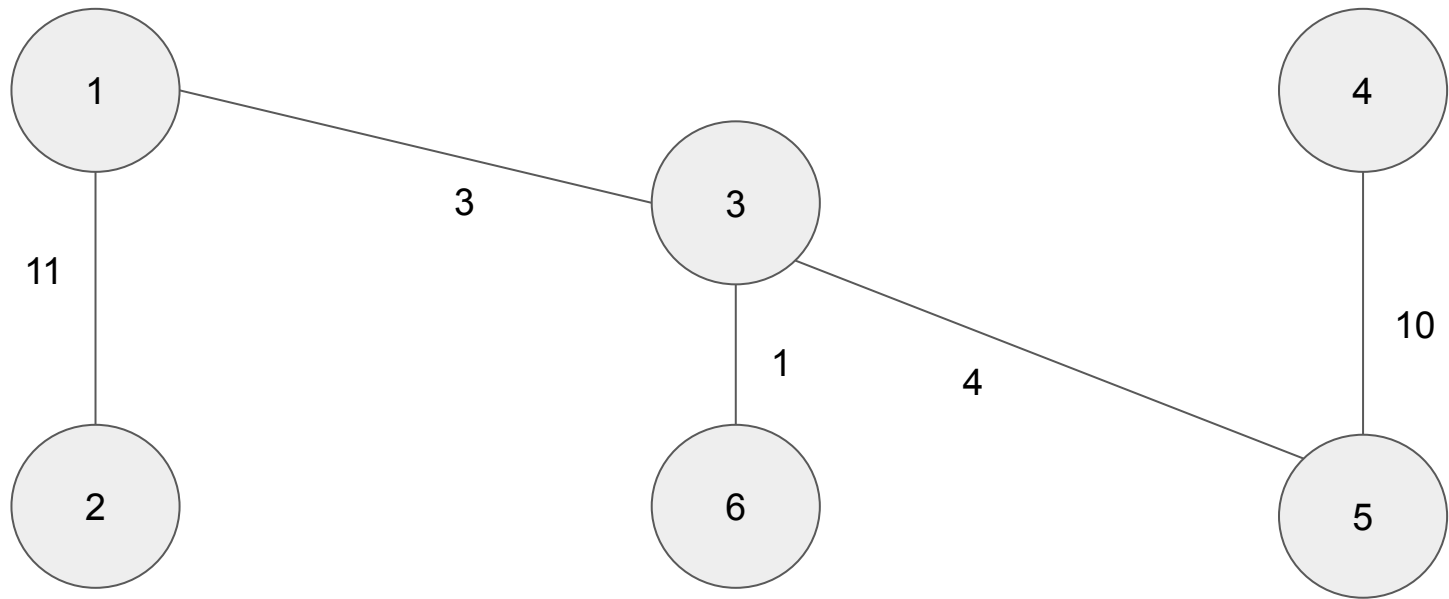


Flag Table

1	2	3	4	5	6
T	F	T	T	T	T

min_weight Table

1	2	3	4	5	6
0	11	3	10	4	1



Flag Table

1	2	3	4	5	6
T	T	T	T	T	T

min_weight Table

1	2	3	4	5	6
0	11	3	10	4	1

SCREENSHOT

```
(aditya@kali)-[~/Desktop/DAA_PR/assignment3]  
$ ./a.out
```

WE HAVE ASSUMED 1-BASED INDEXING

Enter the number of vertices in the graph: 5

Enter the number of edges in the graph: 8

Enter edge no: 1 joining as u v weight: 1 2 10

Enter edge no: 2 joining as u v weight: 1 4 22

Enter edge no: 3 joining as u v weight: 1 5 11

Enter edge no: 4 joining as u v weight: 2 3 11

Enter edge no: 5 joining as u v weight: 2 5 11

Enter edge no: 6 joining as u v weight: 3 4 22

Enter edge no: 7 joining as u v weight: 3 5 22

Enter edge no: 8 joining as u v weight: 4 5 10

The minimum Spanning Tree is based on 1-based indexing

Edge	→	Weight
------	---	--------

(1 , 2)	→	10
---------	---	----

(2 , 3)	→	11
---------	---	----

(5 , 4)	→	10
---------	---	----

(1 , 5)	→	11
---------	---	----

THANKS